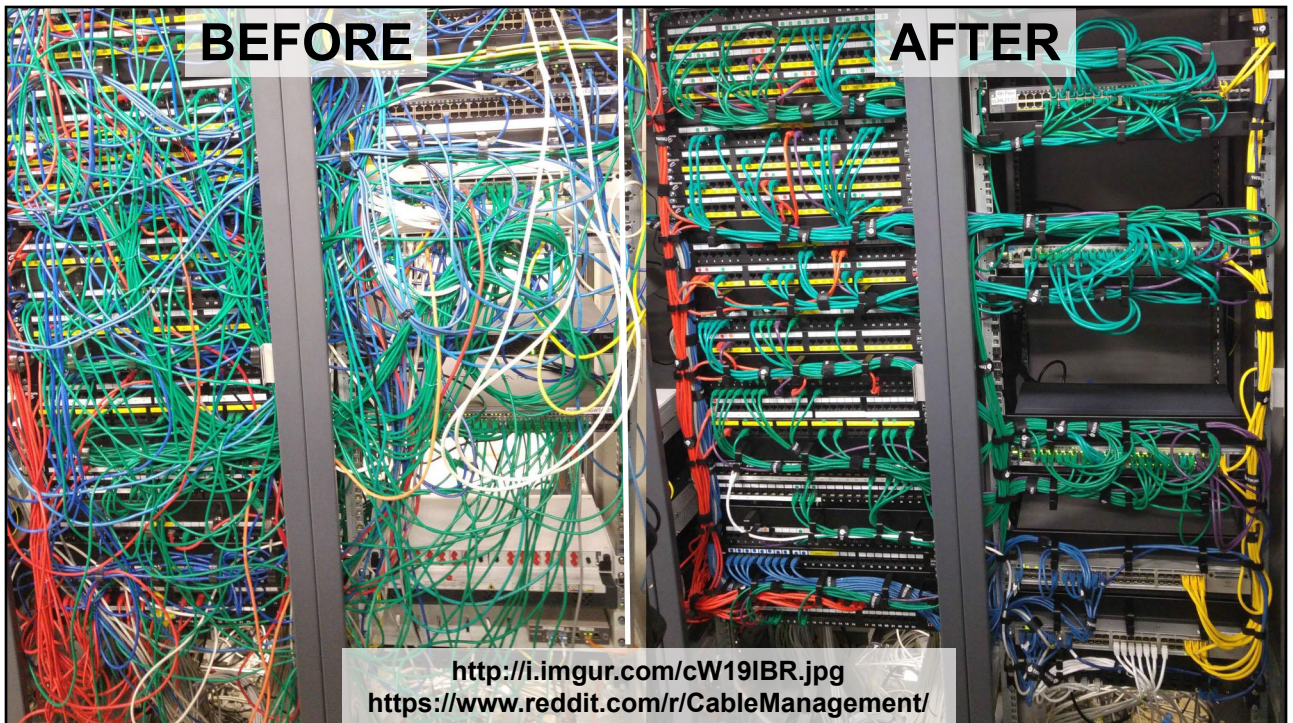


**CSCI 4550/6550 Interactive Visualization**

<https://www.cs.rpi.edu/~cutler/classes/visualization/S24/>

# **Lecture 4: Graph Visualization II: Clarity, Simplification, & Interaction**



# Today

- **Worksheet & HW 3: Graphing RPI CSCI Course & Instructor Data**
- Reading: Clustering/Hierarchical Edge Bundling
- Reading: Lombardi Graphs
- Emergency Management Graph Visualization
  - Sean Kim's masters project
- Preview of "High-Dimensional" Data Visualization
- Readings for Tuesday

# RPI's Standard for Degree Requirement Templates

- Advantages?
  - You know what you're doing every term, you have a plan
  - Simpler to look at than degreeworks
  - Quick & easy, & symmetric (pretty)
  - Understand average CSCI student
  - Structure is comforting, don't need to ask for help to understand basic requirements
  - Template is helpful, see how its possible to complete requirements
  - Organized by term, chronologic
  - Familiar, standardized across RPI
- What important information is missing?
  - No information/guidelines on free electives
  - Lots of footnotes
  - Doesn't have important stuff like comm intensive requirement
  - If you miss or fail something, then everything later may be impacted
  - Fall vs spring offerings not visualized
  - Prereqs aren't visualized, don't know what will be impacted if a course is delayed
  - If have AP credits, don't know how to adapt
  - Doesn't have special case
  - Not shown that you can take > 16 per term (graduate a term early)
  - It is too rigid, if you get off schedule, you lose structure, have to talk to an advisor, that can be scary

First Year			
Fall 2022		Spring 2023	
CSCI 1100 Computer Science I <sup>1</sup>	4	CSCI 1200 Data Structures	4
MATH 1010 Calculus I	4	MATH 1030 Calculus II	4
PHYS 1100 Physics I <sup>2</sup>	4	BIOL 1010 Intro. to Biology <sup>2</sup>	3
HASS Elective	4	BIOL 1015 Intro. to Biology Lab <sup>2</sup>	1
		HASS Elective	4

Second Year			
Fall 2023		Spring 2024	
CSCI 2200 Foundations of CS	4	CSCI 2300 Intro. to Algorithms	4
CSCI 2500 Computer Organization <sup>3</sup>	4	CSCI 2600 Principles of Software <sup>4</sup>	4
Mathematics Option I	4	Mathematics Option II	4
HASS Elective	4	HASS Elective	4

Third Year			
Arch Summer 2024		Fall 2024 -or- Spring 2025	
CSCI 4210 Operating Systems <sup>5</sup>	4	CSCI 4430 Programming Languages <sup>6</sup> -or- CS Option/Capstone	4
CS Option/Capstone -or- Free Elective <sup>5</sup>	4	Science Option	4
HASS Elective	4	HASS Elective	4
Free Elective	4	Free Elective	4

Fourth Year			
Fall 2025		Spring 2026	
CS Option/Capstone -or- CSCI 4430 Programming Languages <sup>6</sup>	4	CS Option/Capstone	4
CS Option/Capstone	4	Free Elective -or- CS Option/Capstone	4
Free Elective	4	Free Elective	4
Free Elective	4	Free Elective	4

# Today's Worksheet: Graph Drawing Design

- Pair up with someone new!
- Design a graph for the CSCI major template
- Visualize "Who teaches the CSCI courses"

Fall 2022		Spring 2023	
CSCI 1100 Computer Science I <sup>1</sup>	4	CSCI 1200 Data Structures	4
MATH 1010 Calculus I	4	MATH 1020 Calculus II	4
PHYS 1100 Physics I <sup>2</sup>	4	BIOL 1010 Intro. to Biology <sup>2</sup>	3
HASS Elective	4	BIOL 1015 Intro. to Biology Lab <sup>3</sup>	1
		HASS Elective	4

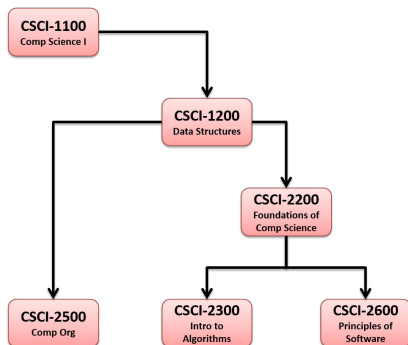
Fall 2023		Spring 2024	
CSCI 2200 Foundations of CS	4	CSCI 2300 Intro. to Algorithms	4
CSCI 2500 Computer Organization <sup>3</sup>	4	CSCI 2600 Principles of Software <sup>4</sup>	4
Mathematics Option I	4	Mathematics Option II	4
HASS Elective	4	HASS Elective	4

Arch Summer 2024		Fall 2024 -or- Spring 2025	
CSCI 4210 Operating Systems <sup>9</sup>	4	CSCI 4430 Programming Languages <sup>9</sup> -or- CS Option/Capstone	4
CS Option/Capstone -or- Free Elective <sup>5</sup>	4	Science Option	4
HASS Elective	4	HASS Elective	4
Free Elective	4	Free Elective	4

Fall 2025		Spring 2026	
CS Option/Capstone -or- CSCI 4430 Programming Languages <sup>6</sup>	4	CS Option/Capstone	4
CS Option/Capstone	4	Free Elective -or- CS Option/Capstone	4
Free Elective	4	Free Elective	4
Free Elective	4	Free Elective	4

# HW 3: Graphviz & RPI CSCI Course Data

- Learn GraphViz: Open-source software for automated graph drawing
- Parse JSON data from QuACS



## Principles of Software

**CSCI-2600**  
 A study of important concepts in software design, implementation, and testing. Topics include specification, abstraction with classes, design principles and patterns, testing, refactoring, the software development process, GUI and event-driven programming, and cloud-based programming. The course also introduces implementation and testing tools, including IDEs, revision control systems, and other frameworks. The overarching goal of the course is for students to learn how to write correct and maintainable software.

4 credits  
 Prereqs: CSCI-1200 Data Structures, CSCI-2200 Foundations of Computer Science

**Past Term Data**

Legend: ● Offered, ● Not Offered, ● Offered as Cross-Listing Only, ● No Term Data

	Spring	Summer (Session 2)	Fall
1024	Offered	Offered	Not Offered
1023	Offered	Offered	Not Offered
1022	Offered	Offered	Not Offered
1021	Offered	Offered	Not Offered
1020	Offered	Offered	Not Offered
1010	Offered	Offered	Offered

```

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# Today

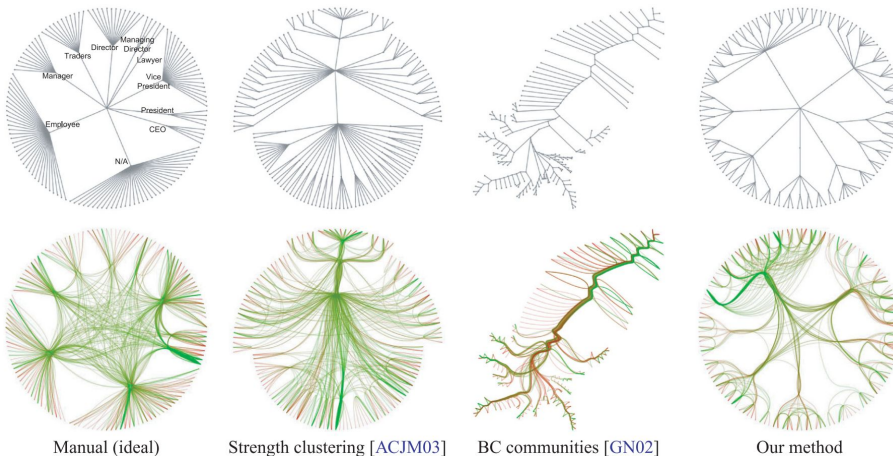
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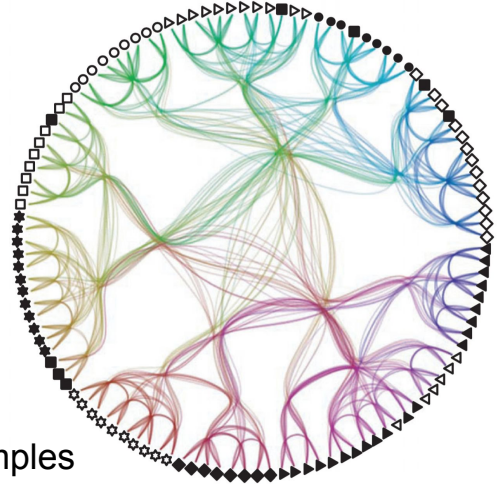
# Readings for Friday (*pick one*)

---

"Social Network Clustering and Visualization using Hierarchical Edge Bundles", Jia, Garland, & Hart, Computer Graphics Forum, 2011.

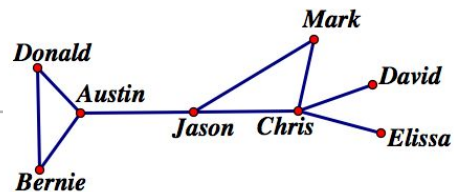


- Color is very helpful – except concerns about colorblindness
- Relation to ‘6 degrees of separation’
- Concern that small (but important) features or communities may be lost
- Concern about high cost of computing betweenness centrality (BC) metric
- Final graphs can still be confusing to interpret
- Diagrams very helpful in explaining steps of algorithm
- What are some anecdotal real-world examples of a “low BC edge” and a “high BC edge”?
  - Why does it make sense to preserve or simplify away these edges?
  - Why is a tree the best simplified representation of a big complex graph?



## Betweenness Centrality

- For each pair of nodes “A” and “C” in the graph
- Compute the shortest path between A & C
- Is B on that path?  $A \rightarrow B \rightarrow C$ ?  
How many of the paths?
- “Betweenness Centrality of node B”  
= # of times B appears in these shortest paths
- (Assuming?) Similar definition for  
“Betweenness Centrality of edge  $B_1 \rightarrow B_2$ ”



	Jason	Austin	Donald	Bernie	Chris	Mark	David	Elissa
Jason		*	A	A	*	*	C	C
Austin			*	*	J	J	J,C	J,C
Donald				*	A,J	A,J	C,J,A	C,J,A
Bernie					A,J	A,J	C,J,A	C,J,A
Chris						*	*	*
Mark							C	C
David								C
Elissa								

Jason	12
Austin	10
Donald	0
Bernie	0
Chris	11
Mark	0
David	0
Elissa	0

# Today

---

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## Readings for Friday (*pick one*)

---

"Force-directed Lombardi-style graph drawing", Chernobelskiy et al., Graph Drawing 2011.

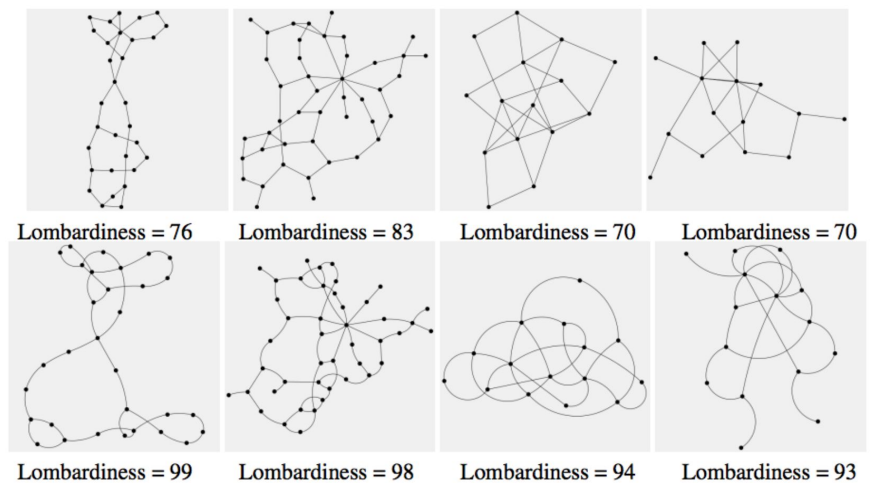
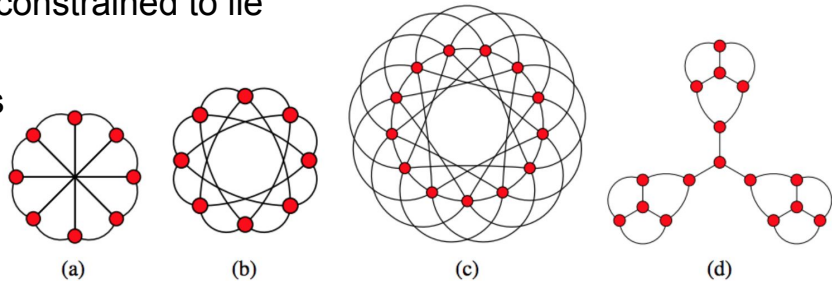


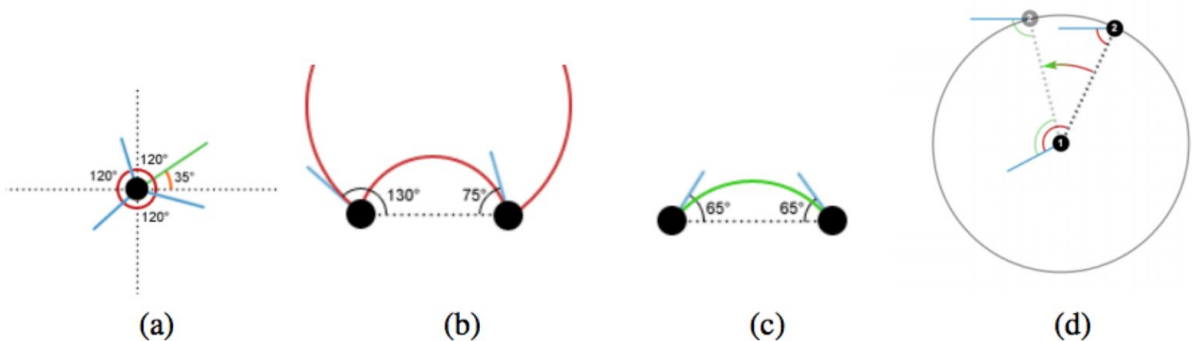
Fig. 5. Standard force-directed drawings (above) and near-Lombardi drawings (below).

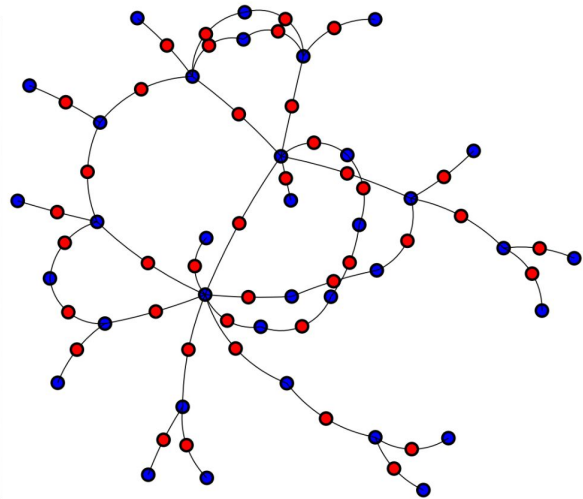
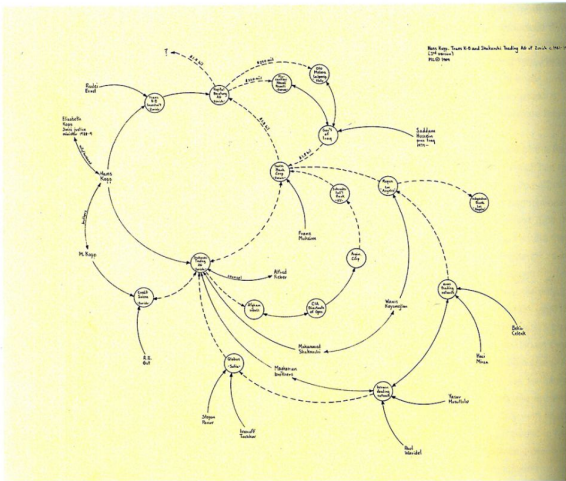
# "Lombardi Drawings of Graphs", Duncan, Eppstein, Goodrich, Kobourov, Nollenberg, Graph Drawing 2010

- Circular arcs
- Perfect angular resolution  
(edges for equal angles at vertices)
- Arcs only intersect 2 vertices (at endpoints)
- *(not required to be crossing free)*
- Vertices may be constrained to lie on circle or on concentric circles



- Relaxation of the Lombardi Graph requirements
- “straight-line segments rarely occur in nature ... it is not clear that humans prefer straight-line segments for the sake of graph readability”
- Forces on tangent angles as well as on vertex positions





**Fig. 8.** The graph for Lombardi's Hans Kopp, Trans K-B and Shakarchi Trading [26], shown as rendered by Lombardi and as rendered by our force-directed method based on the use of dummy vertices.

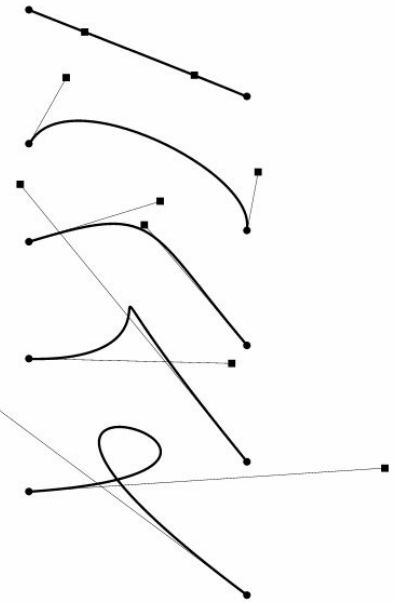
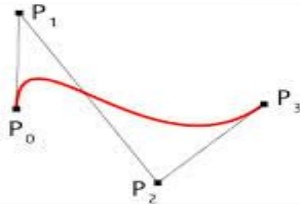
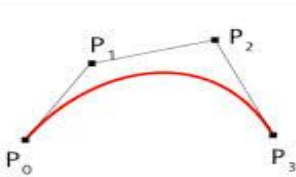
- People are more patient with aesthetically pleasing graphs (will spend longer studying to learn/draw conclusions)
- What about relaxing the circular arc requirement and allowing Bezier arcs?
- How does it scale to larger data?
- Long curved arcs can be much harder to follow
- Circular layout of nodes is often very good!
- Would like more pseudocode
- *How well would graphs drawn by Mark Lombardi score on the "Lombardiness" metric?*
  - *Equal angles is not intrinsic to his drawings!*
  - *What alternate geometric properties are found in his drawings? Is it possible to write code to mimic those properties?*



# Cubic Bézier Curve

---

- 4 control points
- Curve passes through first & last control point
- Curve is tangent at  $P_0$  to  $(P_1 - P_0)$  and at  $P_3$  to  $(P_3 - P_2)$



[http://www.e-cartouche.ch/content\\_reg/cartouche/graphics/en/html/Curves\\_learningObject2.html](http://www.e-cartouche.ch/content_reg/cartouche/graphics/en/html/Curves_learningObject2.html)  
<http://www.webreference.com/dlab/9902/bezier.html>

# Today

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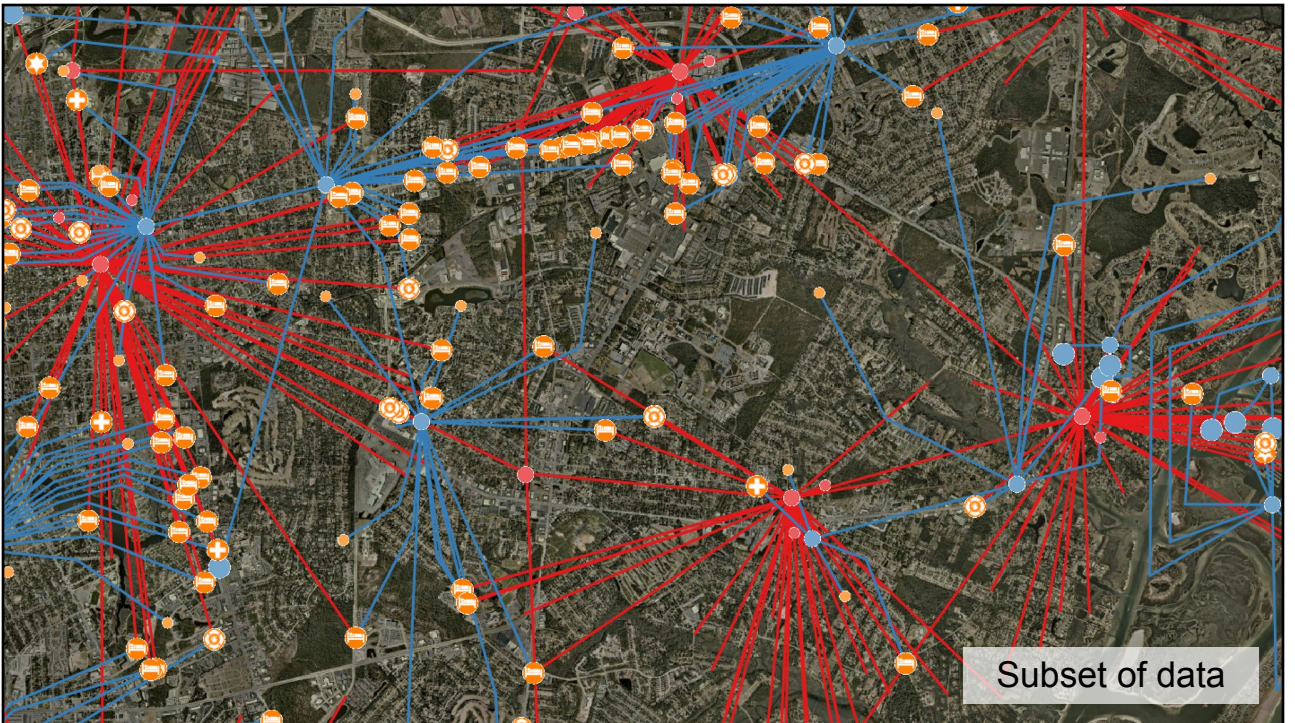
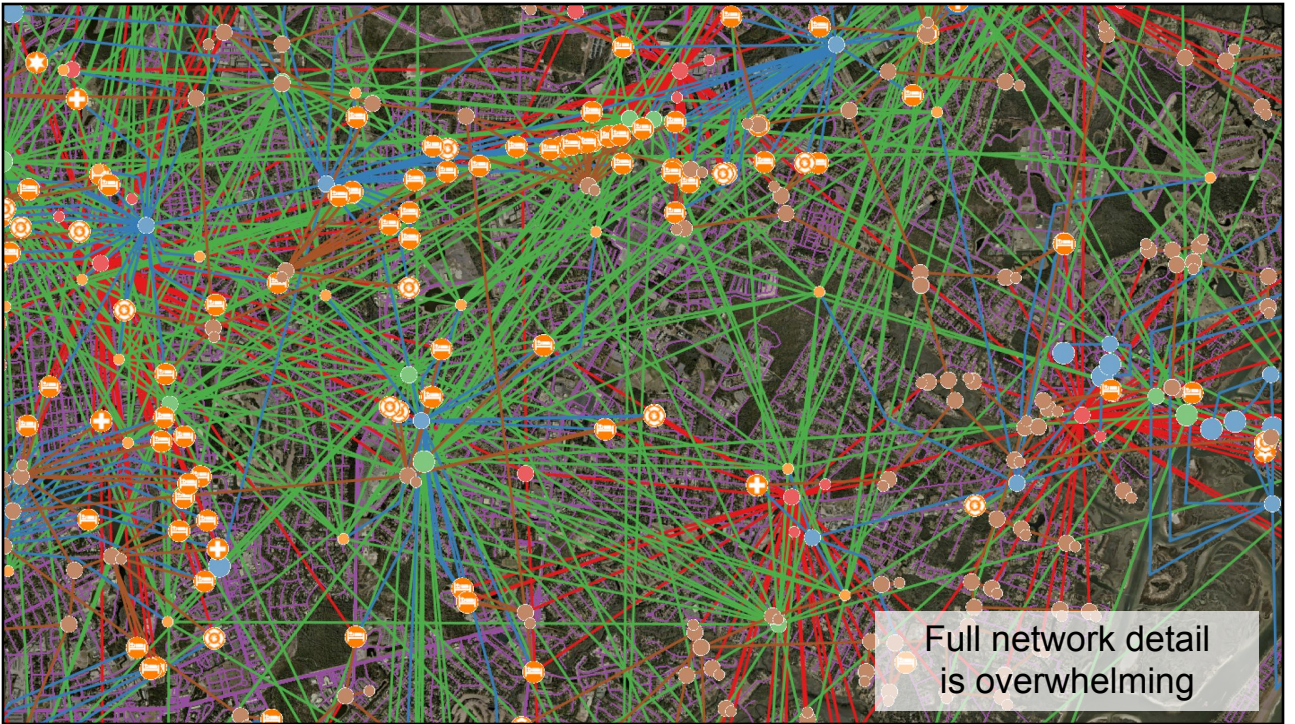
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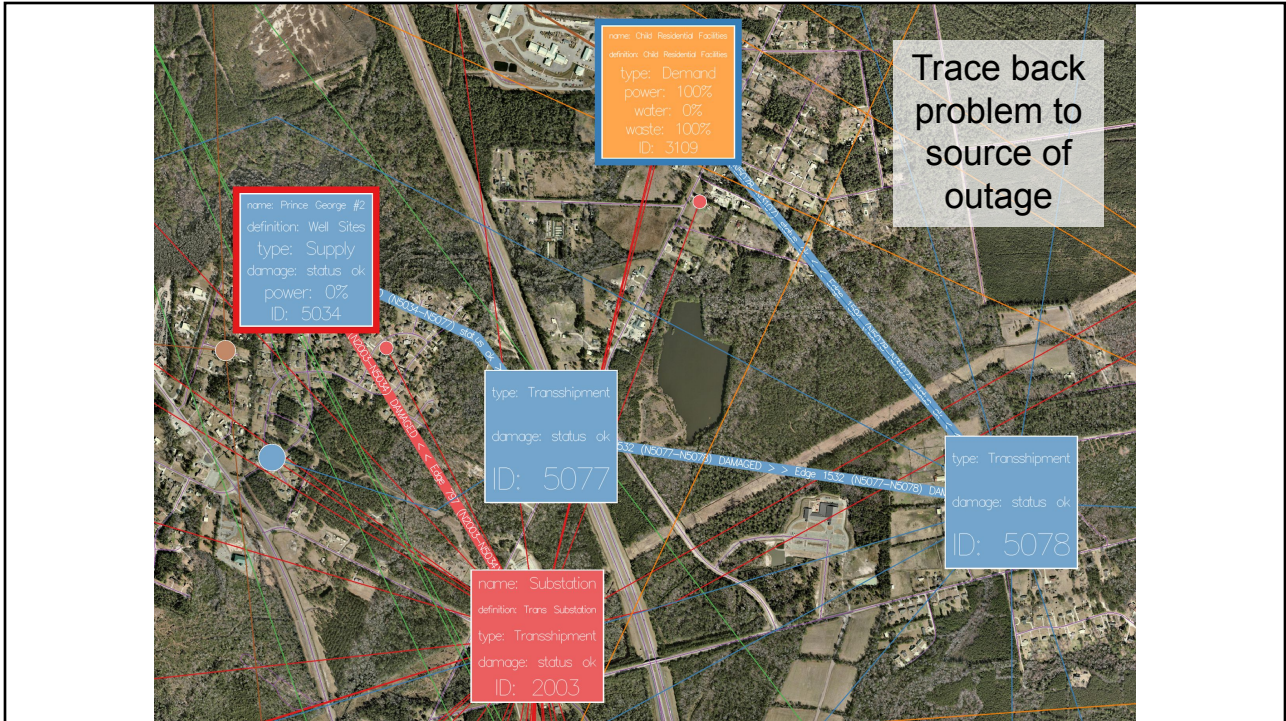
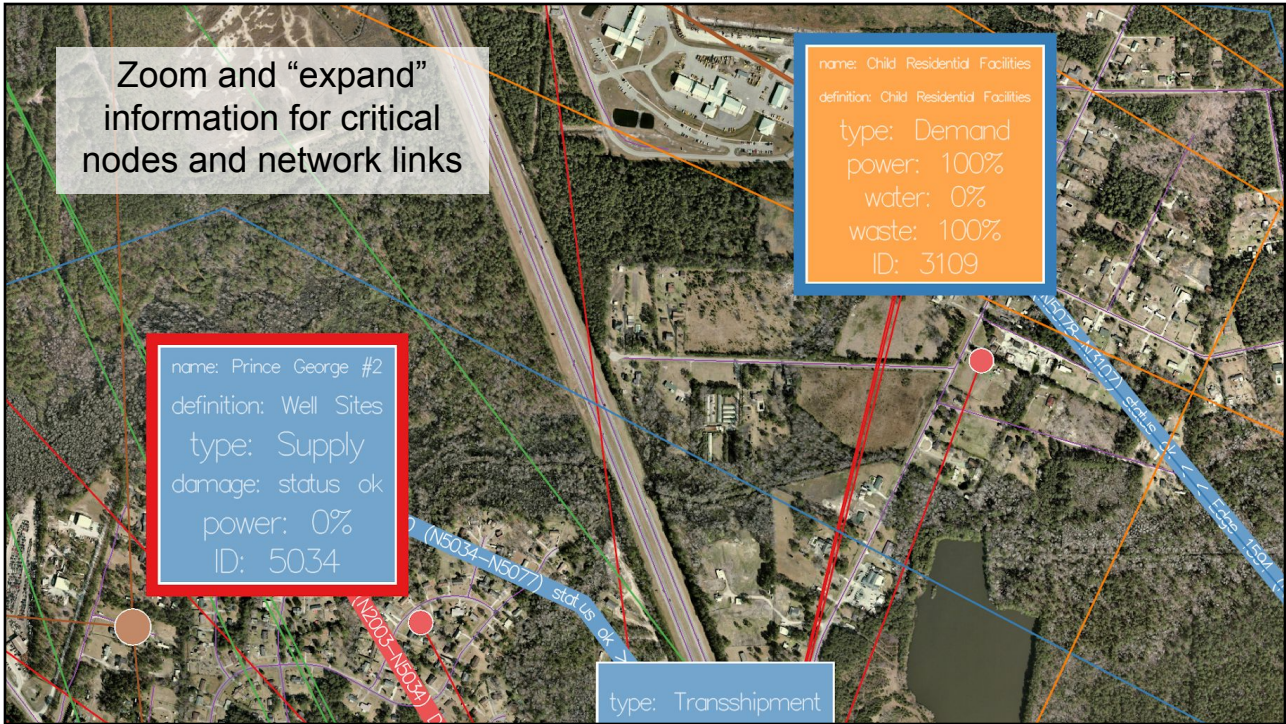
# Emergency Response Decision Making

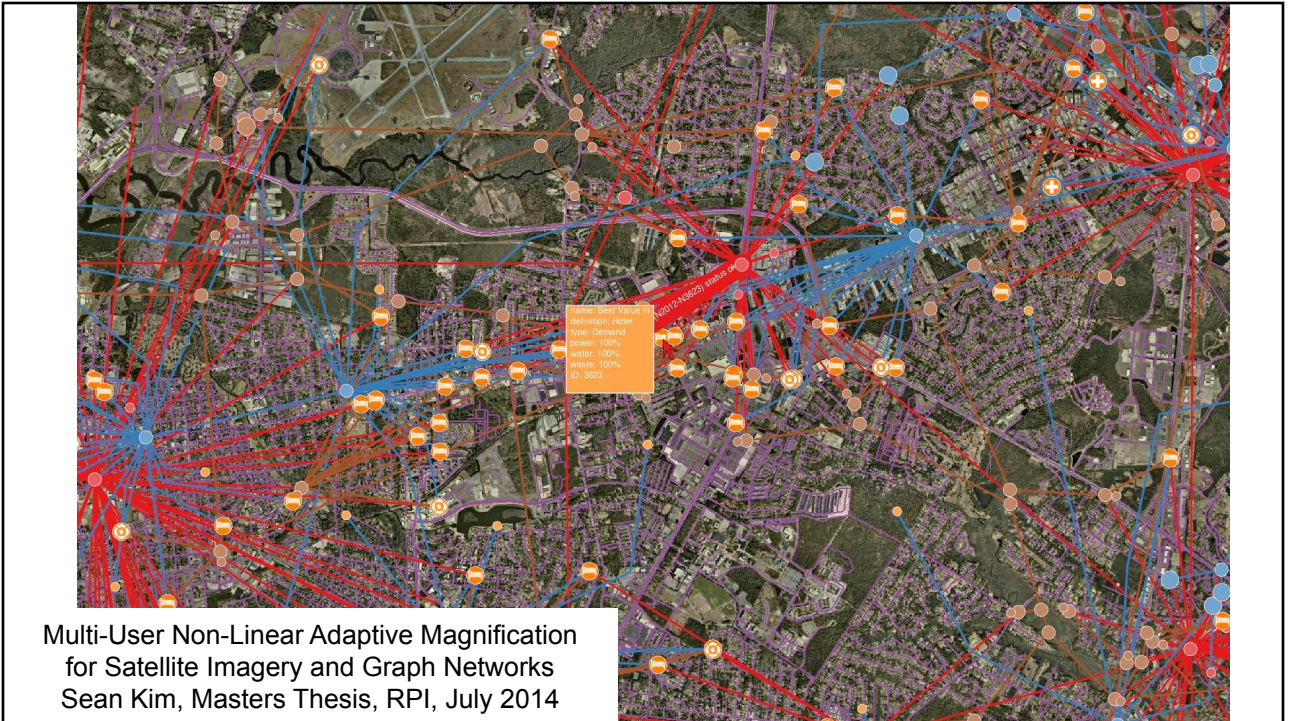
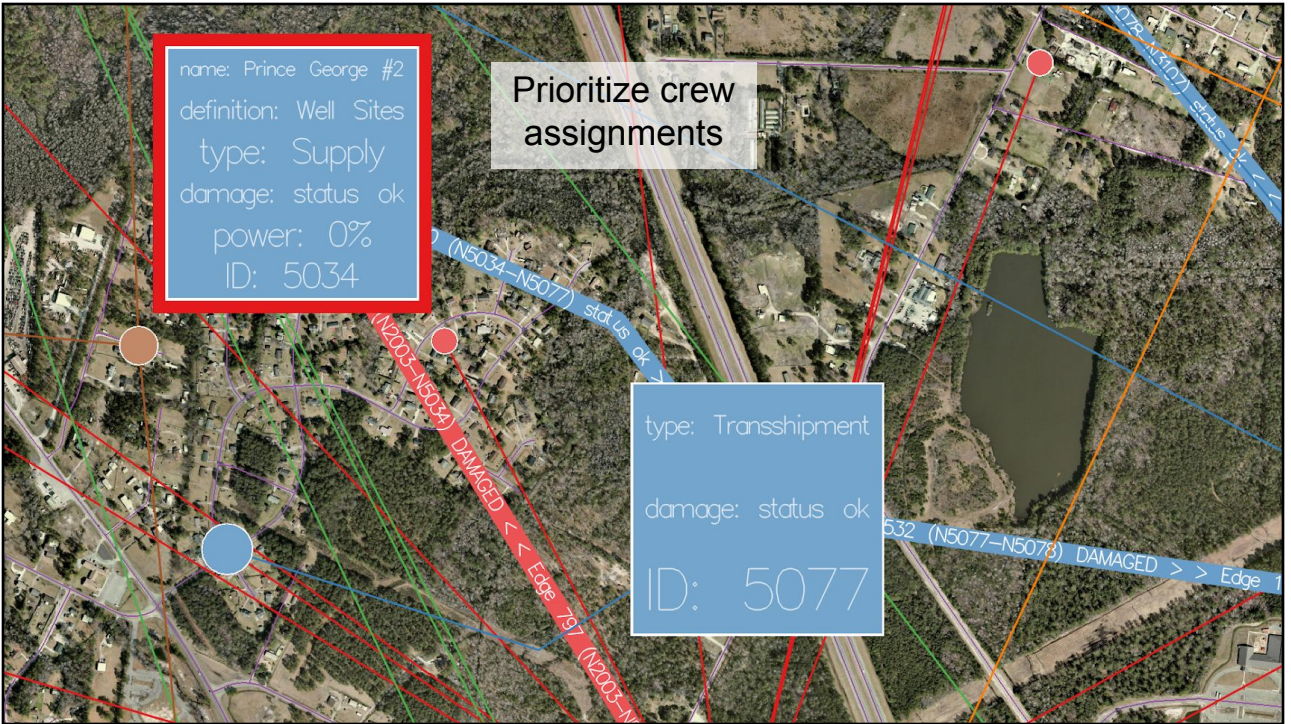


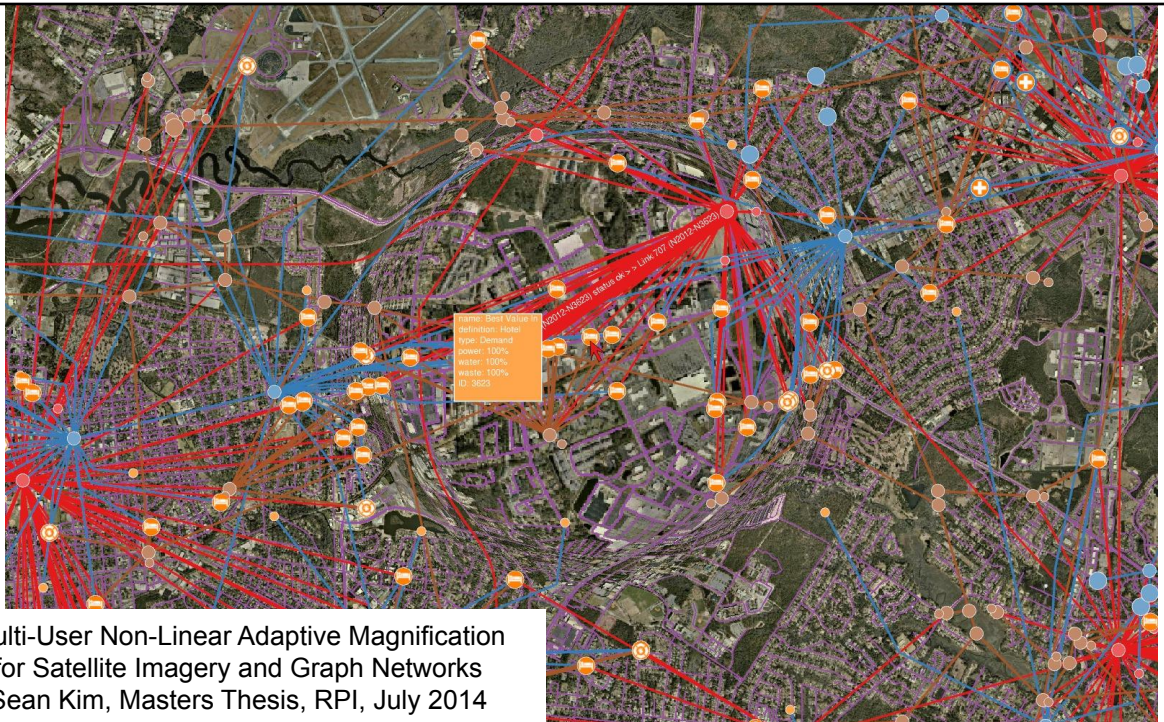
# Emergency Response Decision Making



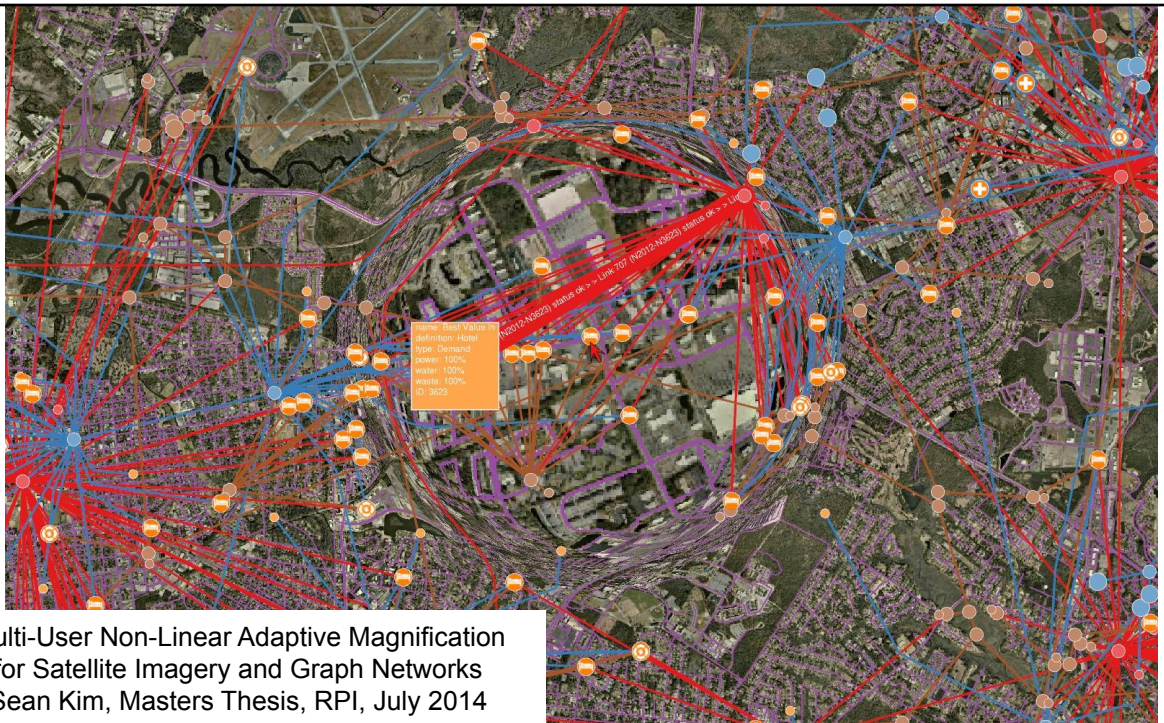




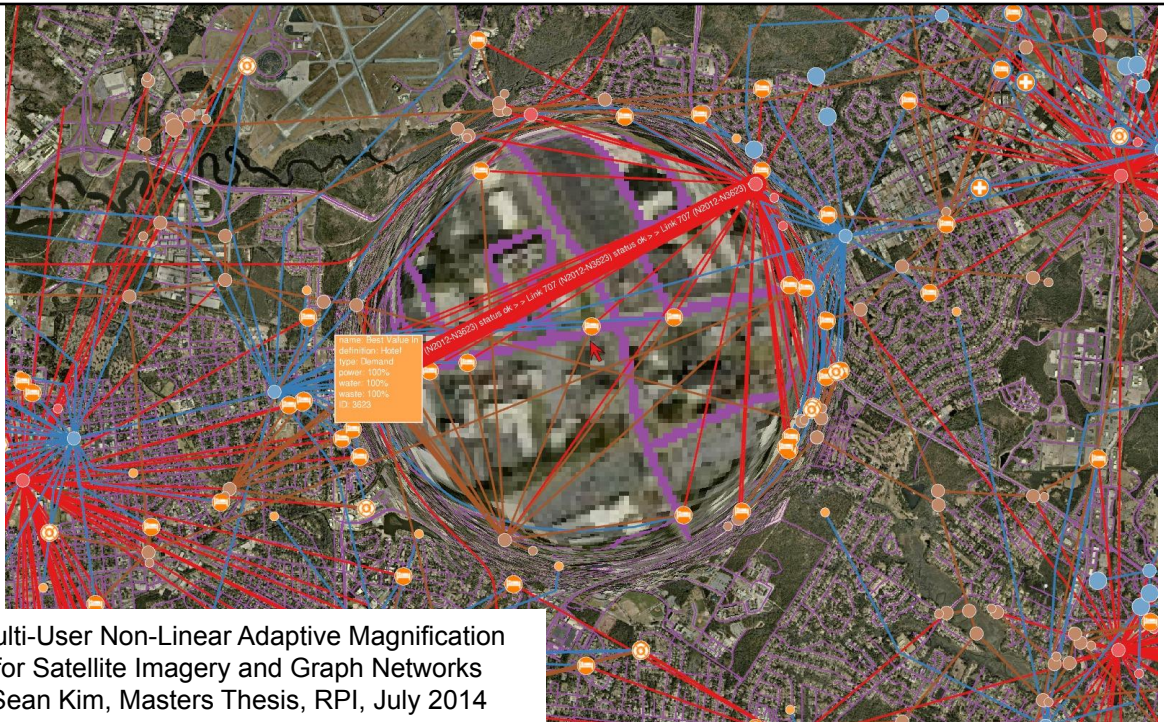




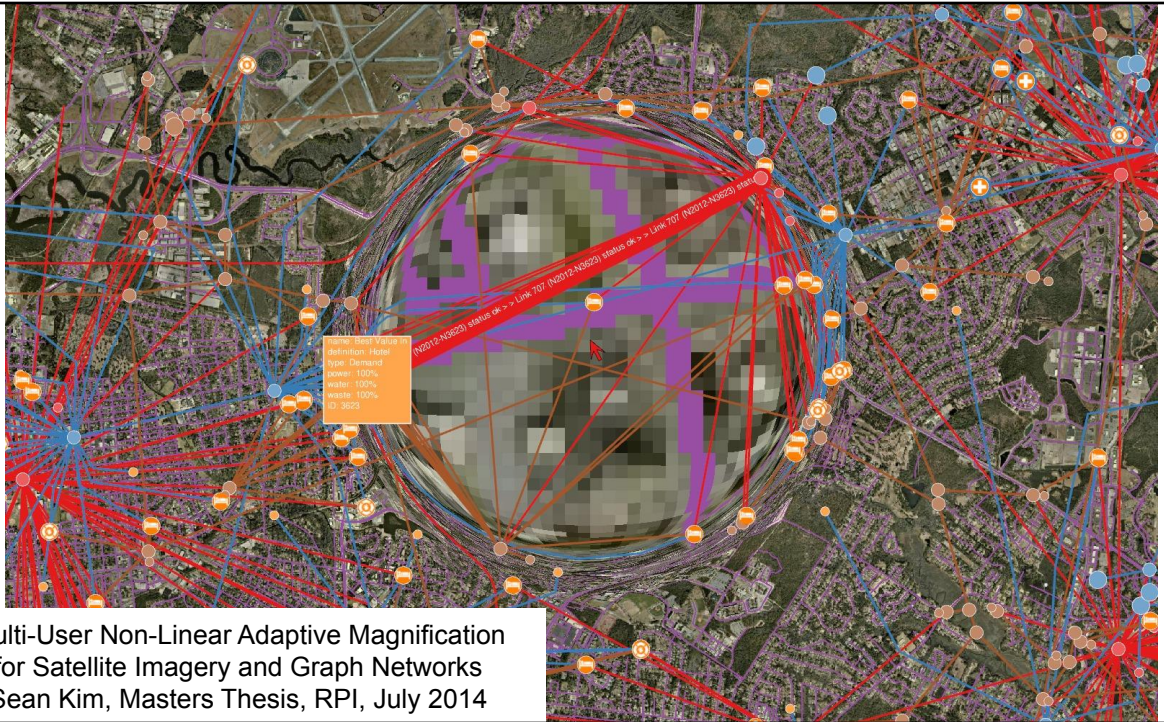
Multi-User Non-Linear Adaptive Magnification for Satellite Imagery and Graph Networks  
 Sean Kim, Masters Thesis, RPI, July 2014



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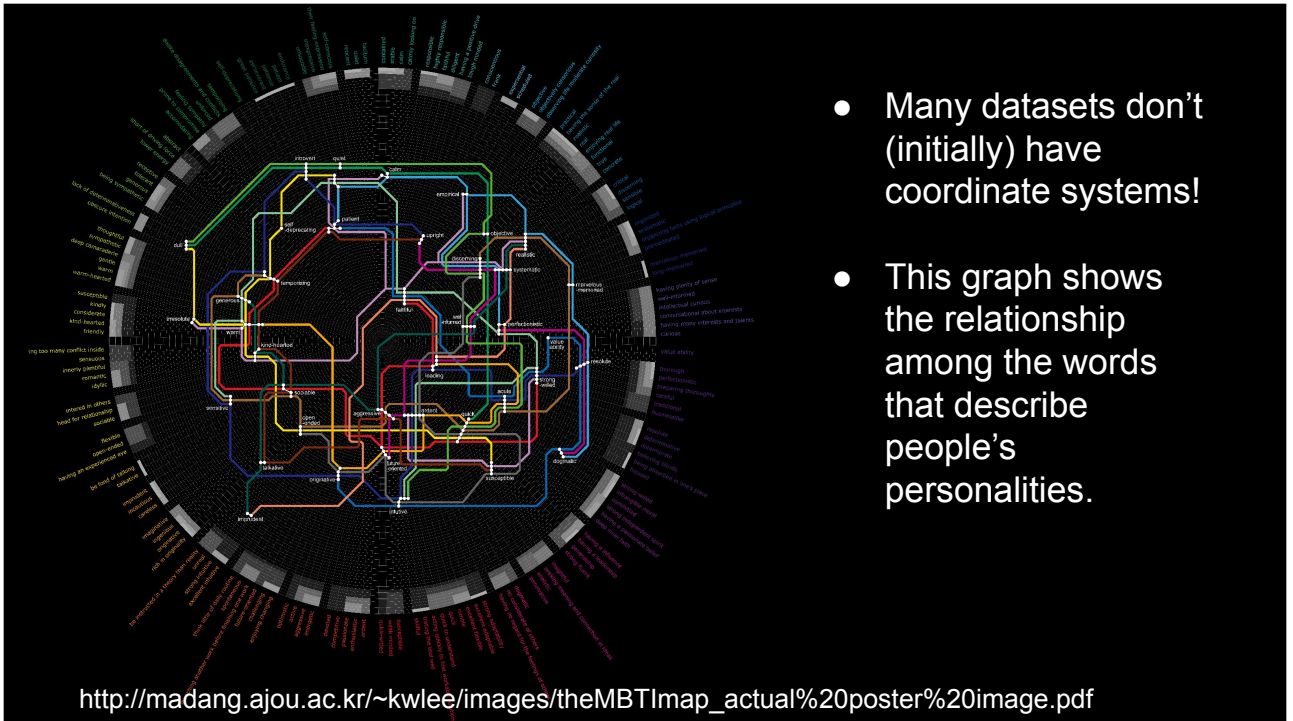
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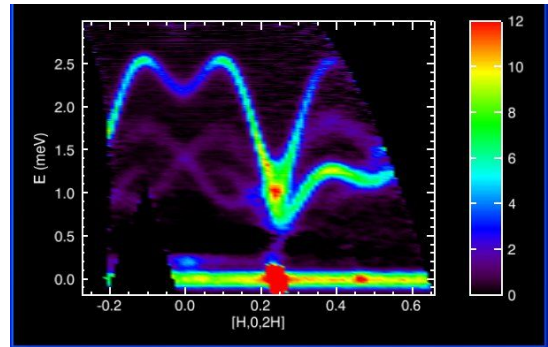
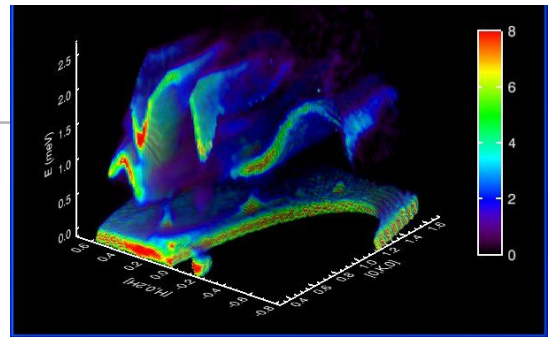
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## Scientific Data

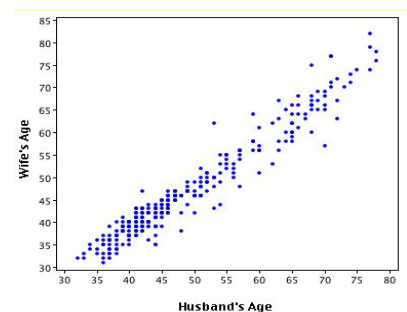
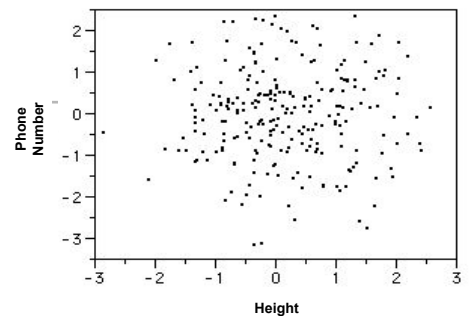
- For many 3D(or 2D) spatial locations during an experiment or simulation...
- Collect time-varying temperature, velocity, pressure, humidity, etc.



<http://www.ncnr.nist.gov/dave/screenshots.html>

## Miscellaneous Personal Data

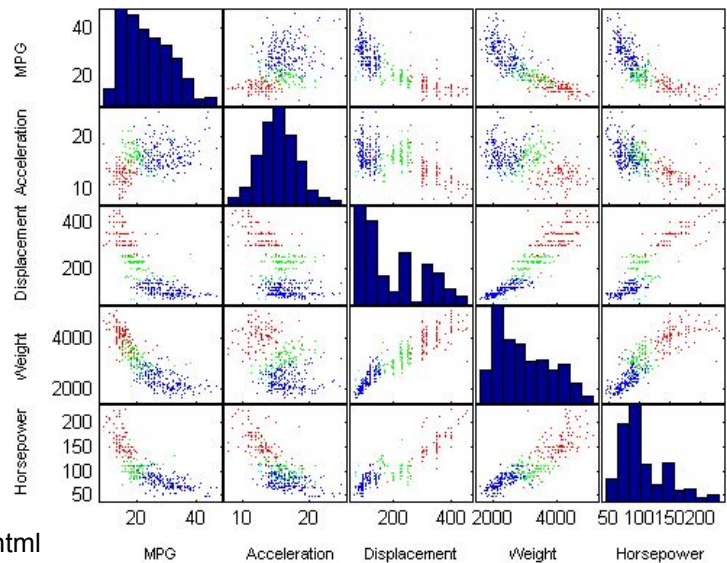
- Height, weight, eye color, phone number, address, IQ, age, cholesterol score, grade in Data Structures, etc.
- Example Hypotheses:
  - There is no correlation between height & phone number
  - There is a positive correlation between the ages of spouses
- Scatter plot: Look at 2 dimensions at a time
- *Scale/units on each axis are often very different!*



<http://www.mzandee.net/~zandee/statistiek/stat-online/chapter4/pearson.html>

# Scatterplot Matrix

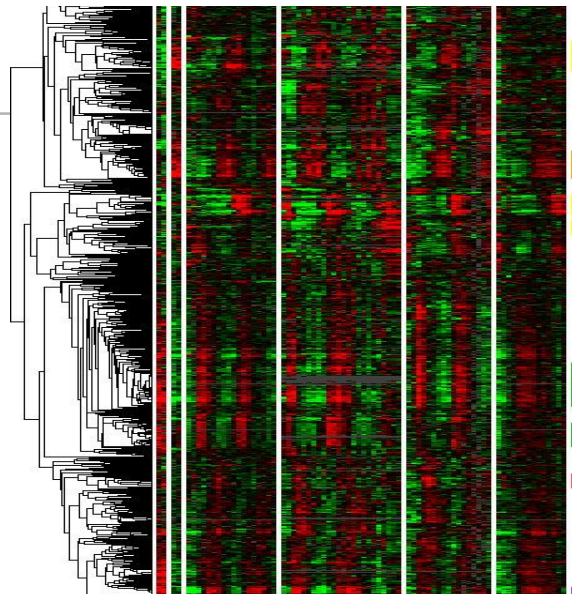
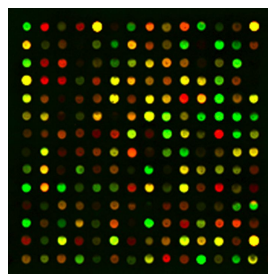
Color coded by  
# of cylinders



<http://www.mathworks.com/help/stats/examples/visualizing-multivariate-data.html>

# Gene Expression

- Expression level for hundreds of genes
- For many trials, different individuals/conditions)
- Automatically discover correlations: genes that commonly work together or in opposition



<http://www.imbb.forth.gr/people/poirazi/researchEP.html>

[http://www.bioss.ac.uk/~dirk/essays/GeneExpression/bayes\\_net.html](http://www.bioss.ac.uk/~dirk/essays/GeneExpression/bayes_net.html)

## >3 Dimensions vs. “Really High Dimensions”

---

- Obvious/intuitive dimensions
  - Position, Orientation, Time, Temperature, Color, etc.

vs.

- Hundreds or thousands of attributes
  - May be floating point values or binary values  
or even *unordered categorical values*
  - Stored as a “feature vectors” for each data point
  - Nearest Neighbor calculations become very expensive  
& visualization seems *impossible*

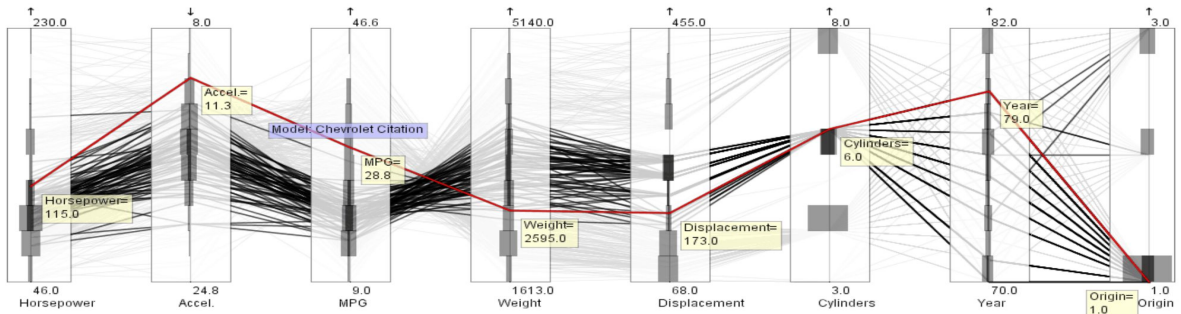
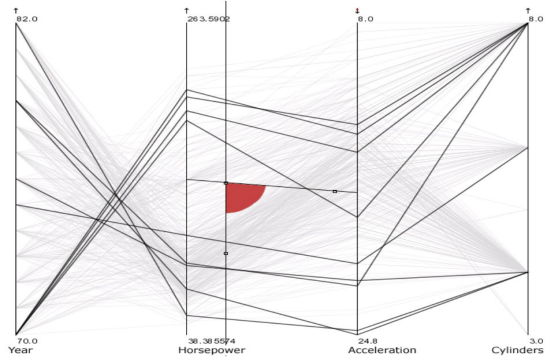
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# Reading for Tuesday

"Angular Brushing of Extended Parallel Coordinates",  
Hauser, Ledermann, and Doleisch,  
InfoVis 2002



# Reading for Tuesday

"LineUp: Visual Analysis of Multi-Attribute Rankings", Gratzl, Lex,  
Gehlenborg, Pfister and Streit, IEEE INFOVIS 2013

