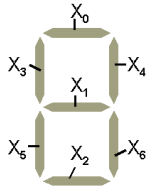


## Sample Design: 7 Segment Controller

Build a circuit that accepts as input a binary encoded integer between 0 and 9 inclusive and outputs control lines that can be attached to a 7 segment display



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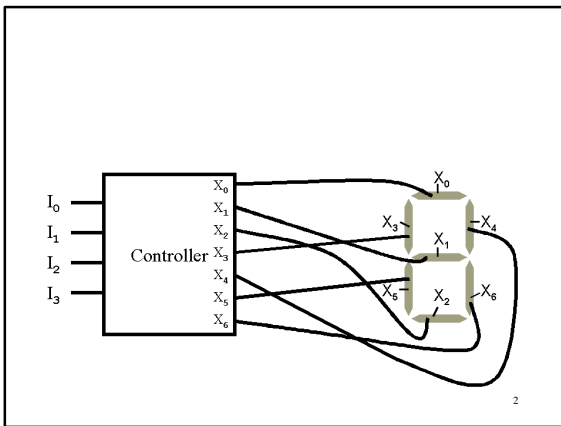
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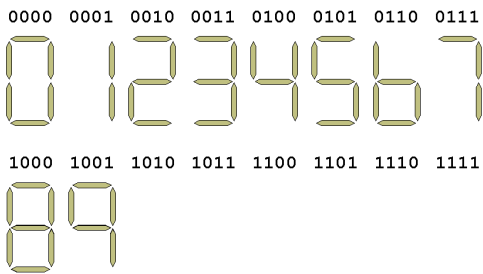
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### Defining the desired outputs



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## Design Steps

1. Define each output as a boolean function.
  - Truth table makes sense for this problem.
2. Derive SOP expression for each output.
  - We can do this easily given a truth table.
3. Minimization
  - Karnaugh Maps
4. Draw the circuit

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## Truth Table for $X_0$

- $X_0$  controls the top segment, which must be turned on (1) for the numbers: 0,2,3,5,7,8,9

$I_0 I_1 I_2 I_3$ :

0000, 0010, 0011, 0101, 0111, 1000, 1001

0    2    3    5    7    8    9

- $X_0$  should be off (0) for the numbers: 1,4,6

$I_0 I_1 I_2 I_3$ :

0001, 0100, 0110

1    4    6

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$I_0$	$I_1$	$I_2$	$I_3$	$X_0$
0	0	0	0	1
0	0	0	1	0
0	0	1	0	1
0	0	1	1	1
0	1	0	0	0
0	1	0	1	1
0	1	1	0	0
0	1	1	1	1

$I_0$	$I_1$	$I_2$	$I_3$	$X_0$
1	0	0	0	1
1	0	0	1	1
1	0	1	0	?
1	0	1	1	?
1	1	0	0	?
1	1	0	1	?
1	1	1	0	?
1	1	1	1	?

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### Input patterns 1010 -> 1111

- It's never defined which displays should be turned on for many possible input patterns.
- We don't have to worry about this – we just make sure that for the defined input patterns, the outputs turned on are correct.

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### Deriving SOP

- One *term* for each row of the truth table that has the output on (1).
- We have 7 rows that are set to 1.
- This will be a big expression!

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### SOP terms

- To come up with a single term, we AND together all the inputs, although some will be negated.
- The inputs that have the value 0 in the row we are looking at will be negated.
- The resulting term will (AND) will be a 1 only if the inputs correspond to our row.

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$I_0$	$I_1$	$I_2$	$I_3$	$X_0$
0	0	0	0	1
0	0	0	1	0
0	0	1	0	1
0	0	1	1	1

SOP term derivation  
from a row in the truth  
table

$I_0$  must be a 0, so we write  $\overline{I_0}$   
 $I_1$  must be a 0, so we write  $\overline{I_1}$   
 $I_2$  must be a 1, so we write  $I_2$   
 $I_3$  must be a 0, so we write  $\overline{I_3}$

The term is:  $\overline{I_0} \cdot \overline{I_1} \cdot I_2 \cdot \overline{I_3}$  or simply:  $\overline{I_0} \overline{I_1} I_2 \overline{I_3}$

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Repeat for all other rows that are  
1 in the truth table.

- We end up with 7 terms, and we OR them all together to get an expression for  $X_0$

$$X_0 = \overline{I_0} \overline{I_1} \overline{I_2} \overline{I_3} + \overline{I_0} \overline{I_1} I_2 \overline{I_3} + \overline{I_0} I_1 \overline{I_2} \overline{I_3} + \overline{I_0} I_1 I_2 \overline{I_3} + \overline{I_0} I_1 \overline{I_2} I_3 + \overline{I_0} I_1 I_2 I_3 + I_0 \overline{I_1} \overline{I_2} \overline{I_3} + I_0 \overline{I_1} \overline{I_2} I_3$$

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Minimization: K-Map

		$I_2 I_3$			
		00	01	11	10
$I_0 I_1$	00	1	0	1	1
	01	0	1	1	0
	11	?	?	?	?
	10	1	1	?	?

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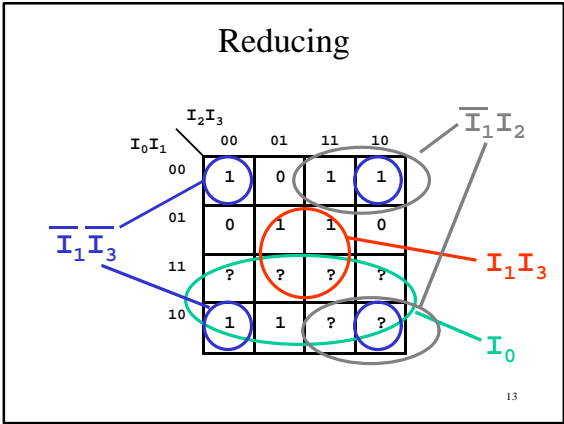
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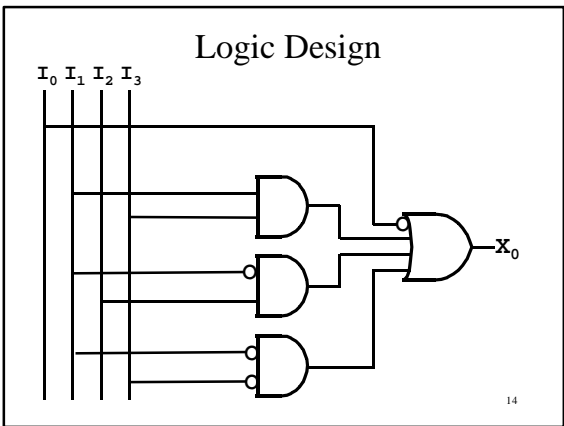
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### 6 more segments (outputs)

- So far we have only dealt with  $x_0$ , we still need to handle  $x_1 - x_6$ !
- Nothing is different – just derive each truth table, SOP expressions, minimize and come up with logic diagram...

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