Review from Lecture 3

- C++ classes, member variables and member functions, class scope, public and private
- Nuances to remember
  - Within class scope (within the code of a member function) member variables and member functions of that class may be accessed without providing the name of the class object.
  - Within a member function, when an object of the same class type has been passed as an argument, direct access to the private member variables of that object is allowed (using the '.' notation).

Today’s Lecture

- Review: Custom sorting of class instances
- Finish Last Lecture: Classes vs. structs, Designing classes, Non-member operators
- Extended example w/ multiple classes: student grading program

4.1 Simple Class Example: Alphabetizing Names, name_main.cpp

```cpp
#include <algorithm>
#include <iostream>
#include <vector>
#include "name.h"

int main() {
    std::vector<Name> names;
    std::string first, last;
    std::cout << "Enter a sequence of names (first and last) and this program will alphabetize them\n";
    while (std::cin >> first >> last) {
        names.push_back(Name(first, last));
    }
    std::sort(names.begin(), names.end());
    std::cout << "Here are the names, in alphabetical order.\n";
    for (int i = 0; i < names.size(); ++i) {
        std::cout << names[i] << "\n";
    }
    return 0;
}
```

4.2 name.h

```cpp
// These "include guards" prevent errors from "multiple includes"
#ifndef __name_h_
#define __name_h_

#include <iostream>
#include <string>

class Name {
public:
    // CONSTRUCTOR (with default arguments)
    Name(const std::string& fst = "", const std::string& lst = "");
    // ACCESSORS
    // Providing a const reference to the string allows the string to be
    // examined and treated as an r-value without the cost of copying it.
    const std::string& first() const { return first_; }
    const std::string& last() const { return last_; }
    // MODIFIERS
    void set_first(const std::string & fst) { first_ = fst; }
    void set_last(const std::string& lst) { last_ = lst; }

#endif
```

private:
    // REPRESENTATION
    std::string first_, last_;  
};

    // operator< to allow sorting
    bool operator< (const Name& left, const Name& right);

    // operator<< to allow output
    std::ostream& operator<<(std::ostream& ostr, const Name& n);

#endif

4.3 name.cpp
#include "name.h"

    // Here we use special syntax to call the string class copy constructors
    Name::Name(const std::string& fst, const std::string& lst)
    : first_(fst), last_(lst)  
    {}  
    // Alternative implementation first calls default string constructor for the two
    // variables, then performs an assignment in the body of the constructor function.
    /*
    Name::Name(const std::string& fst, const std::string& lst) {
        first_ = fst;
        last_ = lst;
    }
    */

    // operator<
    bool operator< (const Name& left, const Name& right) {
        return left.last()<right.last() ||
            (left.last()==right.last() && left.first()<right.first());
    }

    // The output stream operator takes two arguments: the stream (e.g., cout) and the object
    // to print. It returns a reference to the output stream to allow a chain of output.
    std::ostream& operator<<(std::ostream& ostr, const Name& n) {
        ostr << n.first() << " " << n.last();  
        return ostr;
    }

4.4 Larger Example Using Multiple Classes: Student Grades

Our goal is to write a program that calculates the grades for students in a class and outputs the students and their
averages in alphabetical order. The program source code is broken into three parts:

- Re-use of statistics code from Lecture 2.
- Class Student to record information about each student, including name and grades, and to calculate averages.
- Note: The Student class uses STL string, STL vector, and the Name class defined above!
- The main function controls the overall flow, including input, calculation of grades, and output.

4.5 Sample Input

6 2
0.4
1111111  George Washington  72 78 34 78 80 82  69 80
10232145 Benjamin Franklin  87 62 26 94 98 72  68 88
73413414 Lighthorse Lee  89 97 45 78 77 80  85 82
15442765 Robert Lee  99 98 78 93 93 95  92 98
38475452 Samuel Adams  64 55 28 64 69 70  60 66
23415634 Abigail Adams  94 97 69 90 95 96  96 95
42520984 John Adams  92 94 62 88 97 94  92 94
24589724 Patrick Henry  66 65 44 79 75 69  66 69

4.6 Desired Output

Here are the student semester averages

<table>
<thead>
<tr>
<th>Name</th>
<th>HW</th>
<th>Test</th>
<th>Final</th>
</tr>
</thead>
<tbody>
<tr>
<td>Adams, Abigail</td>
<td>90.2</td>
<td>95.5</td>
<td>93.4</td>
</tr>
<tr>
<td>Adams, John</td>
<td>87.8</td>
<td>93.0</td>
<td>90.9</td>
</tr>
<tr>
<td>Adams, Samuel</td>
<td>58.3</td>
<td>63.0</td>
<td>61.1</td>
</tr>
<tr>
<td>Franklin, Benjamin</td>
<td>73.2</td>
<td>78.0</td>
<td>76.1</td>
</tr>
<tr>
<td>Henry, Patrick</td>
<td>66.3</td>
<td>67.5</td>
<td>67.0</td>
</tr>
<tr>
<td>Lee, Lighthorse</td>
<td>77.7</td>
<td>83.5</td>
<td>81.2</td>
</tr>
<tr>
<td>Lee, Robert</td>
<td>92.7</td>
<td>95.0</td>
<td>94.1</td>
</tr>
<tr>
<td>Washington, George</td>
<td>70.7</td>
<td>74.5</td>
<td>73.0</td>
</tr>
</tbody>
</table>
4.7 student_main.cpp

```cpp
#include <algorithm>
#include <fstream>
#include <iostream>
#include <vector>
#include "student.h"

int main(int argc, char* argv[]) {
    if (argc != 3) {
        std::cerr << "Usage:\n " << argv[0] << " infile-students outfile-grades\n";
        return 1;
    }
    std::ifstream in_str(argv[1]);
    if (!in_str) {
        std::cerr << "Could not open " << argv[1] << " to read\n";
        return 1;
    }
    std::ofstream out_str(argv[2]);
    if (!out_str) {
        std::cerr << "Could not open " << argv[2] << " to write\n";
        return 1;
    }

    int num_homeworks, num_tests;
    double hw_weight;
    in_str >> num_homeworks >> num_tests >> hw_weight;
    std::vector<Student> students;
    Student one_student;

    // Read the students, one at a time.
    while(one_student.read(in_str, num_homeworks, num_tests)) {
        students.push_back(one_student);
    }

    // Compute the averages. At the same time, determine the maximum name length.
    unsigned int i;
    unsigned int max_length = 0;
    for (i=0; i<students.size(); ++i) {
        students[i].compute_averages(hw_weight);
        unsigned int tmp_length = students[i].first_name().size() + students[i].last_name().size();
        max_length = std::max(max_length, tmp_length);
    }
    max_length += 2; // account for the output padding with ", "

    // Sort the students alphabetically by name.
    std::sort(students.begin(), students.end(), less_names);

    // Output a header...
    out_str << "\nHere are the student semester averages\n";
    const std::string header = "Name" + std::string(max_length-4, ' ') + " HW Test Final";
    const std::string underline(header.size(), '-');
    out_str << header << '
' << underline << std::endl;

    // Output the students...
    for (i=0; i<students.size(); ++i) {
        unsigned int length = students[i].last_name().size() + students[i].first_name().size() + 2;
        students[i].output_name(out_str);
        out_str << std::string(max_length - length, ' ') << " \n";
        students[i].output_averages(out_str);
    }

    return 0; // everything fine
}
```
4.8 Declaration of Class Student, student.h

- Stores names, id numbers, scores and averages. Member variables of a class can be STL classes (e.g., string) or custom classes (e.g. Name)! The raw scores are stored using an STL vector!

- Functionality is relatively simple: input, compute average, provide access to names and averages, and output.

- No constructor is explicitly provided: Student objects are built through the read function. (Other code organization/designs are possible!)

- Overall, the Student class design differs substantially in style from the Date class design. We will continue to see different styles of class designs throughout the semester.

- Note the helpful convention used in this example: all member variable names end with the “_” character.

- The special pre-processor directives #ifndef _student_h_, #define _student_h_, and #endif ensure that this files is included at most once per .cpp file.

For larger programs with multiple class files and interdependencies, these lines are essential for successful compilation. We suggest you get in the habit of adding these include guards to all your header files.

```cpp
#ifndef __student_h_
#define __student_h_
#include <iostream>
#include <string>
#include <vector>
#include "name.h"

class Student {
public:
    // ACCESSORS
    const std::string& first_name() const { return name_.first(); }
    const std::string& last_name() const { return name_.last(); }
    const std::string& id_number() const { return id_number_; }
    double hw_avg() const { return hw_avg_; }
    double test_avg() const { return test_avg_; }
    double final_avg() const { return final_avg_; }

    // MODIFIERS
    bool read(std::istream& in_str, unsigned int num_homeworks, unsigned int num_tests);
    void compute_averages(double hw_weight);

    // PRINT HELPER FUNCTIONS
    std::ostream& output_name(std::ostream& out_str) const;
    std::ostream& output_averages(std::ostream& out_str) const;

private:
    // REPRESENTATION
    Name name_;
    std::string last_name_;  
    std::string id_number_;  
    std::vector<int> hw_scores_;  
    double hw_avg_; 
    std::vector<int> test_scores_;  
    double test_avg_; 
    double final_avg_; 
};
```

4.9 Automatic Creation of Two Constructors By the Compiler

- Two constructors are created automatically by the compiler because they are needed and used.

- The first is a default constructor which has no arguments and just calls the default constructor for each of the member variables. The prototype is Student();

  The default constructor is called when the main() function line Student one_student; is executed.
If you wish a different behavior for the default constructor, you must declare it in the `.h` file and provide the alternate implementation.

- The second automatically-created constructor is a “copy constructor”, whose only argument is a `const` reference to a `Student` object. The prototype is `Student(const Student &s);`

  This constructor calls the copy constructor for each member variable to copy the member variables from the passed `Student` object to the corresponding member variables of the `Student` object being created. If you wish a different behavior for the copy constructor, you must declare it and provide the alternate implementation.

  The copy constructor is called during the vector `push_back` function in copying the contents of `one_student` to a new `Student` object on the back of the vector `students`.

- The behavior of automatically-created default and copy constructors is often, but not always, what’s desired. When they do what’s desired, the convention is to not write them explicitly.

- Later in the semester we will see circumstances where writing our own default and copy constructors is crucial.

### 4.10 Implementation of Class Student, `student.cpp`

- The `read` function is fairly sophisticated and depends heavily on the expected structure of the input data. It also has a lot of error checking.

  - NOTE: Alternatively, we could do this input parsing outside of the class, and pass the results into the class constructor. Separating the clunky I/O details from the class implementation may be a better design. Why? The class could potentially be re-used for a different project with a different input file format!

- The accessor functions for the names are defined within the class declaration in the header file. **In this course, you are allowed to do this for one-line functions only!** For complex classes, including long definitions within the header file has dependency and performance implications.

- The computation of the averages uses some but not all of the functionality from `stats.h` and `stats.cpp` (not included in today’s handout).

- Output is split across two functions. Again, stylistically, it is sometimes preferable to do this outside the class.

```cpp
#include <iostream>
#include <iomanip>
#include <string>
#include <vector>
#include "stats.h"
#include "student.h"
// note: this next #include is unnecessary because student.h already includes name.h,
// but it would not cause an error, because name.h has "include guards".
// #include "name.h"

// Read information about a student, returning true if the information was read correctly.
bool Student::read(std::istream& in_str, unsigned int num_homeworks, unsigned int num_tests) {

    // If we don’t find an id, we’ve reached the end of the file & silently return false.
    if (!in_str >> id_number_) return false;
    // Once we have an id number, any other failure in reading is treated as an error.

    // read and construct the name
    std::string first_name, last_name;
    if (! (in_str >> first_name >> last_name)) {
        std::cerr << "Failed reading name for student " << id_number_ << std::endl;
        return false;
    }
    name_ = Name(first_name, last_name);

    // Read the homework scores
    unsigned int i;
    int score;
    hw_scores_.clear();
    for (i=0; i<num_homeworks && (in_str >> score); ++i) { hw_scores_.push_back(score); }

    // Read the test scores
    for (i=0; i<num_tests && (in_str >> score); ++i) { test_scores_.push_back(score); }
}
```
if (hw_scores_.size() != num_homeworks) {
    std::cerr << "ERROR: end of file or invalid input reading hw scores for " << id_number_ << std::endl;
    return false;
}

// Read the test scores
    test_scores_.clear();
    for (i=0; i<num_tests && (in_str >> score); ++i) { test_scores_.push_back(score); }
    if (test_scores_.size() != num_tests) {
        std::cerr << "ERROR: end of file or invalid input reading test scores for" << id_number_ << std::endl;
        return false;
    }
    return true; // everything was fine
}

// Compute and store the hw, test and final average for the student.
void Student::compute_averages(double hw_weight) {
    double dummy_stddev;
    avg_and_std_dev(hw_scores_, hw_avg_, dummy_stddev);
    avg_and_std_dev(test_scores_, test_avg_, dummy_stddev);
    final_avg_ = hw_weight * hw_avg_ + (1 - hw_weight) * test_avg_;
}

std::ostream& Student::output_name(std::ostream& out_str) const {
    out_str << last_name() <<", " << first_name();
    return out_str;
}

std::ostream& Student::output_averages(std::ostream& out_str) const {
    out_str << std::fixed << std::setprecision(1);
    out_str << hw_avg_ << " " << test_avg_ << " " << final_avg_ << std::endl;
    return out_str;
}

// Boolean function to define alphabetical ordering of names. The vector sort
// function requires that the objects be passed by CONSTANT REFERENCE.
bool less_names(const Student& stu1, const Student& stu2) {
    return stu1.last_name() < stu2.last_name() ||
           (stu1.last_name() == stu2.last_name() && stu1.first_name() < stu2.first_name());
}

4.11 Providing Comparison Functions to Sort

Consider sorting the students vector:

• If we used sort(students.begin(), students.end()); the sort function would try to use the < operator
  on student objects to sort the students, just as it earlier used the < operator on doubles to sort the grades.
  However, this doesn’t work because there is no such operator on Student objects.

• Fortunately, the sort function can be called with a third argument, a comparison function:
  sort(students.begin(), students.end(), less_names);

less_names, defined in student.cpp, is a function that takes two const references to Student objects and
returns true if and only if the first argument should be considered “less” than the second in the sorted order.
less_names uses the < operator defined on string objects to determine its ordering.

4.12 Exercises

• Add code to the end of the main() function to compute and output the average of the semester grades and to
  output a list of the semester grades sorted into increasing order.

• Write a function greater_averages that could be used in place of less_names to sort the students vector so
  that the student with the highest semester average is first.