

CSCI 4550/6550 Interactive Visualization

<https://www.cs.rpi.edu/~cutler/classes/visualization/S24/>

Lecture 16: Illustration, Animation, & Interaction for Visualization



Erik Johansson, Cut & Fold
<http://erikjohanssonphoto.com/worktoo/cut-fold/>



<https://www.youtube.com/watch?v=TiCLMePjK-Y>

Today

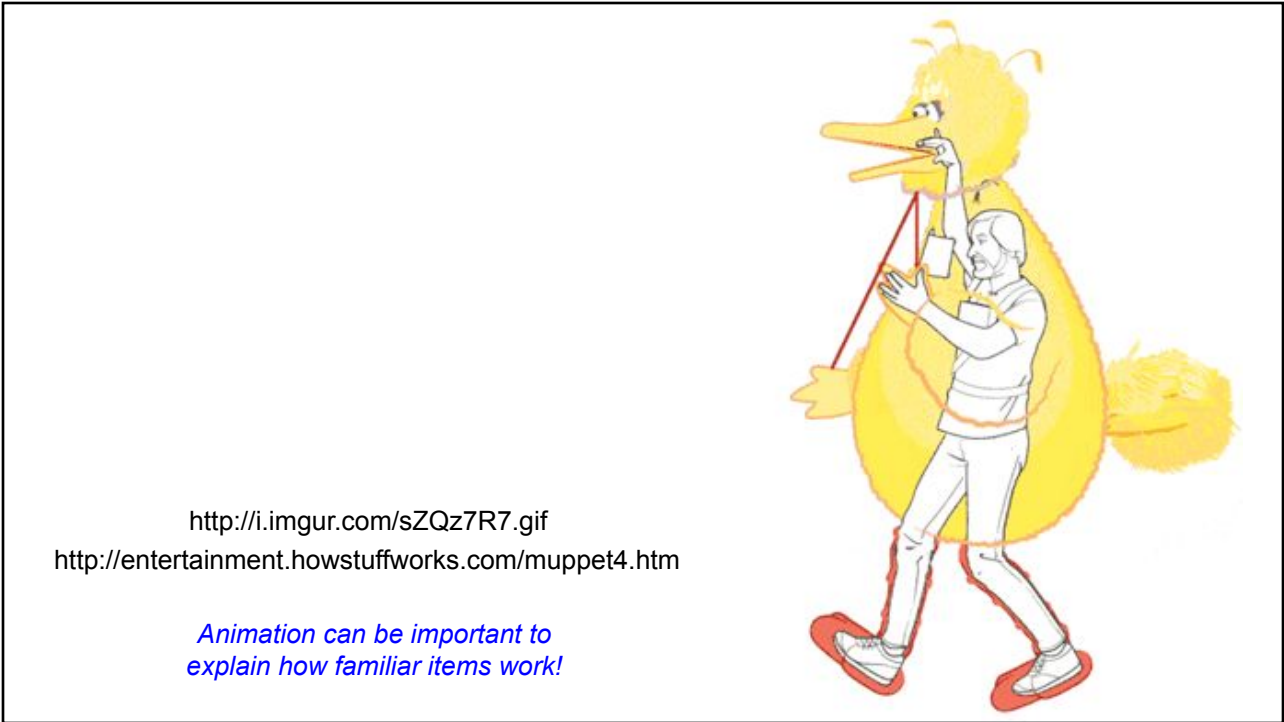
- Marching Cubes Worksheet
- **Homework 7: Volume Visualization using Paraview**
- Examples of Animation & Interaction for Visualization
- Readings for Today
 - “Designing Effective Step-by-step Assembly Instructions” Agrawala et al., SIGGRAPH 2003
 - “Interactive Cutaway Illustrations of Complex 3D Models”
- Brief Introduction to Graphics Topic: Non-Photorealistic Rendering
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Homework 7: Volume Visualization Using Paraview

- *The last non-final project assignment*
- Download and experiment with Paraview
 - Based on VTK: The Visualization Toolkit from Kitware, an open-source software company *in Clifton Park, NY (with lots of RPI alums!)*
- Start with the Paraview Tutorial & sample datasets
- Experiment with settings, take screenshots
- Try your hand at creating your own input dataset
 - generated input is probably easiest
 - or construct a real-world dataset!
- Write a short review of the tool

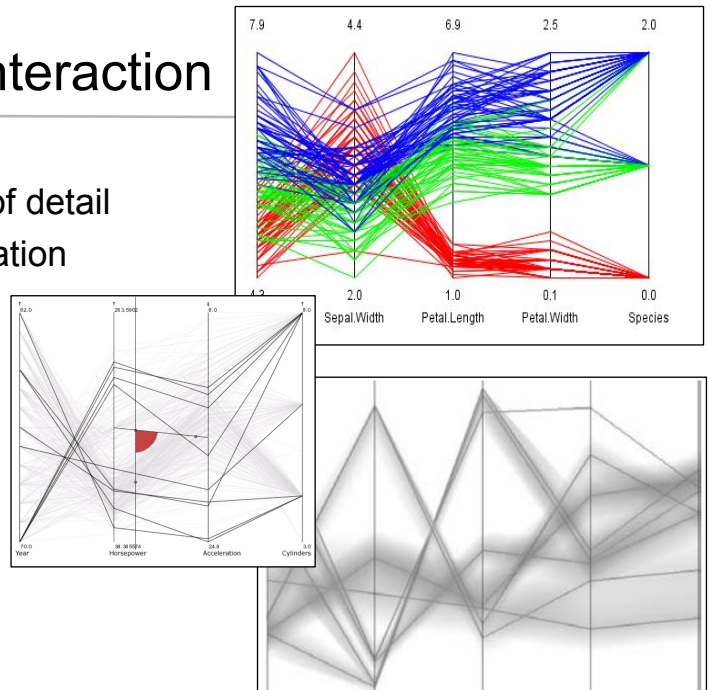
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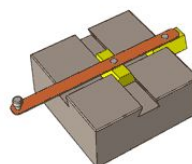
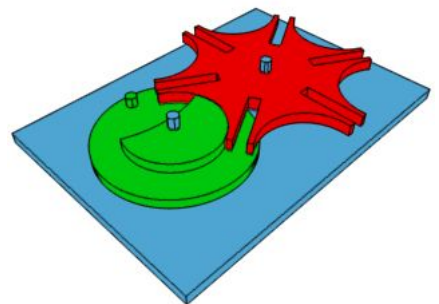
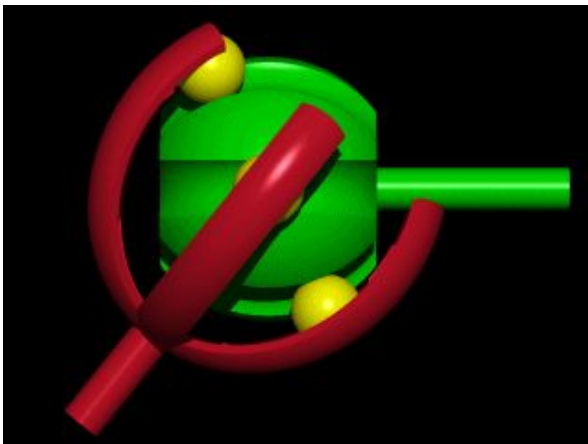


Visual Response to Interaction

- Hide/Unhide elements
 - Increase/Decrease level of detail
 - Change camera/magnification
 - Add text labels
- Highlight element(s)
 - Change color
 - Change transparency
- Motion
 - Showing time simulation
 - User can rearrange for clarity/exploration

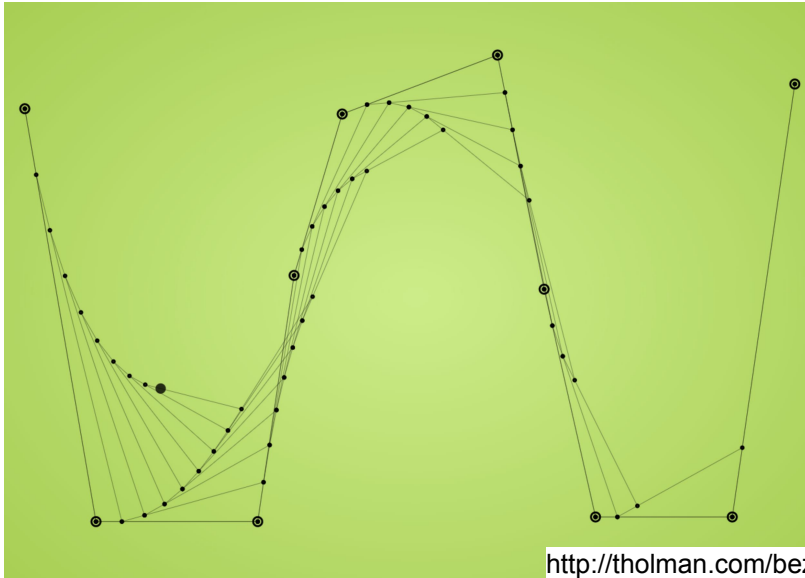


Animations Explaining Mechanical Parts

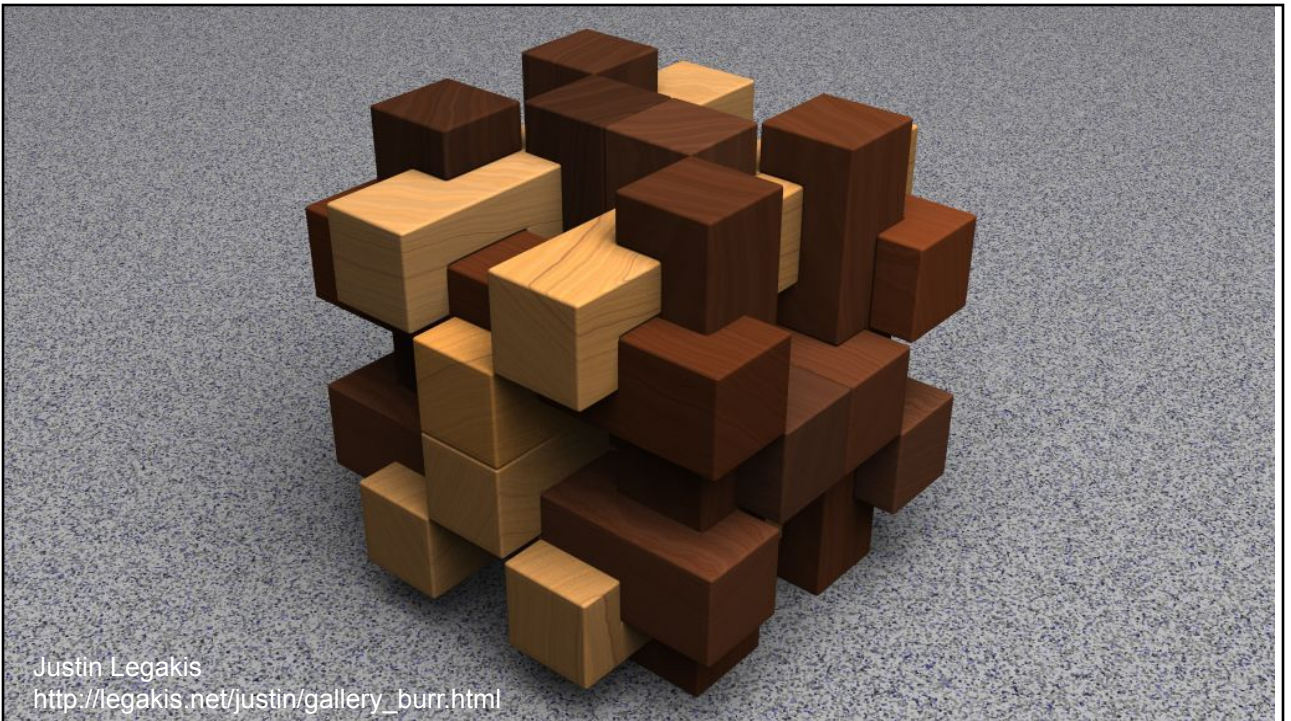


<http://imgur.com/gallery/FvCTr>

Animation to Explain an Algorithm



<http://tholman.com/bezier-curve-simulation/>



Justin Legakis
http://legakis.net/justin/gallery_burr.html

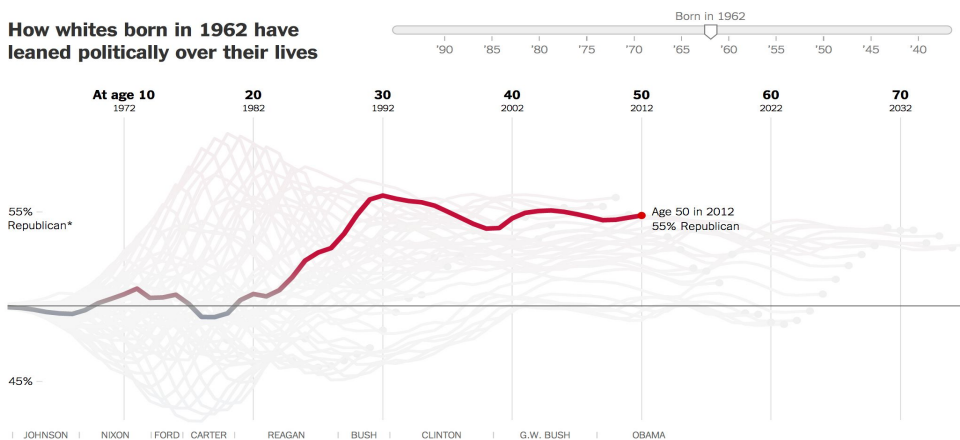
Quite Interesting for “Just” a Slider

How Birth Year Influences Political Views

By AMANDA COX JULY 7, 2014

http://www.nytimes.com/interactive/2014/07/08/upshot/how-the-year-you-were-born-influences-your-politics.html?partner=rss&emc=rss&_r=2&abt=0002&abg=1

How whites born in 1962 have leaned politically over their lives

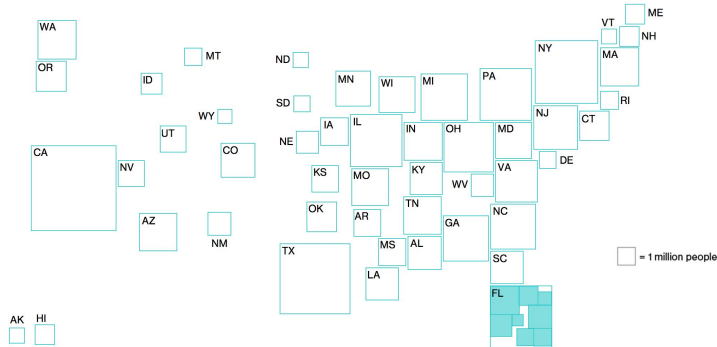


Motion for Attention/Continuity

A Really Small Slice of Americans Get to Decide Who Will Rule the Senate

1 2 3 4 5 6 **7** Next

Put another way: The number of people who'll decide this election will likely be **smaller than the population of Florida.**



<http://www.bloomberg.com/politics/graphics/2014-who-votes-in-midterms/>

<https://i.imgur.com/Gzsq5HS.jpg>

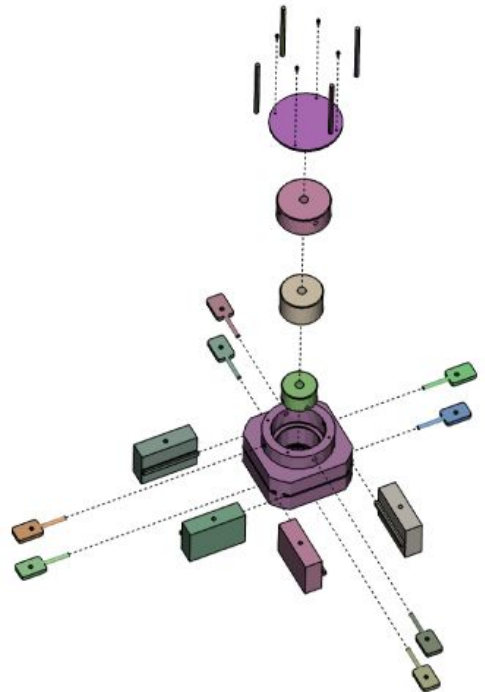


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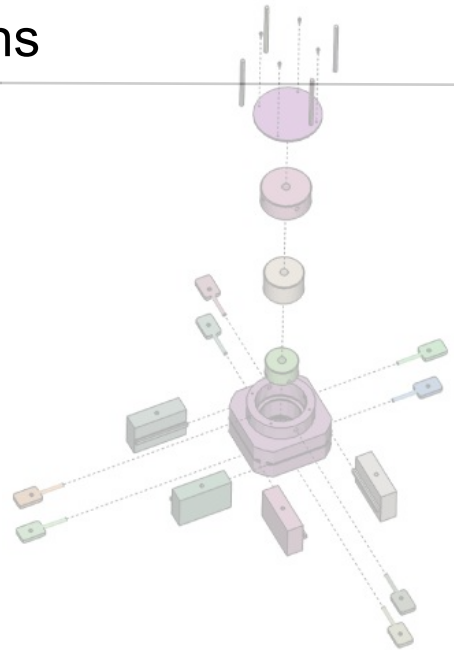
Reading for Today

- “Designing Effective Step-by-step Assembly Instructions”
Agrawala, Phan, Heiser, Haymaker, Klingner, Hanrahan, & Tversky, SIGGRAPH 2003
- *Inspired by robotics planning research*
- *Need to solve planning & presentation simultaneously for best result*



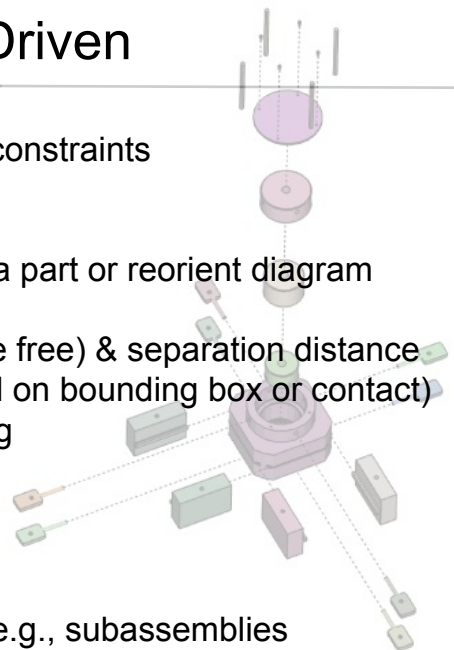
Design Principles for Illustrations

- hierarchy/grouping of parts
- hierarchy of operations
- step by step instructions vs. single diagram
- only 1 significant piece at a time
- structural vs. action diagrams
- present as much information as possible
 - don't repeat, don't be tedious
- orientation, natural & preferred views
 - maximize # of important features visible
 - minimize accidental alignments
- visibility
 - occlusion ok when symmetry is clear
 - earlier parts visible for context



Input/Output/Automated/User-Driven

- Input:
 - geometry, orientation, grouping, ordering constraints
- Automatic:
 - location translational blocking, visibility
 - at each step, “planner” chooses to attach a part or reorient diagram
 - optimization for visibility
 - direction (maximally separate, interference free) & separation distance
 - diagrammatic elements, guidelines (based on bounding box or contact)
- Semi-automated user-driven/interactive editing
 - add grouping
 - add constraints
- Not automatic (yet):
 - structure
 - zoom in/use insets to show small details, e.g., subassemblies

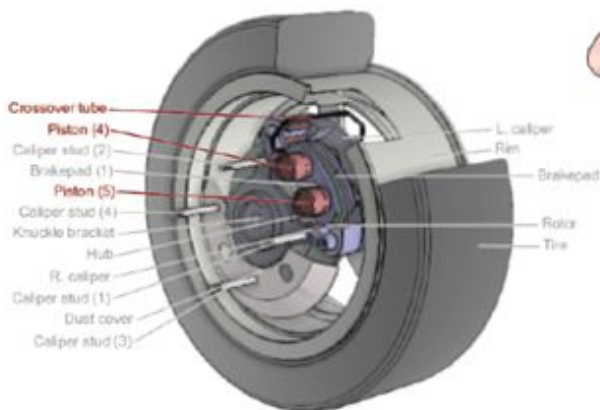


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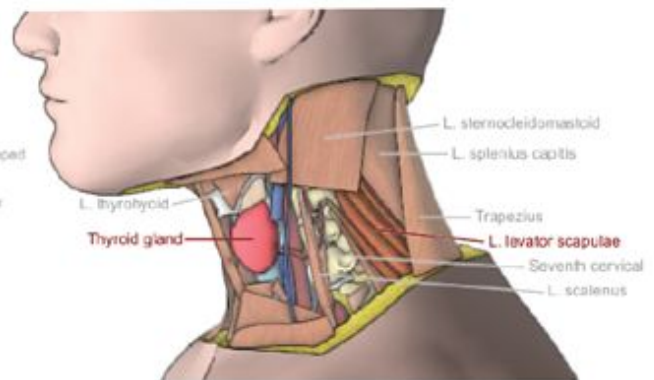
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Reading for Today

- “Interactive Cutaway Illustrations of Complex 3D Models”, Li, Ritter, Agrawala, Curless, & Salesin, SIGGRAPH 2007



(a) Disk brake



(b) Neck

“Interactive Cutaway Illustrations of Complex 3D Models”

- Authoring interface to prepare model for interactive cutaway visualization
- Improve on naive cutting plane/cross section or simple transparency
- Provide more context for complex interactions between components
- Respect for structure/shape/position of internal components
- Consideration of impact of occlusion / occlusion graph
- Standards/Conventions for volume cuts
- Inset cuts to emphasize layering
- Use of shading/shadows to emphasize important parts
- Automatic Label Layout
- Example application to both CAD and anatomical models

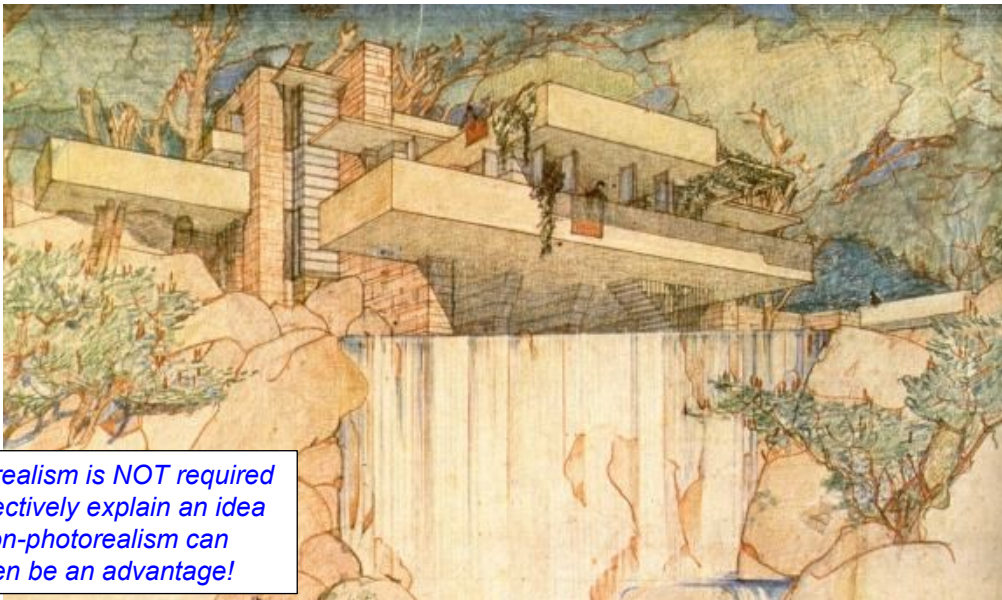
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Frank Lloyd Wright's *Fallingwater*



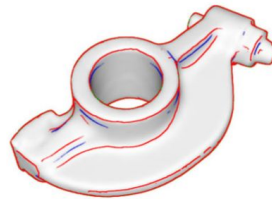
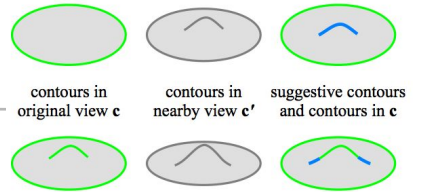
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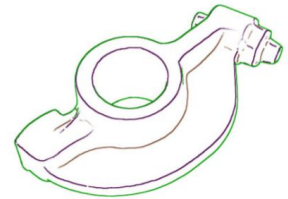
*Photorealism is NOT required to effectively explain an idea
Non-photorealism can even be an advantage!*

Types of Edges in Line Drawings

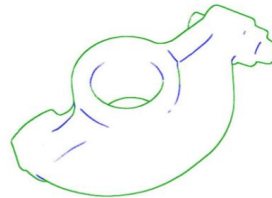
- Silhouettes/Contours: where normal is perpendicular to the view direction
- Suggestive Contour: inflection points of the surface normal
- Ridges & Valleys: extremum of curvature
- Apparent Ridges: based on *view dependent* curvature



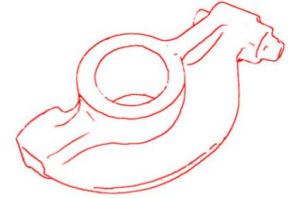
Shaded View



Ridges & Valleys

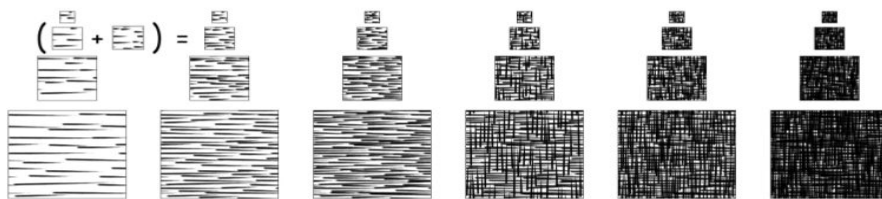


Suggestive Contours



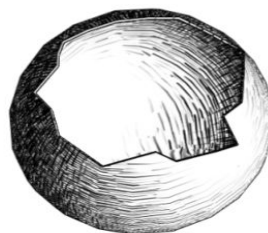
Apparent Ridges

Suggestive Contours for Conveying Shape
DeCarlo et al., SIGGRAPH 2003



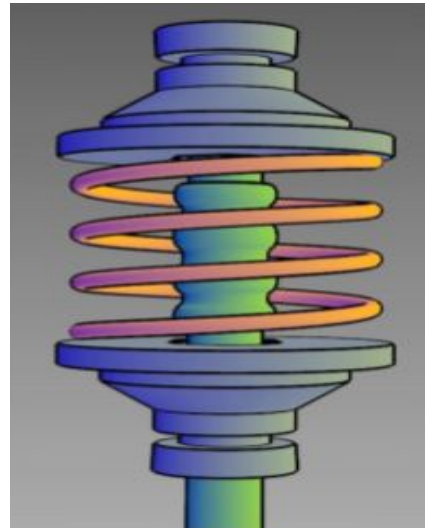
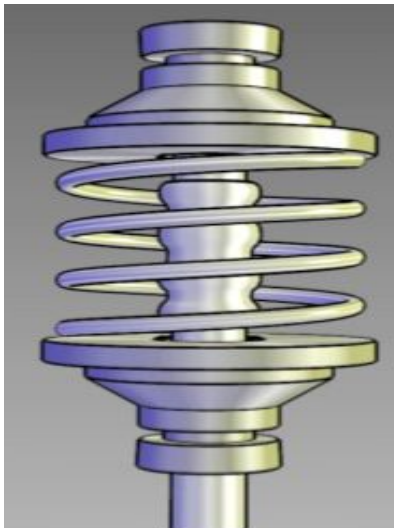
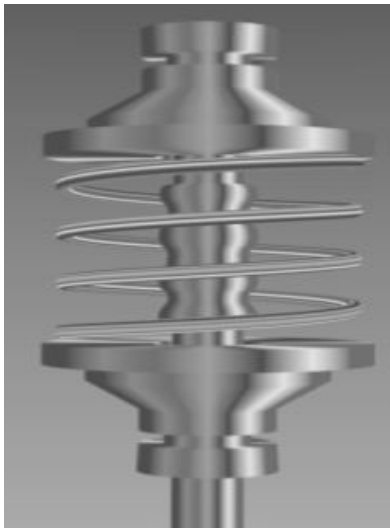
Real-Time Hatching

Praun, Hoppe, Webb & Finkelstein
SIGGRAPH 2001





Painterly rendering with curved brush strokes of multiple sizes
Hertzmann SIGGRAPH 1998



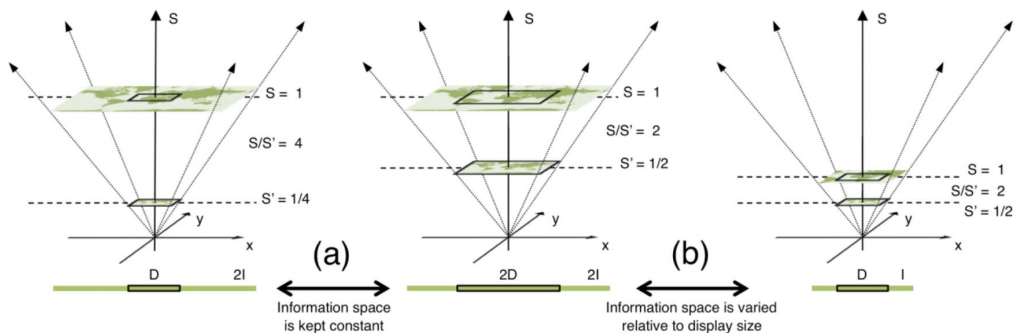
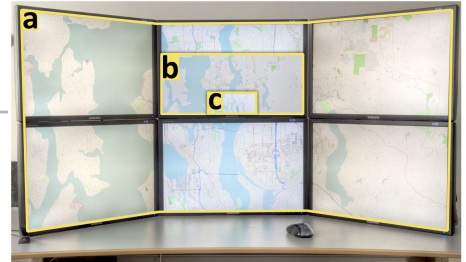
A non-photorealistic lighting model for automatic technical illustration
Gooch, Gooch, Shirley, & Cohen SIGGRAPH 1998

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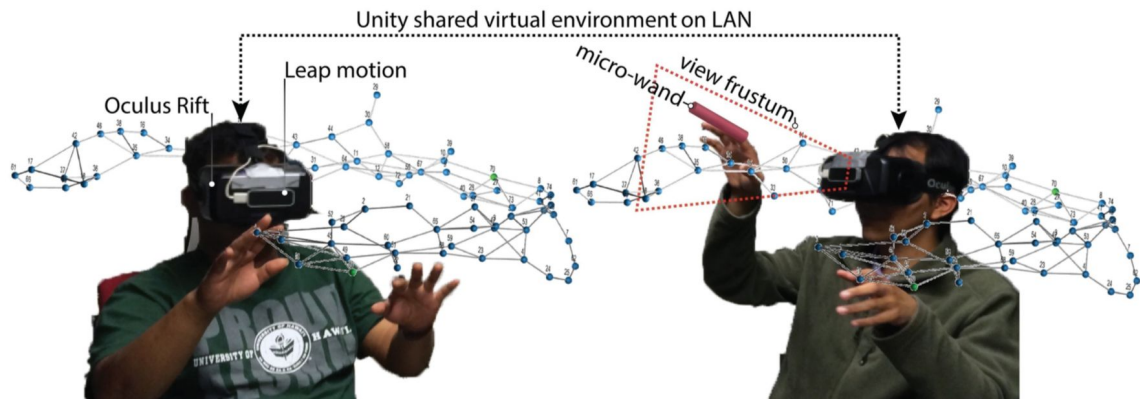
Reading for Friday *pick one*

- "Interactive Visualization on Large and Small Displays: The Interrelation of Display Size, Information Space, and Scale", Jakobsen and Hornbaek, IEEE Visualization 2013



Reading for Friday *pick one*

- “Immersive Collaborative Analysis of Network Connectivity: CAVE-style or Head-Mounted Display?”, Cordeil, Dwyer, Klein, Laha, Marriott, Thomas, IEEE InfoVis 20



Reading for Friday *pick one*

- “Walking > Walking-in-Place > Flying, in Virtual Environments”, Usoh, Arthur, Whitton, Bastos, Steed, Slater, & Brooks, SIGGRAPH 1999

