

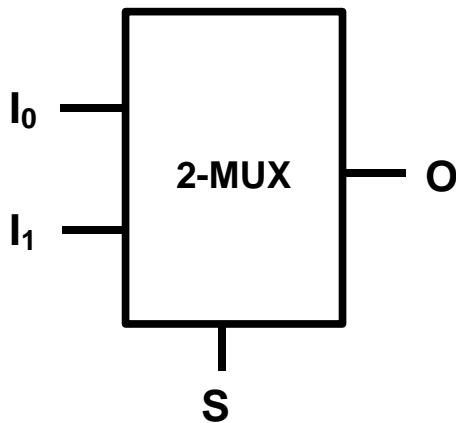
Computer Organization

Fall 2000

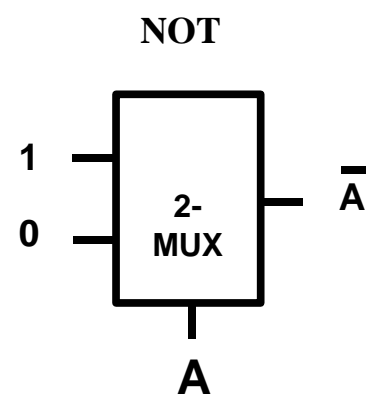
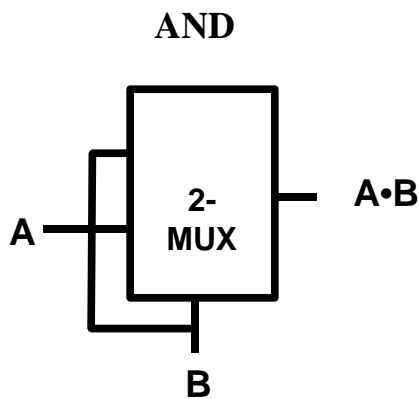
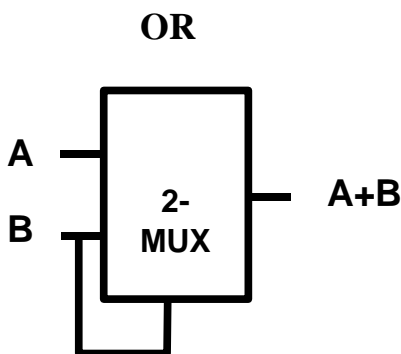
Test #1 Answers

Question 1 (15 pts): Prove that a 2 input multiplexor is a universal operator (*functionally complete*). That is – that using only a 2-input multiplexor we can build any Boolean function.

To prove this we can show how to implement AND, OR and NOT using only a 2-input decoder.



I_0	I_1	S	O
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1



Question 2 (20 pts): Addition of 2 bits (interpreted as unsigned integers) can be defined by showing the result of all 4 possible 2 bit addition operations:

$$\begin{array}{r} 0 \\ + 0 \\ \hline 0 0 \end{array} \quad \begin{array}{r} 0 \\ + 1 \\ \hline 0 1 \end{array} \quad \begin{array}{r} 1 \\ + 0 \\ \hline 0 1 \end{array} \quad \begin{array}{r} 1 \\ + 1 \\ \hline 1 0 \end{array}$$

5 pts): Show a truth table for 2 bit addition.

		A		
		B		
+	S ₀	S ₁		
0	0	0	0	0
0	1	0	1	1
1	0	0	1	1
1	1	1	0	0

5 pts): Show the Boolean expressions based on Sum of Products form.

$$S_0 = A \cdot B$$

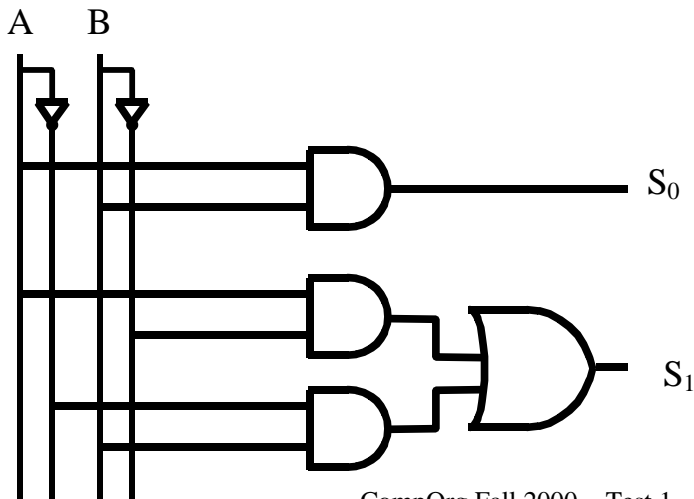
$$S_1 = A \cdot \bar{B} + \bar{A} \cdot B$$

5 pts): Show the Boolean expressions based on Product of Sums form.

$$S_0 = (A + B) \cdot (A + \bar{B}) \cdot (\bar{A} + B)$$

$$S_1 = (A + B) \cdot (\bar{A} + \bar{B})$$

5 pts): Draw a logic diagram that implements 2 bit addition.



Question 3 (20 pts): True/False - 2 pts each. No explanation needed (or graded)!

A 400MHz computer is always faster than a 300MHz computer.

TRUE

FALSE

A *benchmark* is a comparison of the performance of computers.

TRUE

FALSE

The Instruction Count (IC) for a program depends on the instruction set and on the compiler used.

TRUE

FALSE

Anything that can be expressed with Boolean Algebra can be built using only OR gates.

TRUE

FALSE

A Multiplexor with 64 inputs requires 7 selection inputs.

TRUE

FALSE

Performance depends on CPI.

TRUE

FALSE

SPEC95 is a benchmark for Windows95

TRUE

FALSE

A benchmark summary based on normalized times should be based on an arithmetic mean.

TRUE

FALSE

CPI (cycles per instruction) can depend on the compiler used.

TRUE

FALSE

A 1 bit memory can be built using combinational logic.

TRUE

FALSE

OR gates are named for Bill Gates.

TRUE

FALSE

Question 4 (15 pts): We have two implementations of the same instruction set. Machine A has a clock cycle time of 2ns and Machine B has a 200MHz clock.. We have a program named `napinclass` that has an instruction count of 22,313 on Machine A. On machine A the program `napinclass` averages 4.5 cycles per instruction and machine B averages 3 cycles per instruction.

Part 1 (8 pts): If possible, fill in the blanks in the following sentence (and show all your work!). If it is not possible to fill in the blanks, state what additional information is required.

Machine _____ is _____ times faster than _____ when running program `napinclass`.

*Execution Time on A is: $IC * 4.5 * 2ns = IC * 9 ns$*

*Execution Time on B is: $IC * 3 * 5ns = IC * 15 ns$*

Perf A/Perf B = $15/9 = 5/3 = 1.67$

Machine A is 1.67 times faster than Machine B

Part 2 (7 pts): When we run Machines A and B on the programs `blah` and `foo` we get the following execution times (in seconds):

	<u>blah</u>	<u>foo</u>
Machine A	50	5
Machine B	25	10

The same compiler is used in all cases. Explain how it is possible that A can be faster on one program and B can be faster on the other program. Be as precise as possible!

*Execution Time = $IC * CPI * Clock\ cycle$.*

The only thing that can vary is CPI. Since CPI is an average over the instructions in a program, it can be different for different programs. Specifically the instruction mix can be different, so that program `blah` might include lots of instructions that are slower on A than on B, and `foo` might include lots of instructions that are slower on B than on A.

Question 5 (15 pts): The following 2 Boolean expressions represent the same Boolean function (one is SOP the other is POS). Prove that these represent the same Boolean function (show that $f = f'$) using algebraic manipulation (use the Laws of Boolean Algebra to convert one expression in to the other). You must show your work, including a list of the Law(s) used at each step in your proof, a list is shown at the bottom of this page.

$$f(A, B) = A \cdot B + \bar{A} \cdot \bar{B}$$

$$f'(A, B) = (A + \bar{B}) \cdot (\bar{A} + B)$$

$$\begin{aligned} A \cdot B + \bar{A} \cdot \bar{B} &= (A + (\bar{A} \cdot \bar{B})) \cdot (B + (\bar{A} \cdot \bar{B})) && \text{Distributive (twice)} \\ &= ((A + \bar{A}) \cdot (A + \bar{B})) \cdot (B + (\bar{A} \cdot \bar{B})) && \text{Distributive} \\ &= ((A + \bar{A}) \cdot (A + \bar{B})) \cdot ((B + \bar{A}) \cdot (B + \bar{B})) && \text{Distributive} \\ &= (1 \cdot (A + \bar{B})) \cdot ((B + \bar{A}) \cdot 1) && \text{Inverse} \\ &= (A + \bar{B}) \cdot (B + \bar{A}) && \text{Identity} \end{aligned}$$

Boolean Algebra Laws and Identities:

Identity:	$A \cdot 1 = A$	$A + 0 = A$
Commutative:	$A \cdot B = B \cdot A$	$A + B = B + A$
Inverse:	$A \cdot \bar{A} = 0$	$A + \bar{A} = 1$
Distributive:	$A \cdot (B + C) = (A \cdot B) + (A \cdot C)$	$A + (B \cdot C) = (A + B) \cdot (A + C)$
Zero and Ones:	$A \cdot 0 = 0$	$A + 1 = 1$
Associative:	$A \cdot (B \cdot C) = (A \cdot B) \cdot C$	$A + (B + C) = (A + B) + C$
DeMorgan's:	$\overline{A \cdot B} = \bar{A} + \bar{B}$	$\overline{A + B} = \bar{A} \cdot \bar{B}$

Question 6 (15 pts): Explain why MIPS (*million instructions per second*) is not a good performance measure. Give as many reasons as you can (don't stop at one)!

Does not take in to account how much work an instruction does.

Can vary between 2 programs on the same computer.

Can vary inversely with performance!

Extra Credit: What doe PRCVD stand for?