

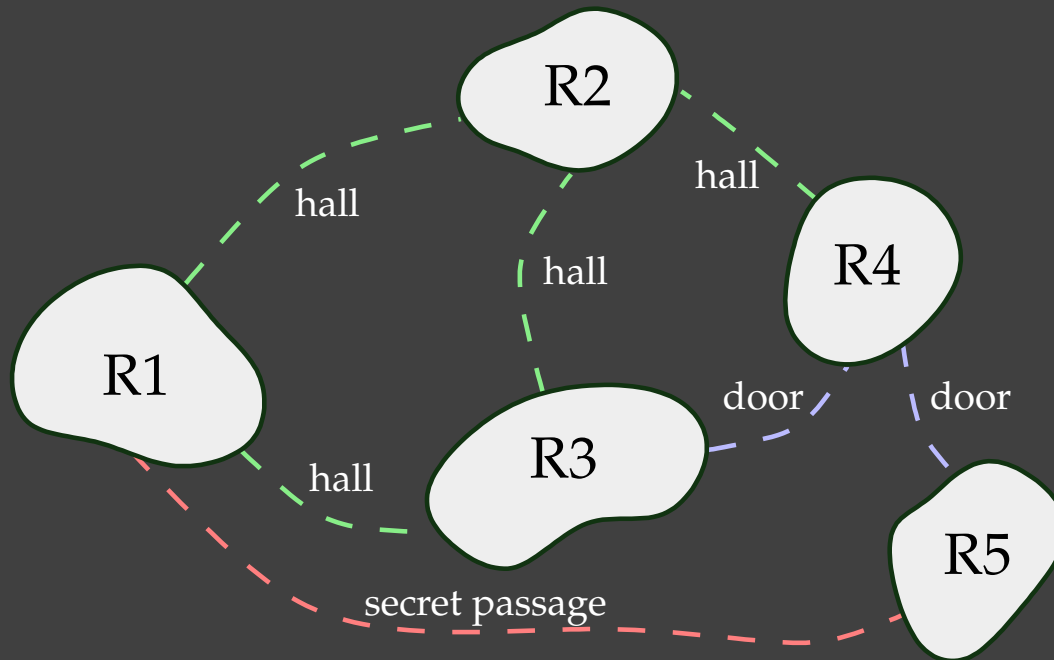
# **Modern Robot Mapping**

## **Research Qualifier**

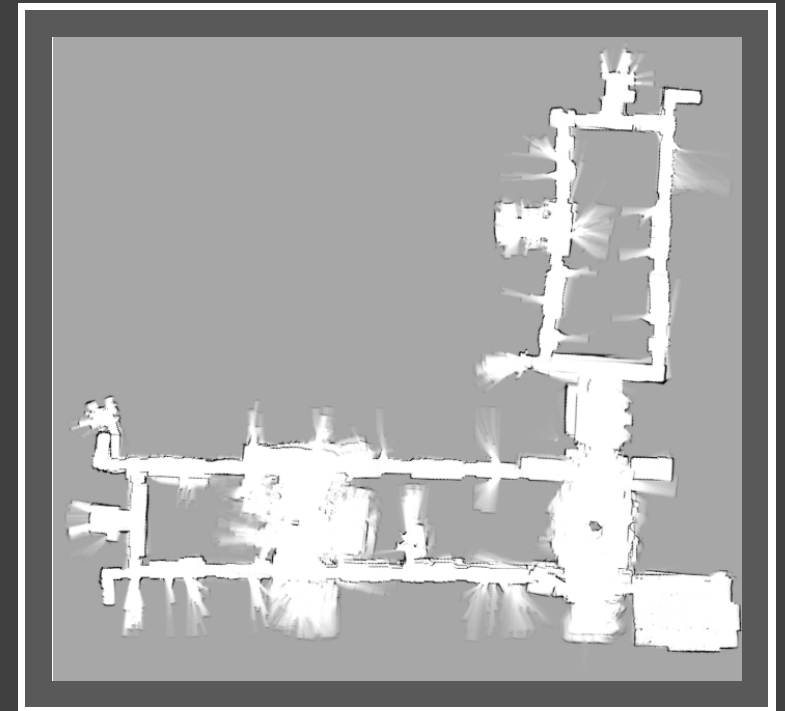
**Kris Beevers**

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# Robot mapping



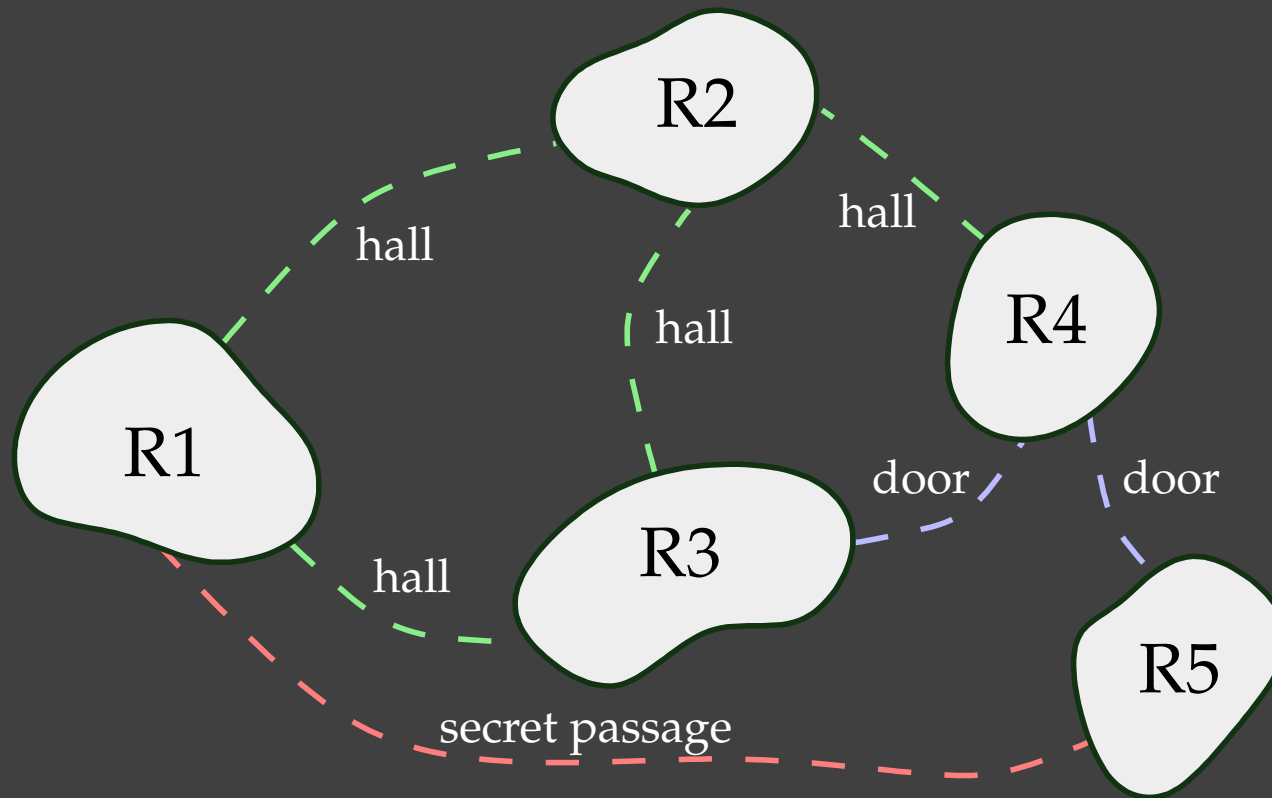
Topological



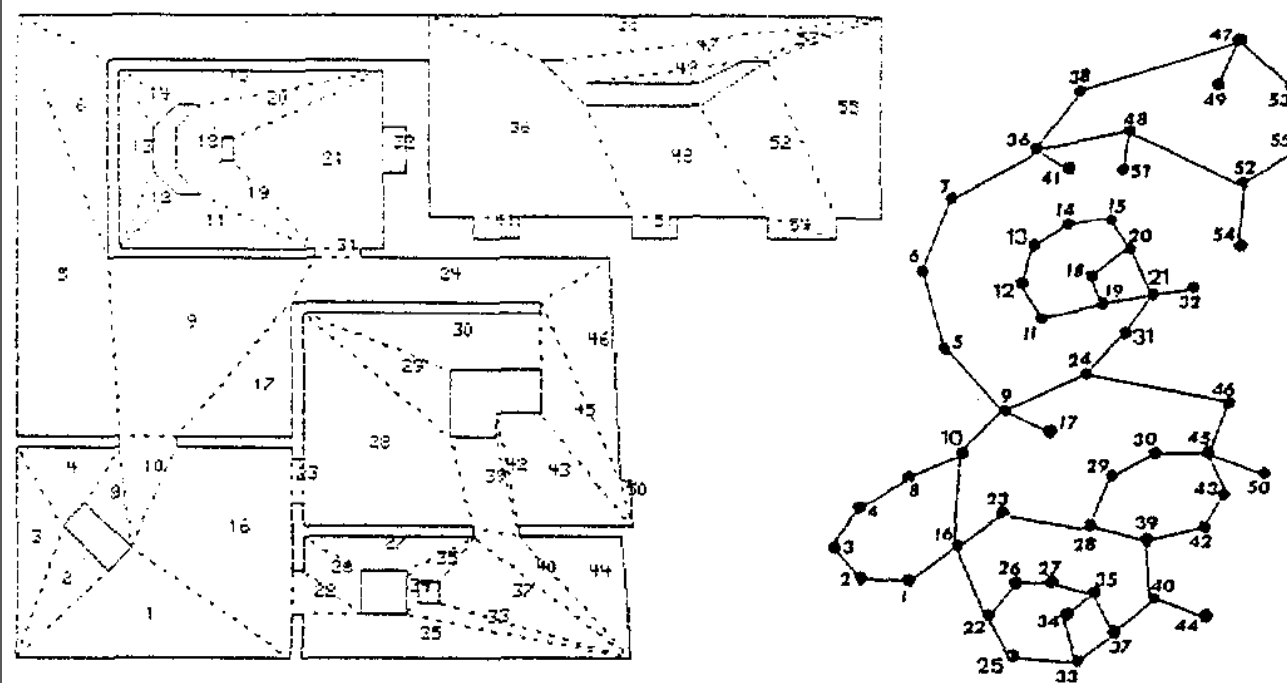
Geometrical

# Topological maps

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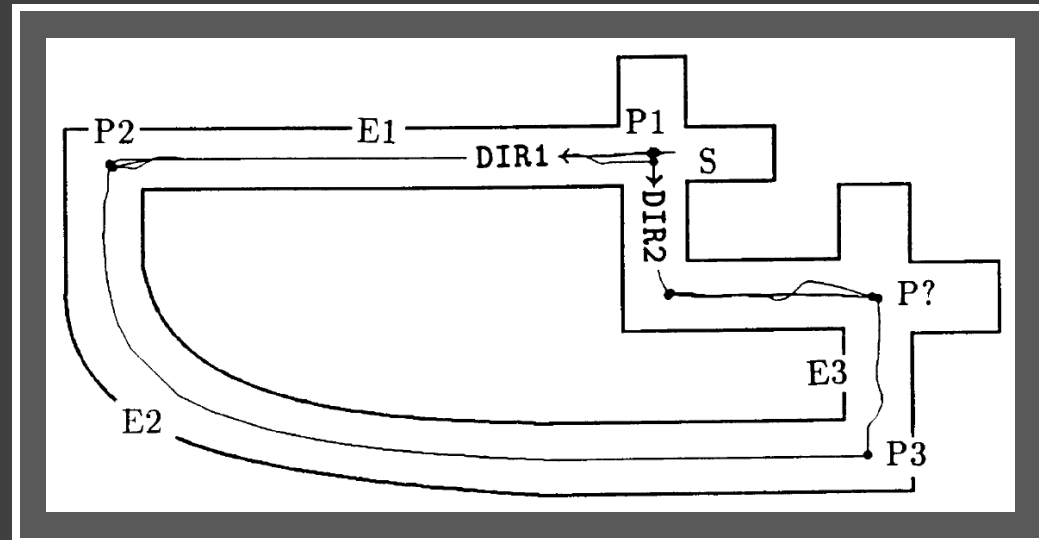
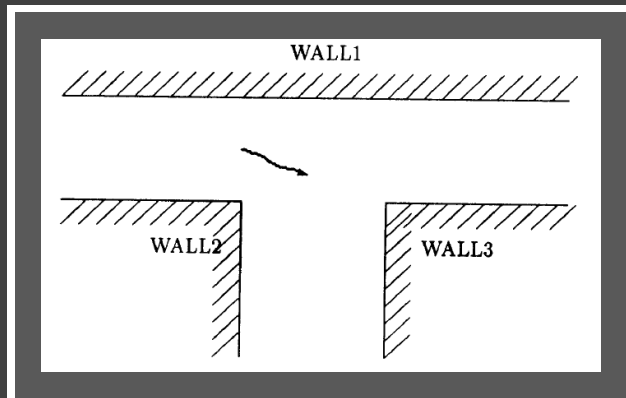
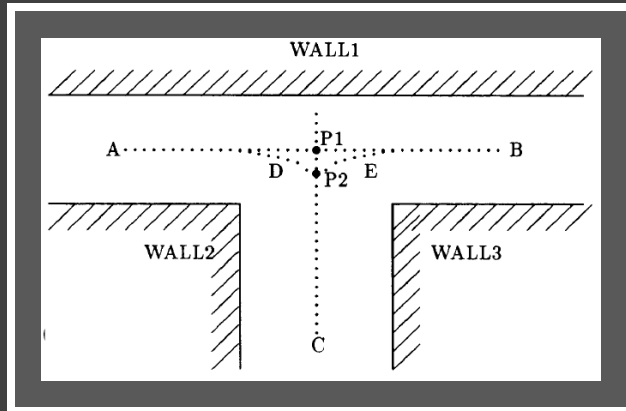
# Chatila and Laumond (1985)



Cell structuring  
(place=cell)

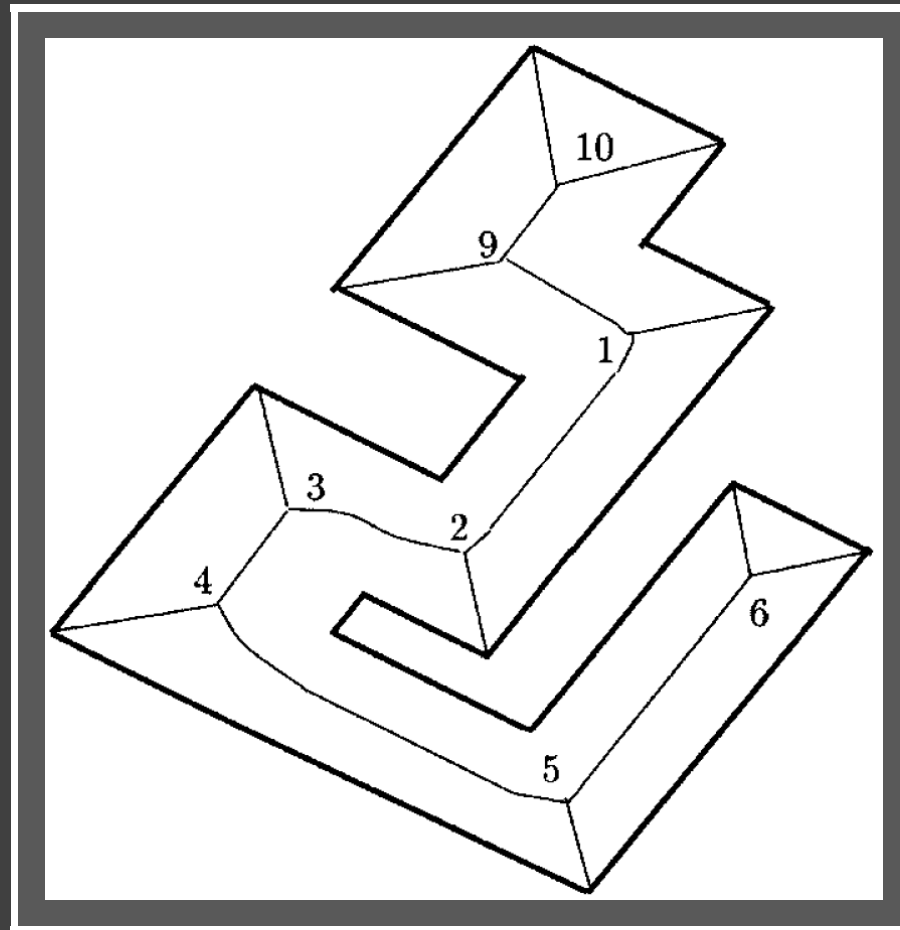
1st topological model  
cell graph

# Kuipers and Byun (1991)

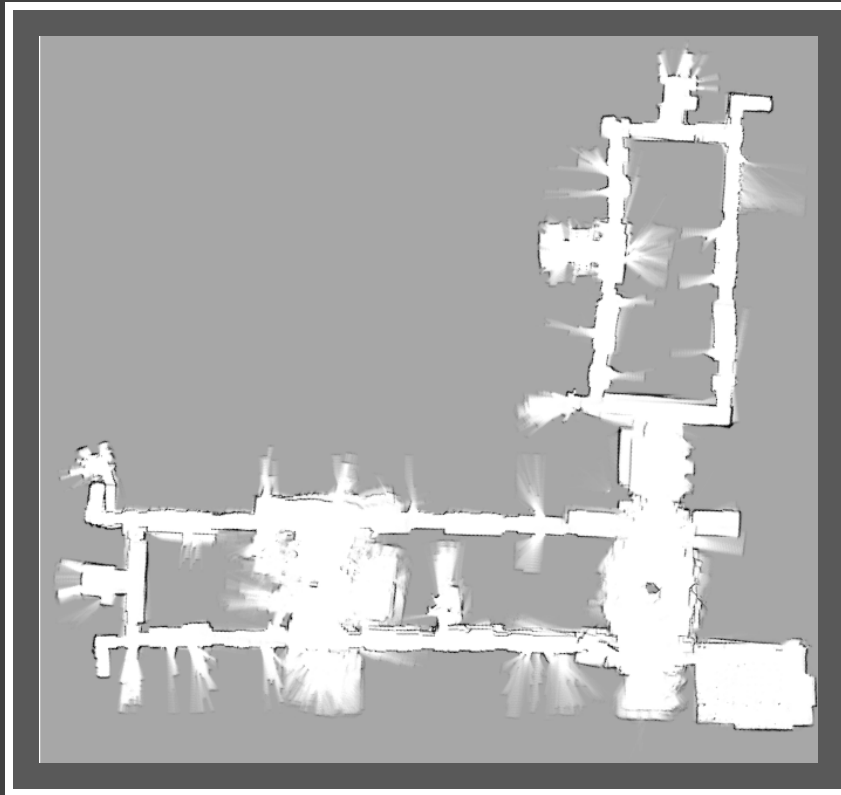


# Choset and Nagatani (2001)

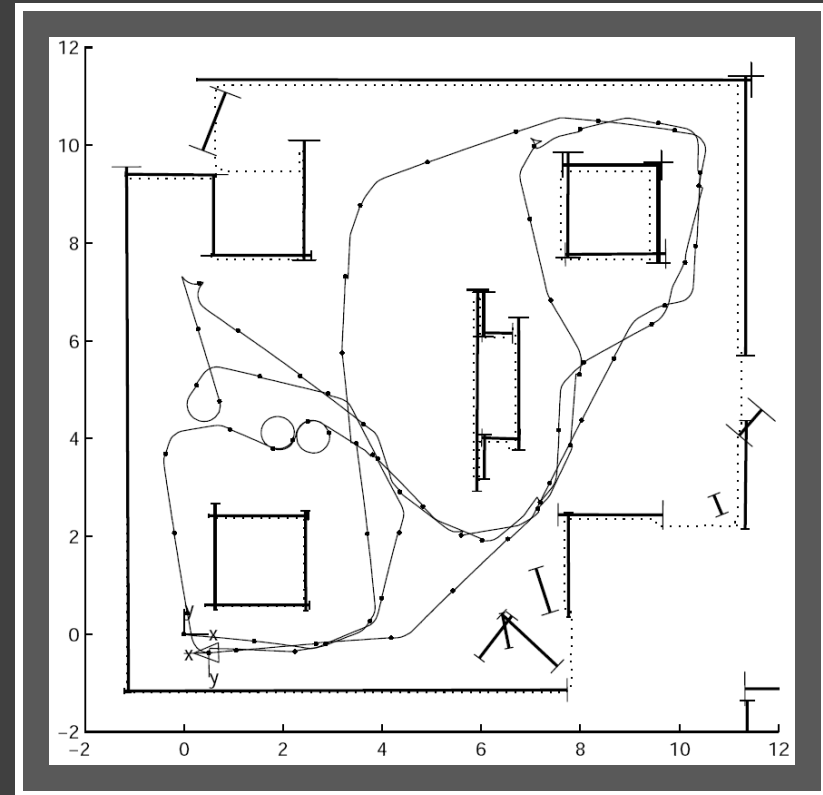
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# Geometrical maps (SLAM)

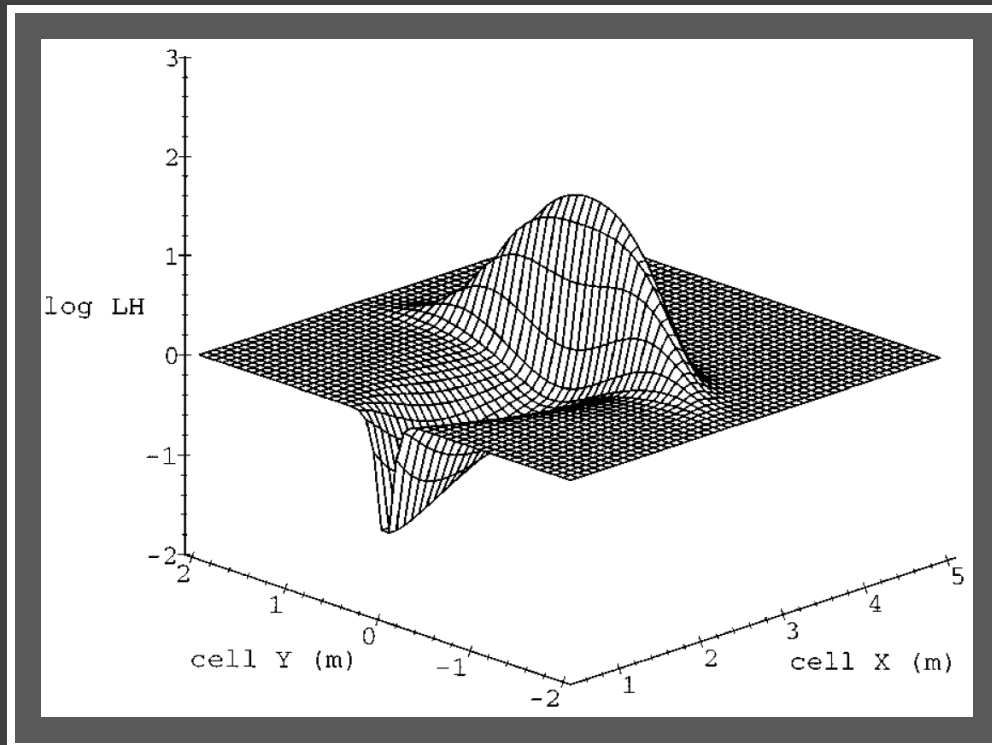


Occupancy grid

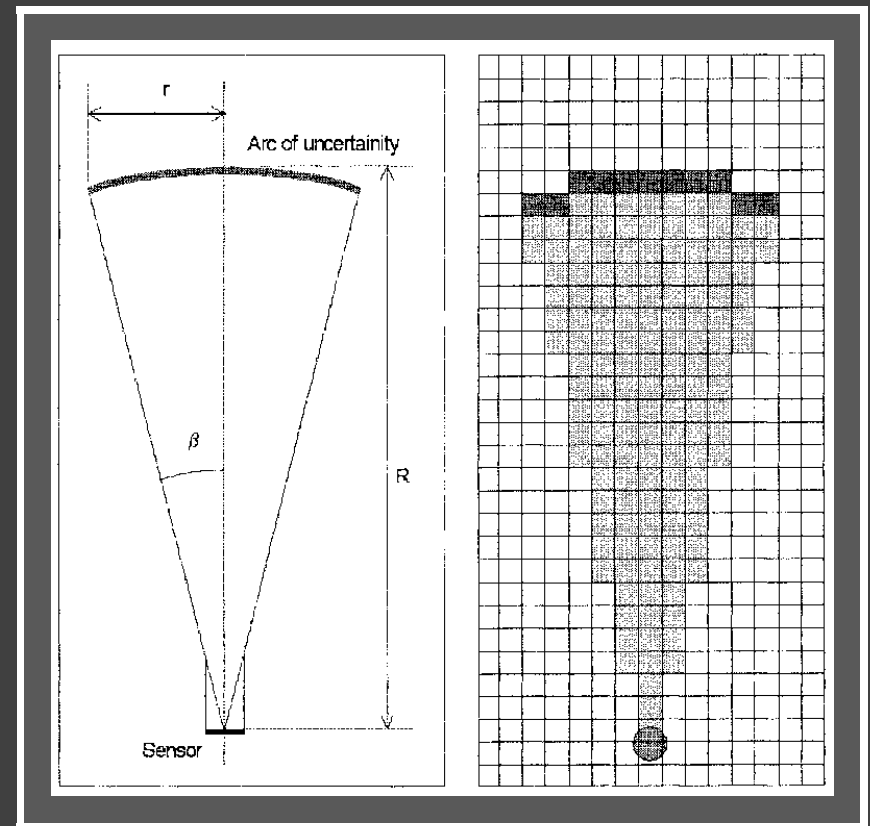


Landmark

# Occupancy sensor models



Konolige (1997)



Pagac et al. (1998)



# Smith et al. (1990)

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The *stochastic map*:

$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_N \end{bmatrix} \quad \mathbf{C}(\mathbf{x}) = \begin{bmatrix} \mathbf{C}(\mathbf{x}_1) & \mathbf{C}(\mathbf{x}_1, \mathbf{x}_2) & \cdots & \mathbf{C}(\mathbf{x}_1, \mathbf{x}_N) \\ \mathbf{C}(\mathbf{x}_2, \mathbf{x}_1) & \mathbf{C}(\mathbf{x}_2) & \cdots & \mathbf{C}(\mathbf{x}_2, \mathbf{x}_N) \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{C}(\mathbf{x}_N, \mathbf{x}_1) & \mathbf{C}(\mathbf{x}_N, \mathbf{x}_2) & \cdots & \mathbf{C}(\mathbf{x}_N) \end{bmatrix}$$

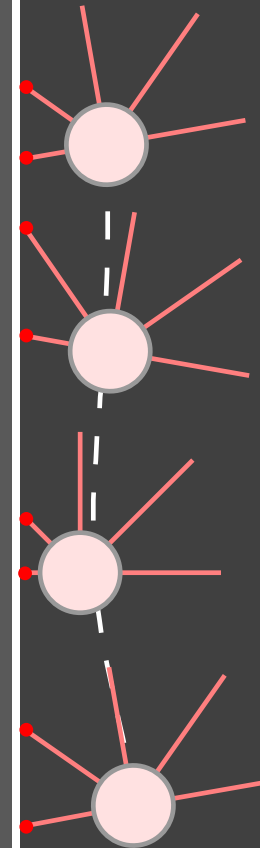
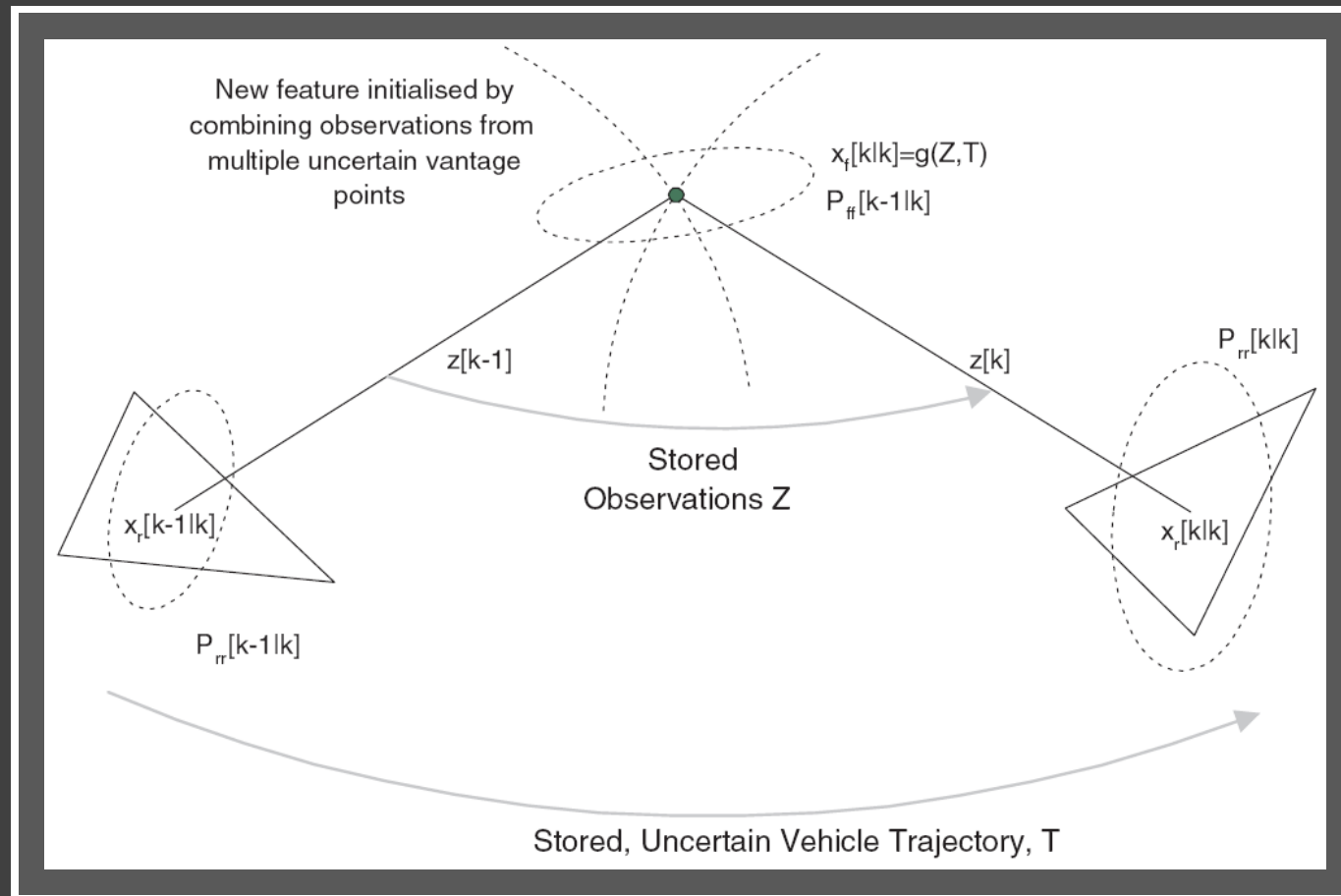
- Updates using the Kalman filter or EKF
- Ignore data association

# Cox and Leonard (1994)

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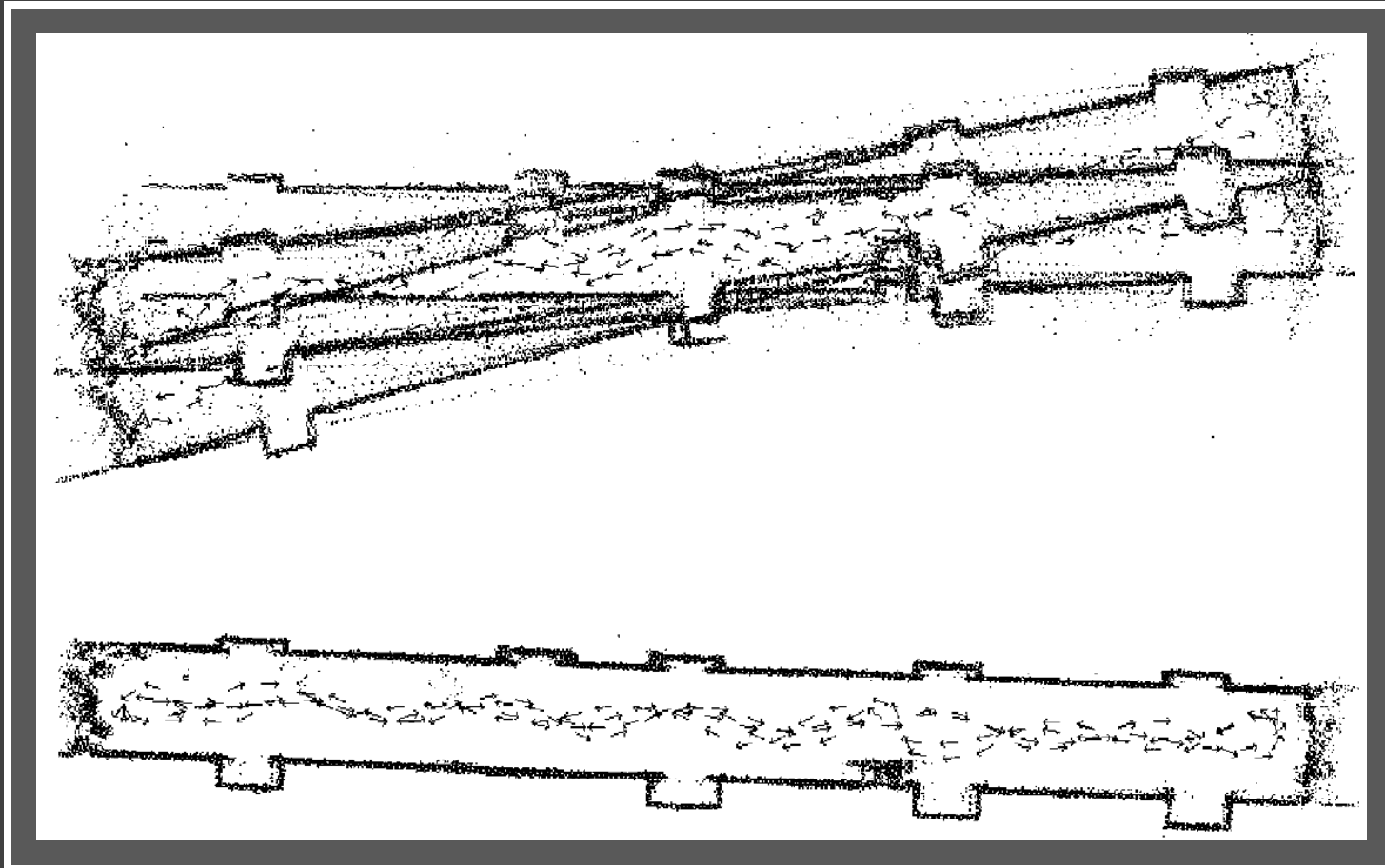
- Data association uncertainty  $\neq$  sensing uncertainty
- Hypothesis tree: branches  $\equiv$  different assignments of measurements to landmarks
- “Deterministic FastSLAM”

# Leonard et al. (2002)



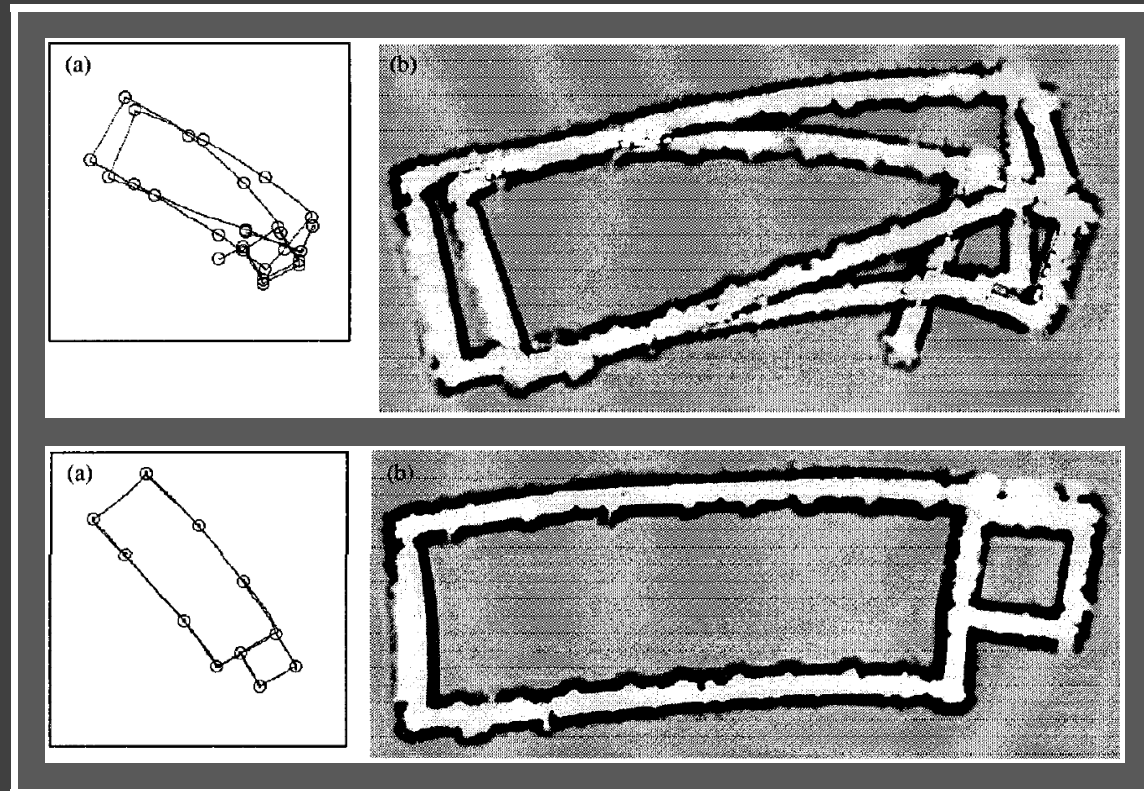
# Lu and Milios (1997)

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# Thrun et al. (1998)

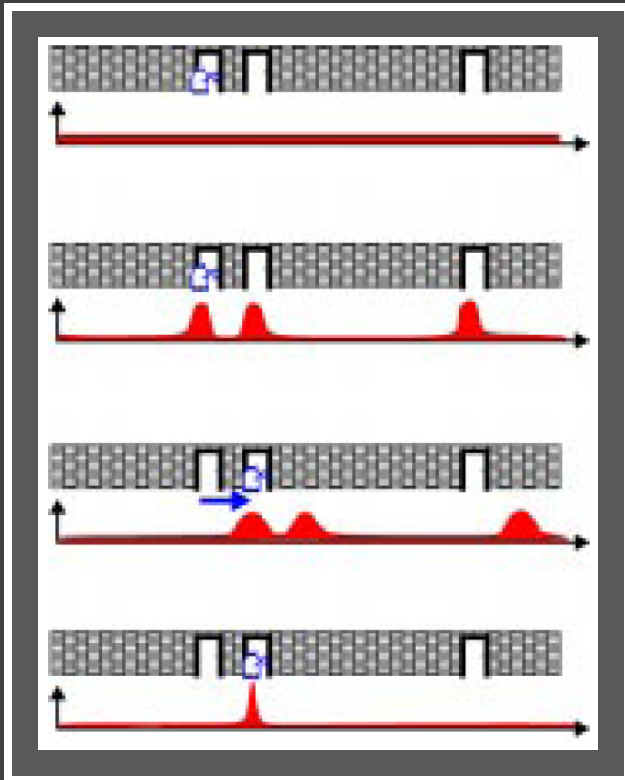
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E-step (localize), M-step (expand map)

# Fox et al. (1999)

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- Grid representation of pdfs
- *Markov assumption* (static world): measurements depend only on current pose
  - ↪ known path/map  $\Rightarrow$  future measurements independent of past measurements

# Murphy (2000)

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- Under Markov assumption, landmarks are independent when **conditioned on trajectory**
- Factor the map posterior (Rao-Blackwellization):

$$p(s^t, \Theta) = p(s^t) \prod_{n=1}^N p(\theta_n | s^t)$$

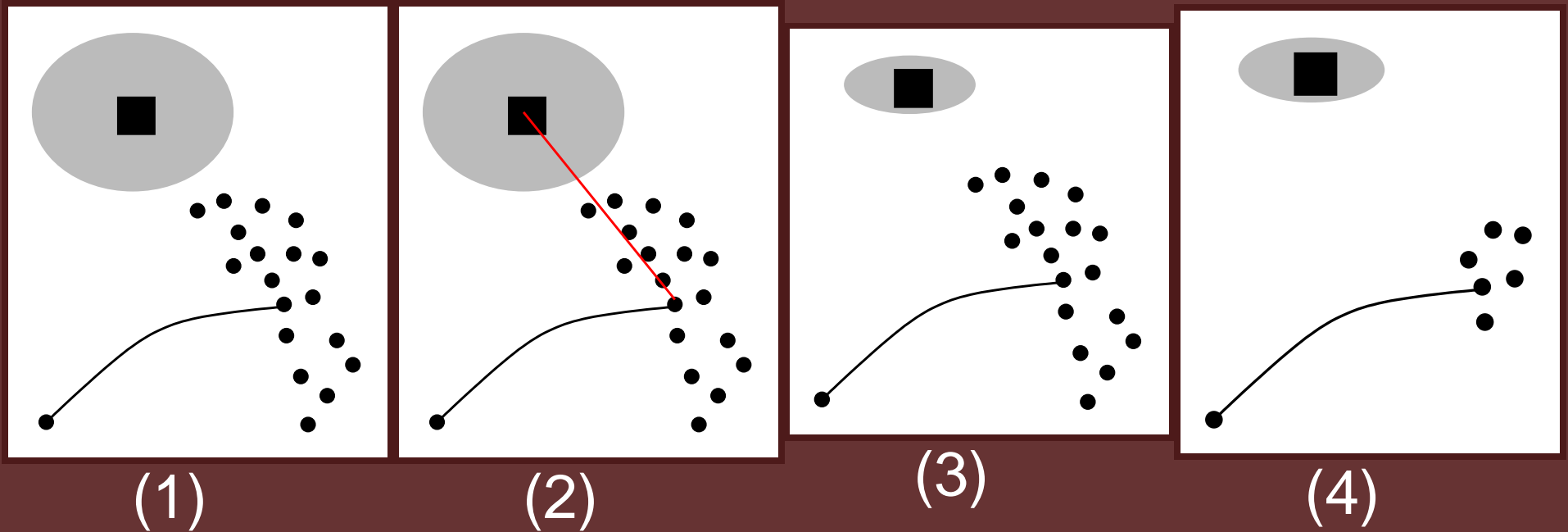
- Many small filters

# Thrun et al. (2004): FastSLAM



# Algorithm

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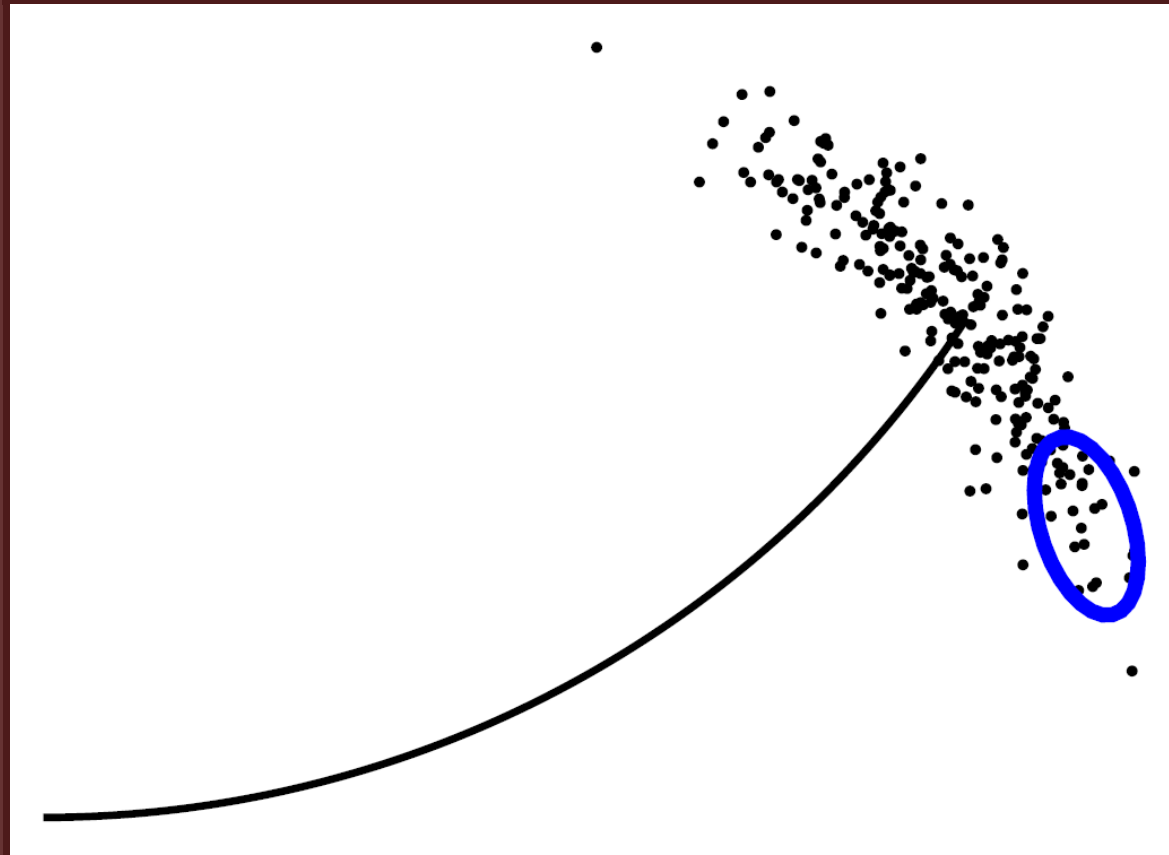
# Per-particle data association

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- Different assignments of measurements to landmarks for each particle
- Multiple data association hypotheses
- Recall (Cox and Leonard, 1994)

# FastSLAM 2.0

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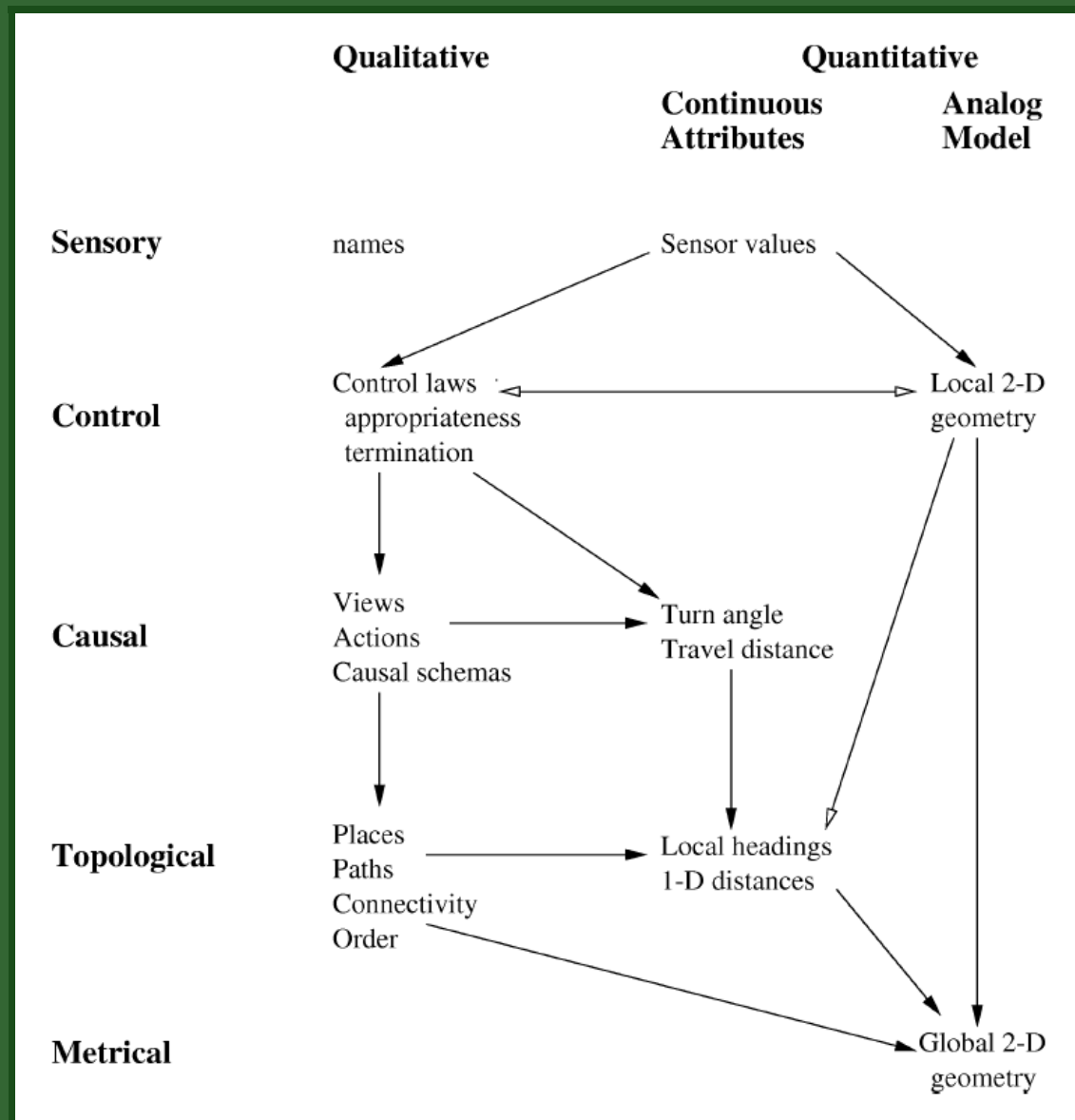


# Convergence

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- Converges for linear Gaussian models
- No better SLAM convergence result is known
- Q: does FastSLAM converge for nonlinear, non-Gaussian models?
- Q: how many particles to converge?

# Kuipers (2000): Spatial semantic hierarchy



# Loop closing in SSH

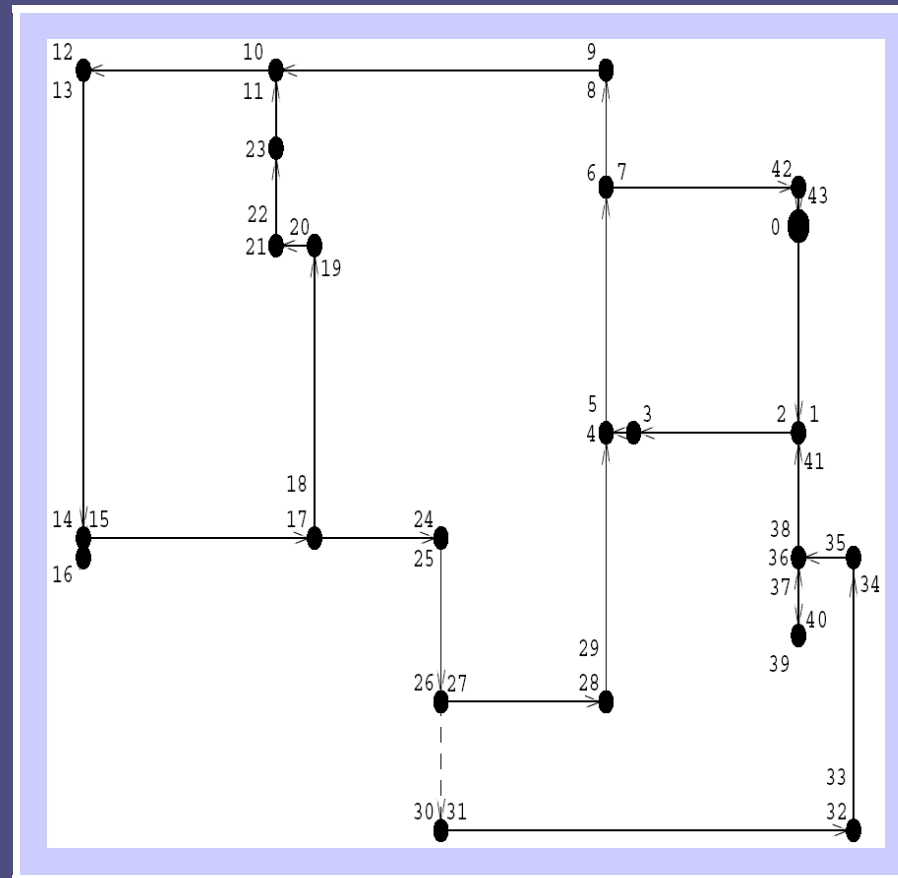
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- “Rehearsal”: active graph matching
- Recognized by Kuipers as the weakest link
  - ↳ “effective but ad hoc”
  - ↳ decisions? self-similarity? **uncertainty?**
  - ↳ “should perhaps be replaced by a more principled POMDP-based strategy”

# Shatkay and Kaelbling (2002): Geometrically constrained HMMS



# Topological map as HMM



# HMMs VS. POMDPs

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- HMM:

- ↳ hidden state, transitions
- ↳ passive (no decision about where to go next)

- POMDP:

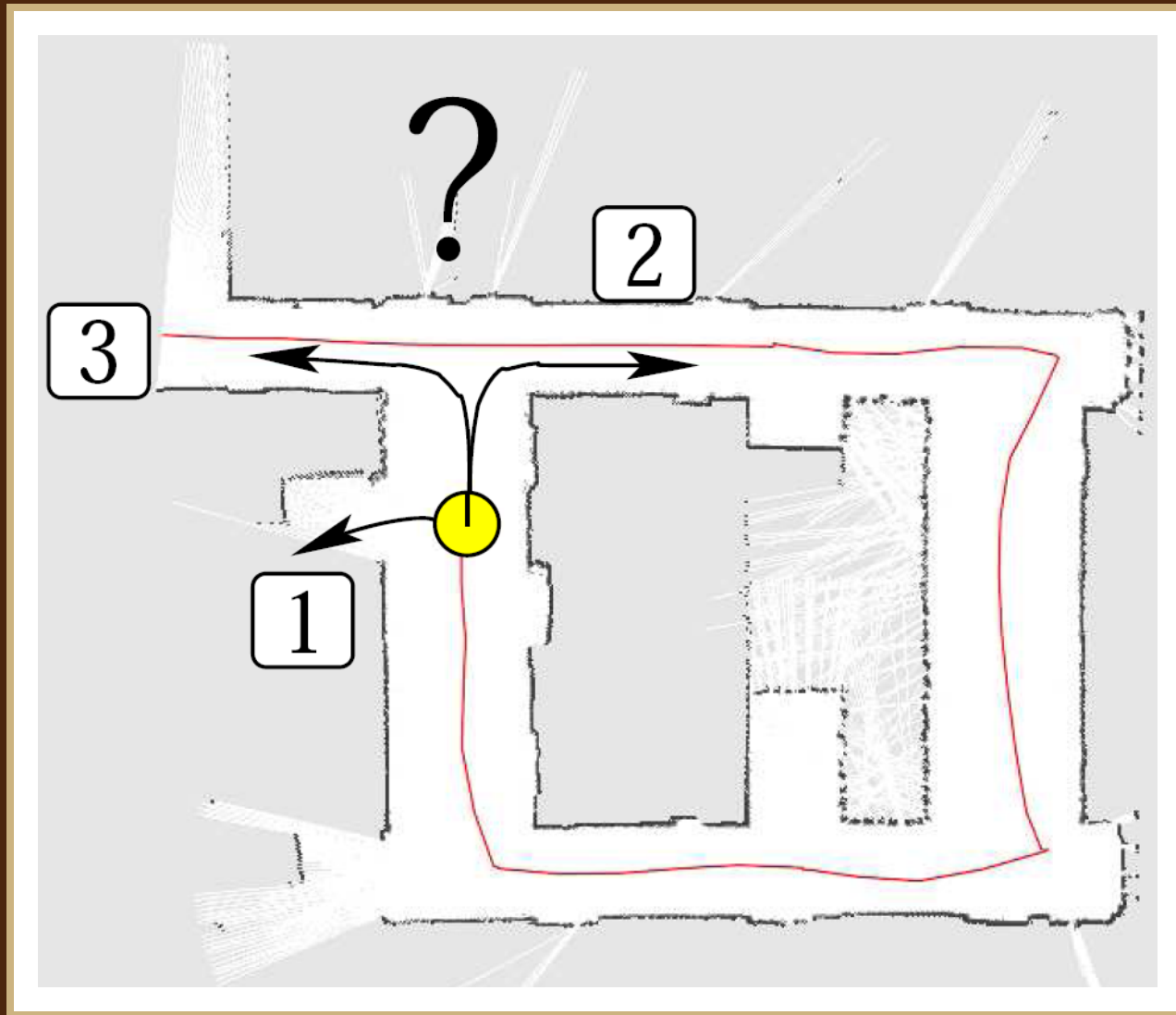
- ↳ hidden state, transitions
- ↳ controlled (robot decides where to explore)
- ↳ computes tradeoff between **reward** (map expansion) and **uncertainty** (map accuracy)

# HMMS with geometry

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- Learning HMMS: evidence  $\equiv$  observations at states  
     $\hookrightarrow$  “sensing signatures”
- Why not incorporate odometry information?  
     $\hookrightarrow$  HMMS augmented with geometric relationships  
     $\hookrightarrow$  consistency enforced
- Faster convergence, better accuracy
- Requires major assumptions: **# states known**

# **Stachniss et al. (2005): Information-gain based exploration**



Exploration  
vs.  
Accuracy

Cost  
vs.  
Utility

# Utility: Information gain

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- Pick action that minimizes cost and maximizes information

↪ like a POMDP with one-step lookahead

- Maximizing information  $\equiv$  minimizing entropy

$$H(p(s^t|\text{data})) + \sum_i p(s_i^t|\text{data}) \cdot H(\Theta_i|s_i^t, \text{data})$$

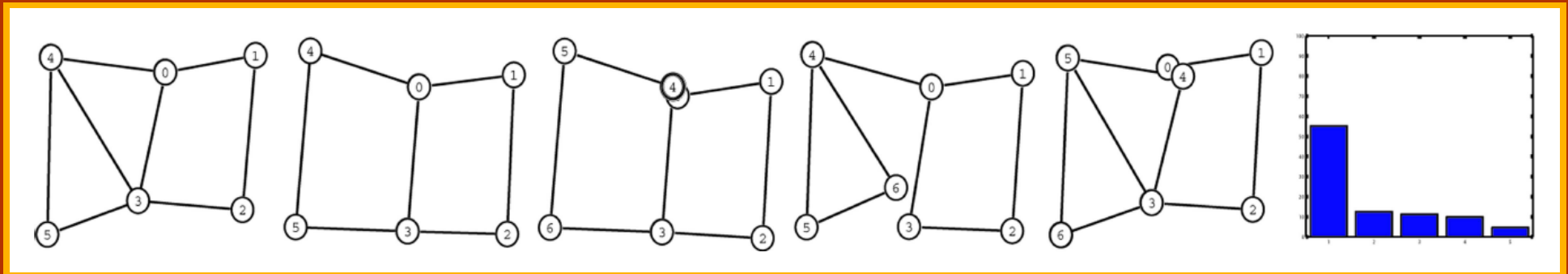
# Details

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- Approximating information gain is hard
  - ↳ averaging of pose entropies in trajectories
  - ↳ ray casting over expected action trajectory to approximate measurements and guess change in map
  - ↳ statistics for unexplored cells
- Actions: exploration, revisiting, loop-closing

# **Ranganathan et al. (2005): Topological mapping as Bayesian inference**





## Inference in the space of topologies:

- 1: Start with valid topologies  $T_i$
- 2: **for** each measurement **do**
- 3:     **for all** samples **do**
- 4:         Propose new topology  $T'_i$
- 5:         Compute likelihood  $p(T'_i | \text{data})$
- 6:         Resample based on likelihood

# Details

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- Space of topologies  $\equiv$  set partitions of measurements
- Proposal distribution: split or merge nodes
- Requires known priors:
  - ↪ locations of distinctive places
  - ↪ topologies / # of places

# Prognostication

- Has been: topological **or** geometrical
- Will be: topological **and** geometrical
  - ↪ topometrical?
  - ↪ metriloical?

**Thank you!**

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