

# CSCI 4550/6550

## Interactive Visualization

### Spring 2018

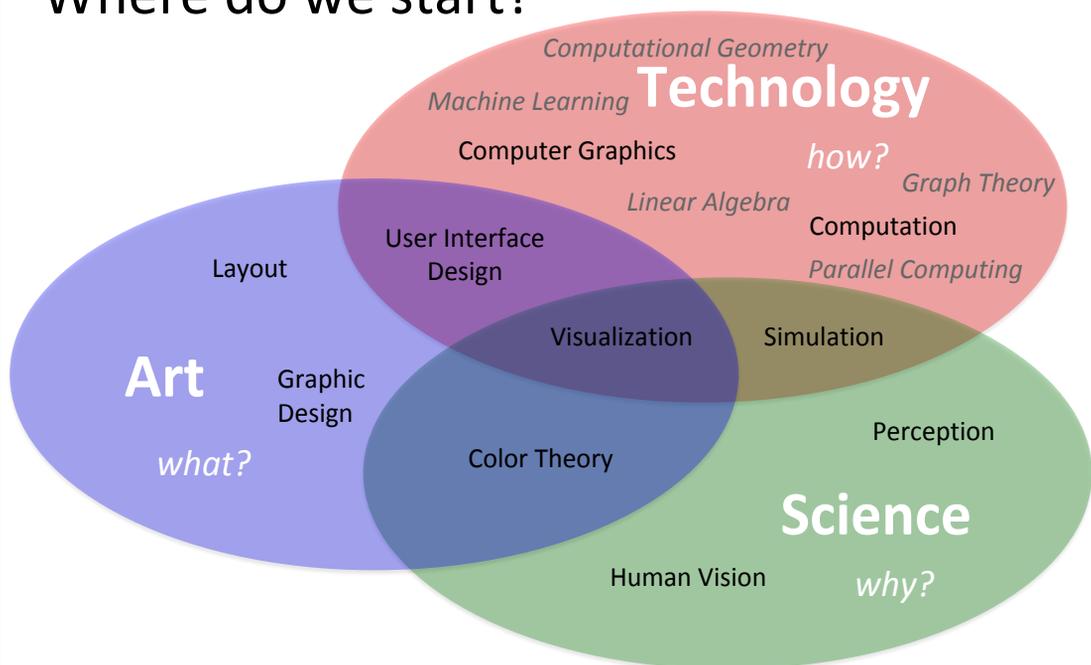
<http://www.cs.rpi.edu/~cutler/classes/visualization/S18/>

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Lally 302

## “Introduction” to Visualization: Where do we start?

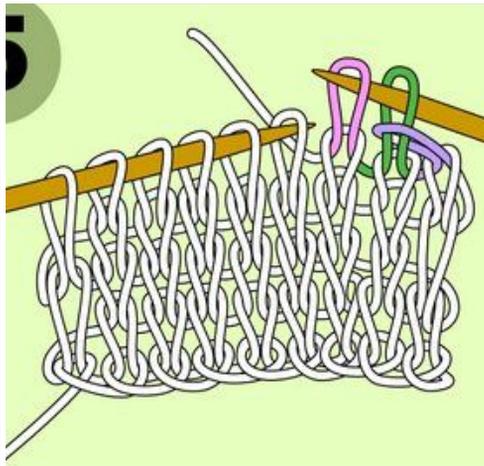


# The Visualization Process

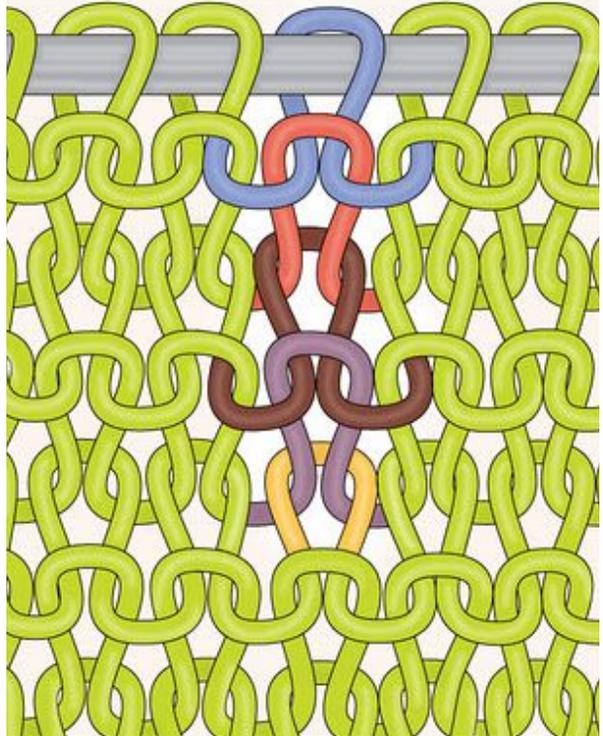
- Motivation & Problem Definition
- Visualization Design
- Data Collection
- Visualization Execution
- Analysis & Validation
- Visualization Revision
- Presentation

# The Visualization Process

- Motivation & Problem Definition
  - e.g., audience, purpose, goals, interdisciplinary collaboration
- Visualization Design
- Data Collection
- Visualization Execution
- Analysis & Validation
- Visualization Revision
- Presentation



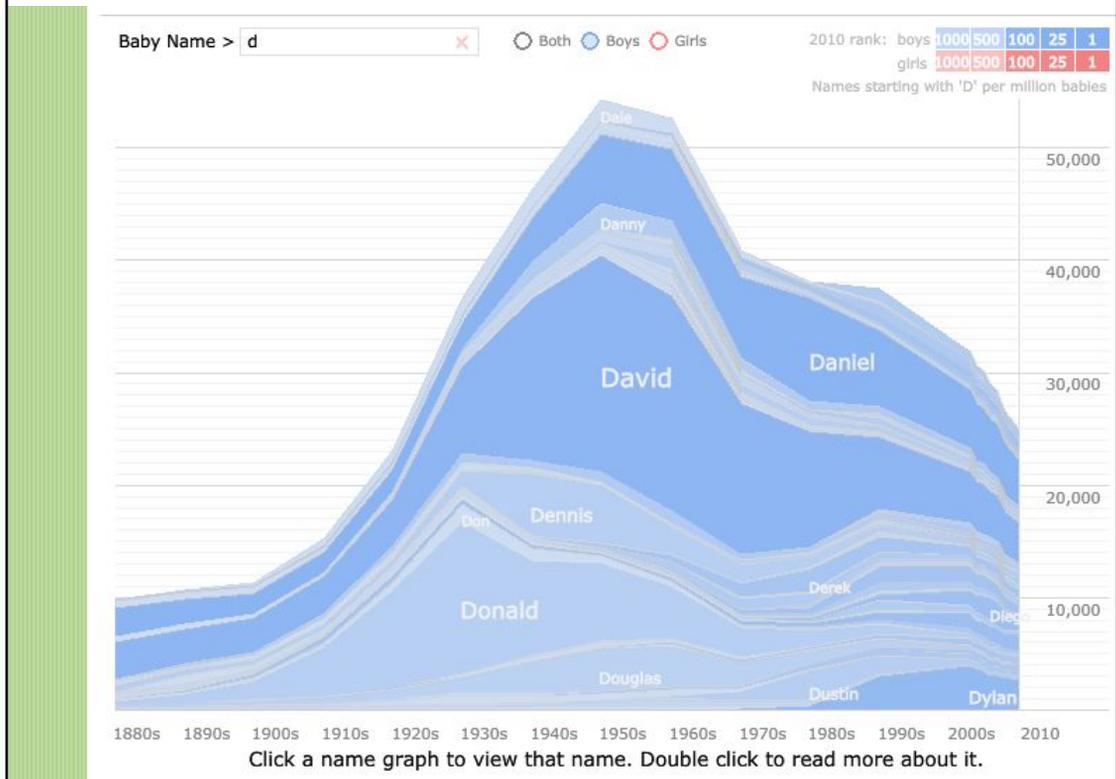
<http://techknitting.blogspot.com/>



## The Visualization Process

- Motivation & Problem Definition
- **Visualization Design**
  - e.g., media, color, organization, layout, static vs. dynamic, creativity
- Data Collection
- Visualization Execution
- Analysis & Validation
- Visualization Revision
- Presentation

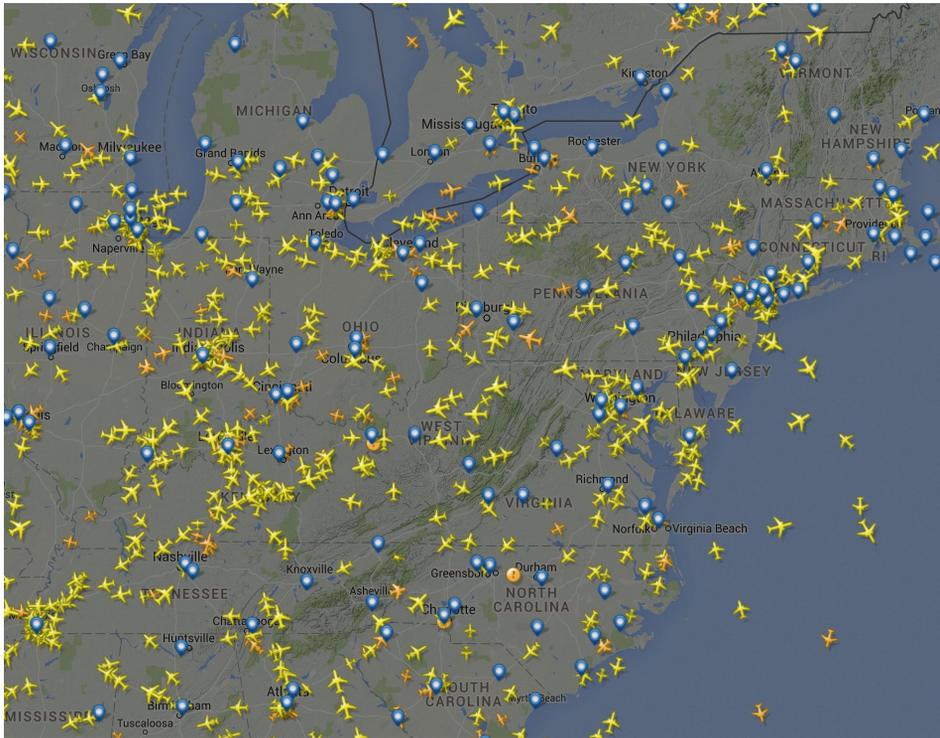
<http://www.babynamewizard.com/>



## The Visualization Process

- Motivation & Problem Definition
- Visualization Design
- **Data Collection**
  - e.g., data structures, file formats, parsing, performance & efficiency, databases, very large datasets, interdisciplinary collaboration
- Visualization Execution
- Analysis & Validation
- Visualization Revision
- Presentation

[www.flightradar24.com](http://www.flightradar24.com)

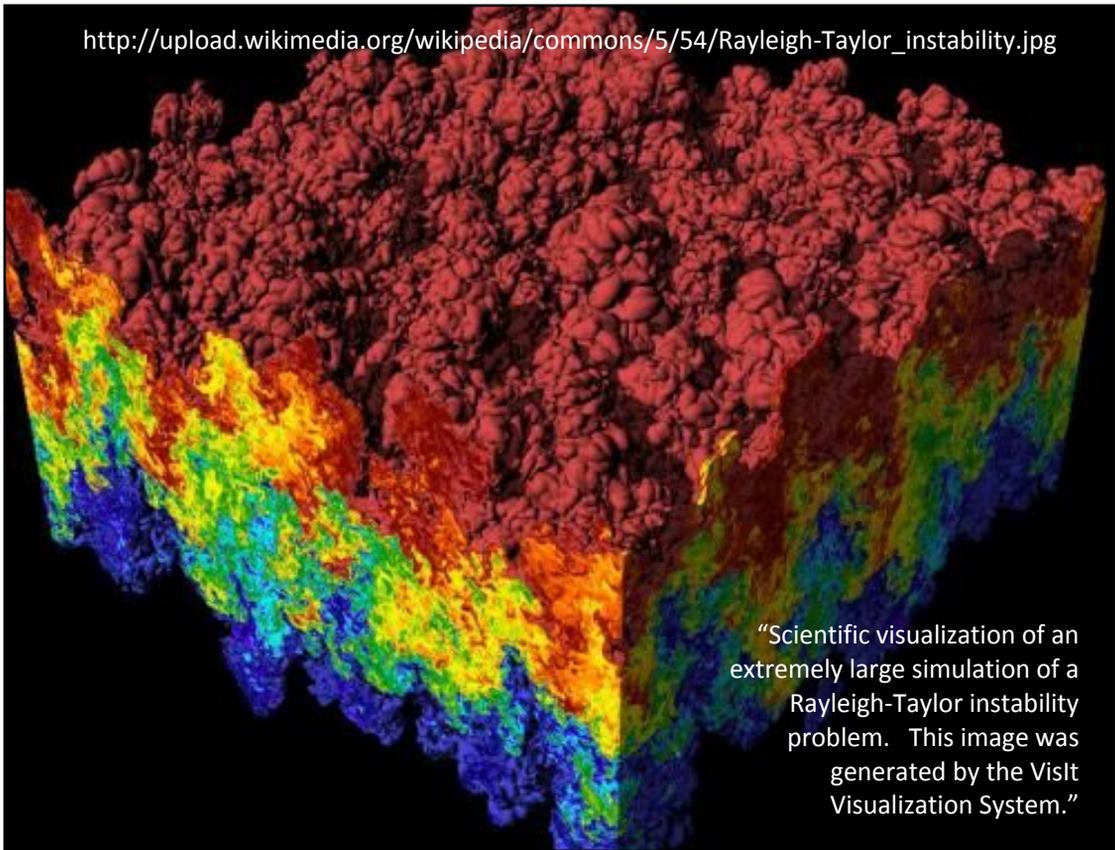




## The Visualization Process

- Motivation & Problem Definition
- Visualization Design
- Data Collection
- **Visualization Execution**
  - e.g., data structures, implementation details, visualization toolkits/environments (VTK, OpenGL, d3.js, etc.), performance & efficiency
- Analysis & Validation
- Visualization Revision
- Presentation

[http://upload.wikimedia.org/wikipedia/commons/5/54/Rayleigh-Taylor\\_instability.jpg](http://upload.wikimedia.org/wikipedia/commons/5/54/Rayleigh-Taylor_instability.jpg)



“Scientific visualization of an extremely large simulation of a Rayleigh-Taylor instability problem. This image was generated by the Visit Visualization System.”

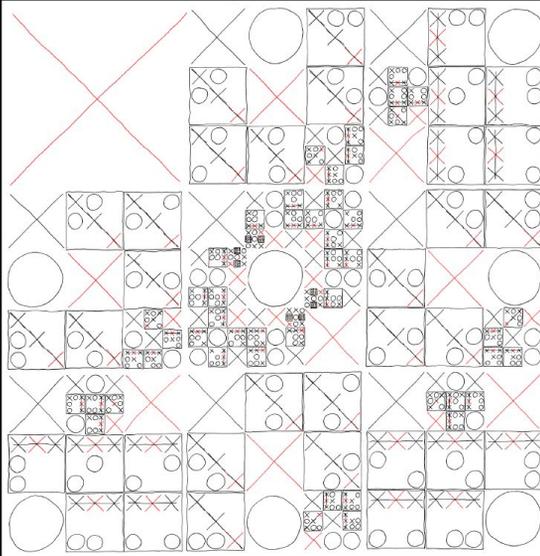
## The Visualization Process

- Motivation & Problem Definition
- Visualization Design
- Data Collection
- Visualization Execution
- **Analysis & Validation**
  - e.g., debugging, drawing conclusions from data, accuracy, precision, interpretation, useability
- Visualization Revision
- Presentation

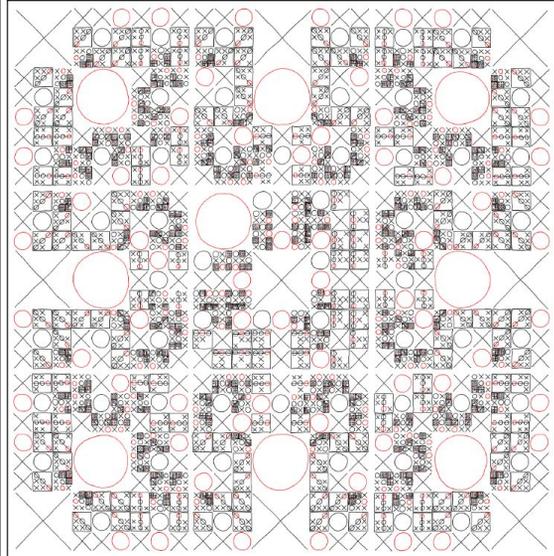
### COMPLETE MAP OF OPTIMAL TIC-TAC-TOE MOVES

YOUR MOVE IS GIVEN BY THE POSITION OF THE LARGEST RED SYMBOL ON THE GRID. WHEN YOUR OPPONENT PICKS A MOVE, ZOOM IN ON THE REGION OF THE GRID WHERE THEY WENT. REPEAT.

MAP FOR X:



MAP FOR O:



<http://xkcd.com/832/>

## The Visualization Process

- Motivation & Problem Definition
- Visualization Design
- Data Collection
- Visualization Execution
- Analysis & Validation
- Visualization Revision
  - e.g., prototype & revise, iterated design, comparing before & after, solicit user feedback, formal user studies
- Presentation



<http://www.heraldsun.com.au/> Getty



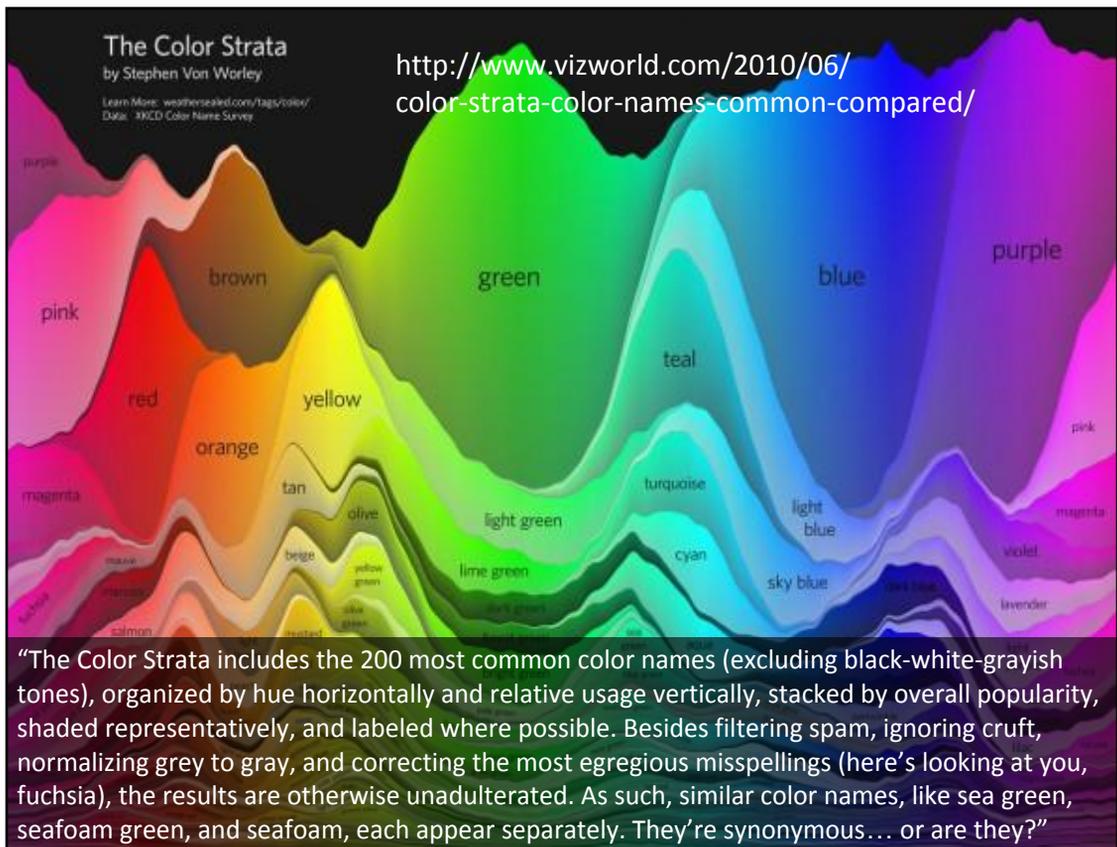
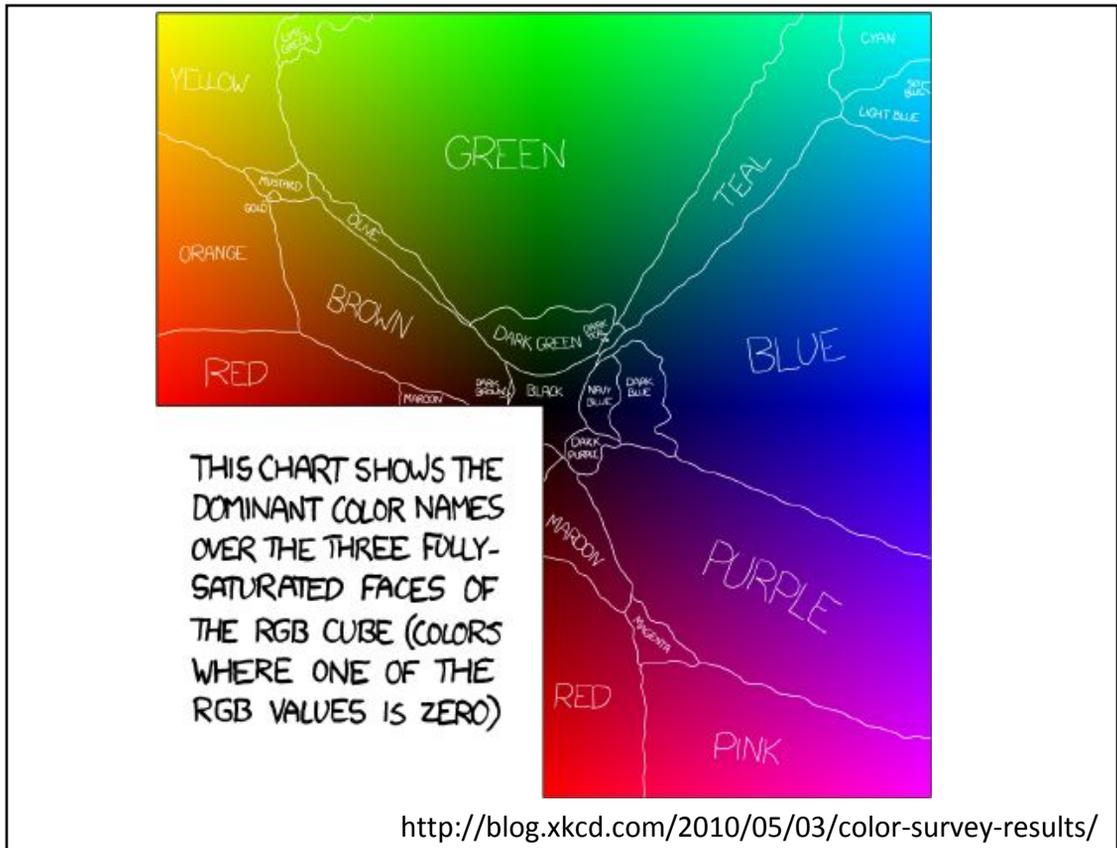
[http://www.digitalglobe.com/sites/default/files/italy\\_giglio\\_jan17\\_2012\\_0.jpg](http://www.digitalglobe.com/sites/default/files/italy_giglio_jan17_2012_0.jpg)



From somewhere on Facebook....  
<http://www.facebook.com/babayoff>

## The Visualization Process

- Motivation & Problem Definition
- Visualization Design
- Data Collection
- Visualization Execution
- Analysis & Validation
- Visualization Revision
- **Presentation**
  - e.g., mixed media, descriptive titles/labels, concise and complete captions/companion text, elevator pitch, documentation



# Today

- Motivational Examples of Visualization Process
- **Social Network Data Collection**
- Class Website & Syllabus
- Reading for Friday
- Homework 1 for Thursday
- Criteria for a “good” Visualization
- Computational Geometry: Closest Pair of Points

## Exercise: Social Network Data Collection

- Grab a sheet of paper & a pen/pencil.
- In a moment we will go around the room for introductions.
- Keep a running tally (count only, names not necessary) for each of the 6 categories below.

each other person in the class should be in exactly one category

(choose the leftmost column if a person is in multiple categories)

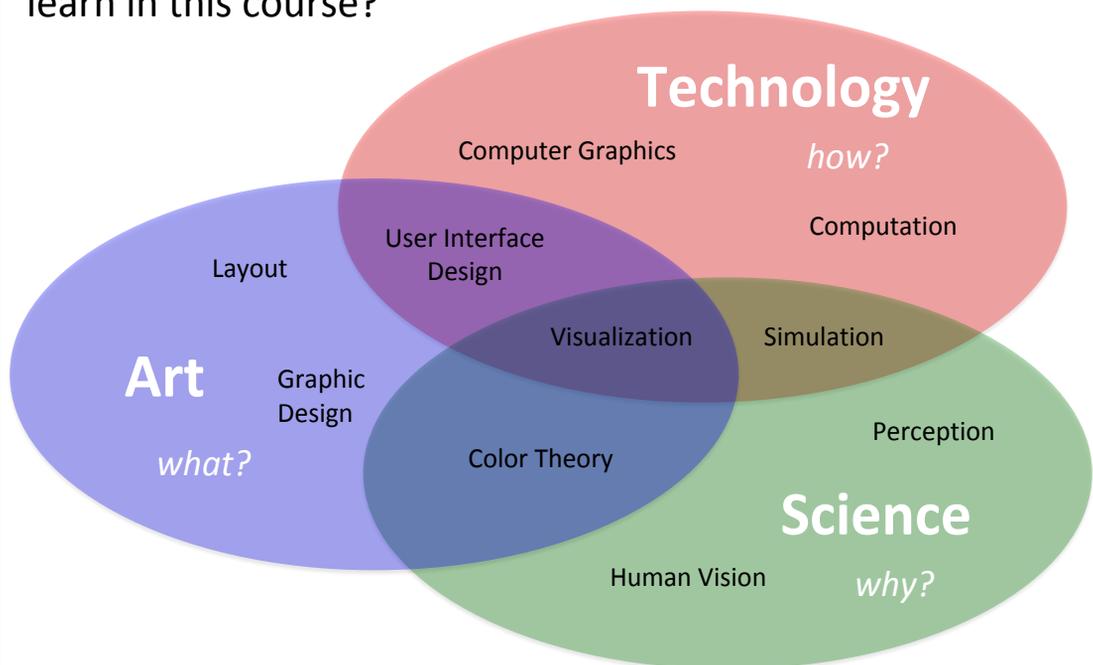
knew before RPI	share(d) dormroom or apartment	met in a social (non course) activity at RPI	met in CSCI 1200 Data Structures	met at RPI through a course	just met today!

# Social Network Hypotheses

- But before we do that, make a few hypotheses about the results.
  - Your totals
  - The class average
  - Outliers: Do they tell an interesting story?

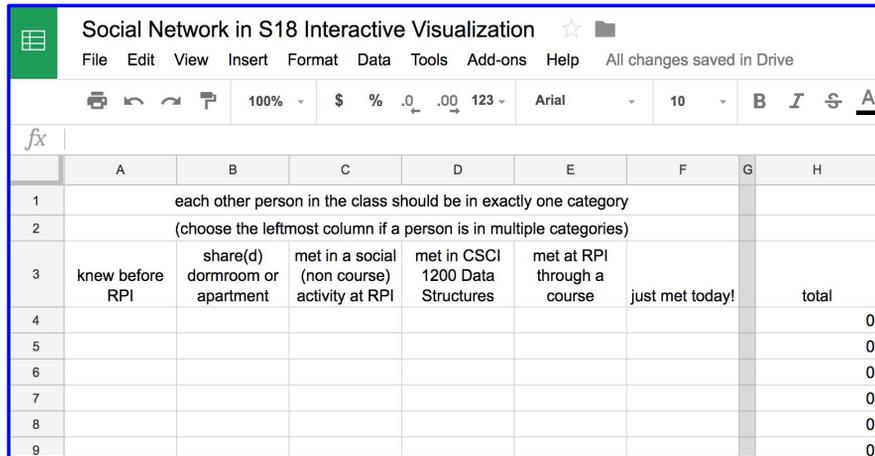
each other person in the class should be in exactly one category					
(choose the leftmost column if a person is in multiple categories)					
knew before RPI	share(d) dormroom or apartment	met in a social (non course) activity at RPI	met in CSCI 1200 Data Structures	met at RPI through a course	just met today!

And you? Major/Research Area? Skills & Strengths?  
 Related hobbies? Career direction? What do you hope to learn in this course?



# Exercise: Social Network Data Collection

- I'll share this google drive link on our Submittity forum
- Everyone will (anonymously\*) enter their data as a row



The screenshot shows a Google Sheet with the following content:

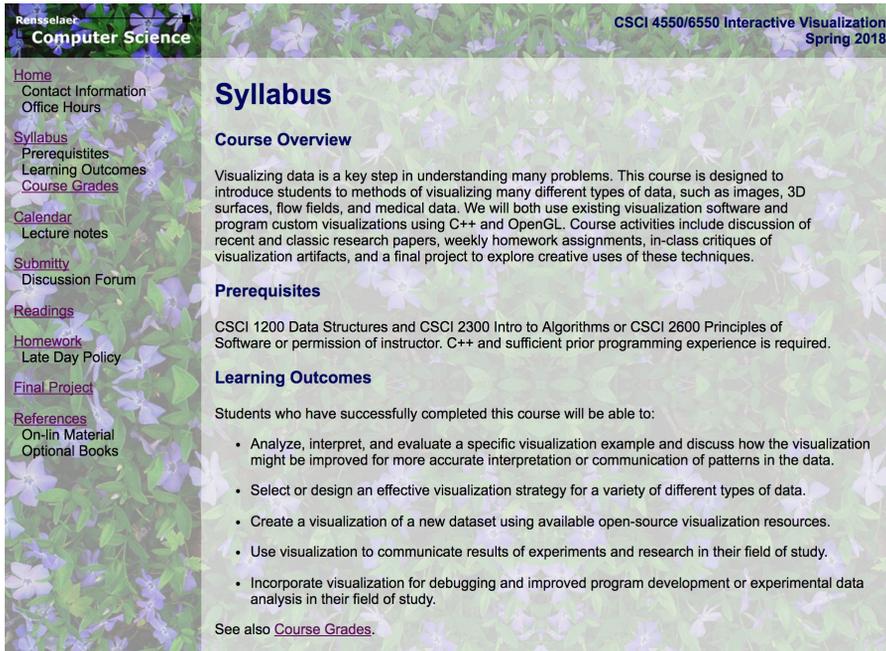
	A	B	C	D	E	F	G	H
1	each other person in the class should be in exactly one category							
2	(choose the leftmost column if a person is in multiple categories)							
3	knew before RPI	share(d) dormroom or apartment	met in a social (non course) activity at RPI	met in CSC1 1200 Data Structures	met at RPI through a course	just met today!		total
4								0
5								0
6								0
7								0
8								0
9								0

*\*Is anonymity guaranteed?*

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# Website, Syllabus, & Course Grades



**Computer Science** CSCI 4550/6550 Interactive Visualization Spring 2018

**Home**  
Contact Information  
Office Hours

**Syllabus**  
Prerequisites  
Learning Outcomes  
**Course Grades**

**Calendar**  
Lecture notes

**Submit**  
Discussion Forum

**Readings**

**Homework**  
Late Day Policy

**Final Project**

**References**  
On-line Material  
Optional Books

## Syllabus

### Course Overview

Visualizing data is a key step in understanding many problems. This course is designed to introduce students to methods of visualizing many different types of data, such as images, 3D surfaces, flow fields, and medical data. We will both use existing visualization software and program custom visualizations using C++ and OpenGL. Course activities include discussion of recent and classic research papers, weekly homework assignments, in-class critiques of visualization artifacts, and a final project to explore creative uses of these techniques.

### Prerequisites

CSCI 1200 Data Structures and CSCI 2300 Intro to Algorithms or CSCI 2600 Principles of Software or permission of instructor. C++ and sufficient prior programming experience is required.

### Learning Outcomes

Students who have successfully completed this course will be able to:

- Analyze, interpret, and evaluate a specific visualization example and discuss how the visualization might be improved for more accurate interpretation or communication of patterns in the data.
- Select or design an effective visualization strategy for a variety of different types of data.
- Create a visualization of a new dataset using available open-source visualization resources.
- Use visualization to communicate results of experiments and research in their field of study.
- Incorporate visualization for debugging and improved program development or experimental data analysis in their field of study.

See also [Course Grades](#).

<http://www.cs.rpi.edu/~cutler/classes/visualization/S18/>

## “Rules” for the course

- As class participation is 10% of your grade:
  - *Using laptops during class is strongly discouraged*
    - If you’re using your laptop you need to participate twice as much as everyone else because I’m going to assume you’re doing something else.
    - If you are likely to be distracted by your laptop (email, homework, web-surfing, games), please close the lid
  - Use of laptops for reference during paper discussion is allowed
- Sit in a different seat, next to different people, each lecture
  - To facilitate mixing for feedback and brainstorming during in-class exercises

## Reading for Friday:

- "Eenie, Meenie, Minie, Moe: Selecting the Right Graph for Your Message", Stephen Few, Intelligent Enterprise, 2004 (link on webpage)
- Everyone must post a non-trivial comment or question on the reading (~200 words) to the Submitty discussion forum **by Friday @ 10:00am.**
- Volunteer to lead the discussion (present ~5 minute summary of online discussion) during lecture on Friday?

## Homework Assignment 1: Inspirational Visualization Images

- Find two example visualization *images*:
  - one great visualization
  - one example that needs revision to be effective
- For each example write a paragraph or two describing:
  - the author, context, audience, original media format and purpose of the visualization
  - your analysis of the positive and negative aspects of each example and how it could be improved, and
  - any generalizations you can make about what makes for a compelling, high-quality visualization
- Upload your assignment to Submitty by **11:59pm on Thursday.** We may also discuss via Submitty forum...

# Today

- Motivational Examples of Visualization Process
- Social Network Data Collection
- Class Website & Syllabus
- Reading for Friday
- Homework 1 for Thursday
- **Criteria for a “good” Visualization**
- Computational Geometry: Closest Pair of Points

## Is this a Visualization?



“Been wondering for years where it is cats put their feet when they settle down into this pose”  
“whoa, so that’s how they do it!”

From somewhere on Facebook

## Criteria for label “(good) Visualization”

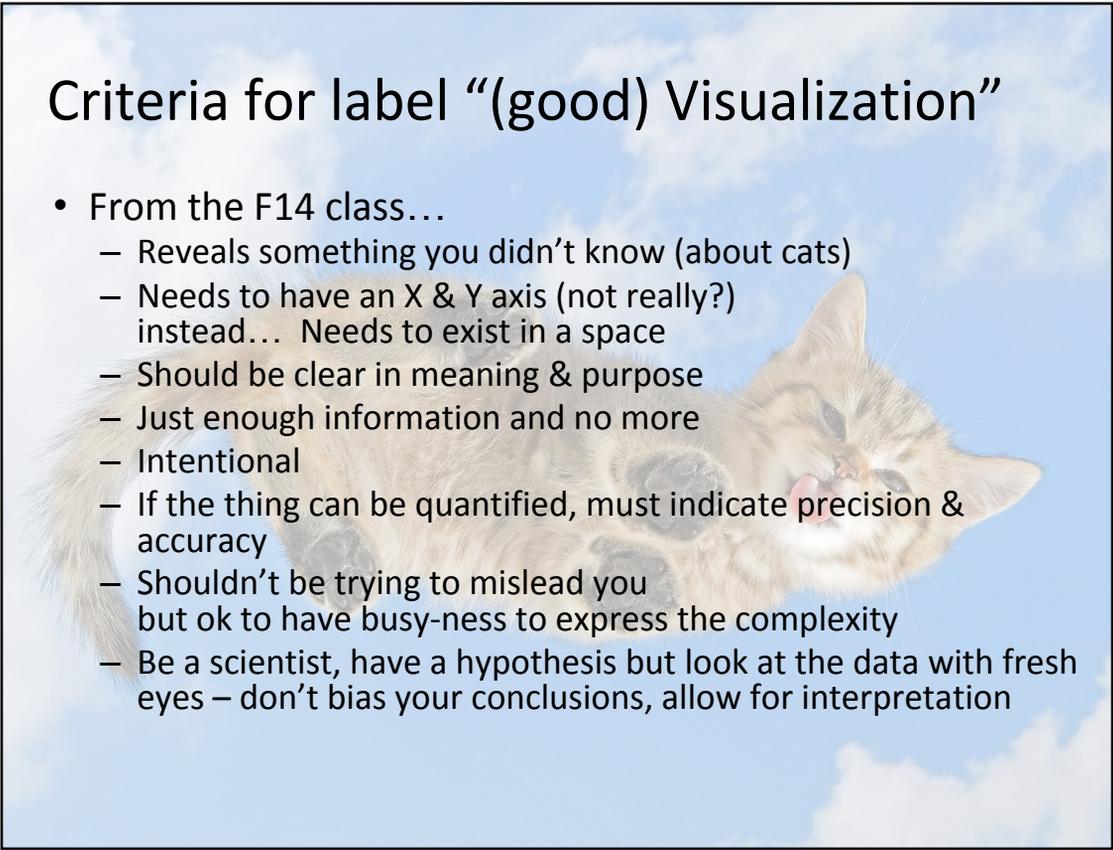


Under-Dogs: I Photograph Dogs from Underneath, Andrius Burba,  
<https://www.boredpanda.com/under-dogs-i-photograph-dogs-from-underneath/>

## Criteria for label “(good) Visualization”

- From S16 course:
  - Author choice
  - Not innately visual, the author transformed it to be visual
  - Clearly (perfectly uncluttered) data
  - Defined metrics (science)
  - Highlight important aspects of the dataset
  - Intention/purpose?
  - Need more than one datapoint, need to show a trend, want to generalize? Do we need time? Maybe not.
    - Comparisons can be very valuable. Sufficient quantity of data to draw conclusions. Other similar datapoints, or datapoints for comparison.
  - Needs to be interactive! Want to move the cat around, virtual reality cat!

## Criteria for label “(good) Visualization”

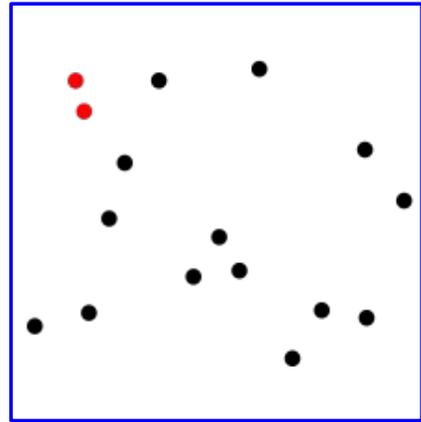
- From the F14 class...
    - Reveals something you didn't know (about cats)
    - Needs to have an X & Y axis (not really?) instead... Needs to exist in a space
    - Should be clear in meaning & purpose
    - Just enough information and no more
    - Intentional
    - If the thing can be quantified, must indicate precision & accuracy
    - Shouldn't be trying to mislead you but ok to have busy-ness to express the complexity
    - Be a scientist, have a hypothesis but look at the data with fresh eyes – don't bias your conclusions, allow for interpretation
- 

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- **Computational Geometry: Closest Pair of Points**

# Closest Pair of Points Problem

- Given  $n$  points, find the two points that have the smallest distance between each other.
- Applications?
  - collision detection
  - merging similar data points (data size reduction)
  - ...



[https://en.wikipedia.org/wiki/Closest\\_pair\\_of\\_points\\_problem](https://en.wikipedia.org/wiki/Closest_pair_of_points_problem)

## Brute Force Algorithm

```
minDist = infinity
for  $i = 1$  to  $\text{length}(P) - 1$ 
  for  $j = i + 1$  to  $\text{length}(P)$ 
    let  $p = P[i]$ ,  $q = P[j]$ 
    if  $\text{dist}(p, q) < \text{minDist}$ :
       $\text{minDist} = \text{dist}(p, q)$ 
       $\text{closestPair} = (p, q)$ 
return  $\text{closestPair}$ 
```

Analysis? For  $n$  points?

$O(n^2)$

# Divide & Conquer

- Sort points by one of the axes
  - Find middle point,
  - Split points into two equal sized groups
  - & Recurse...
- When merging:
  - Let  $d$  be the smallest distance of the 2 halves
  - Consider points within  $d$  of the split point
    - Determine if any pairs spanning the split are closer than  $d$
- Analysis?  $O(n \log n)$  *need to show that only a small number of spanning pairs need to be checked*

# Can we do better?

- Does it work?
  - In 2D? In 3D? Higher dimensions?
- Can we do better?
- What about dynamic data?
  - Applications?