

Homework # 4

3.15 (a) Construct a ^{directed} graph with

intersections as nodes and streets as edges.

Check whether ~~if~~ the directed graph is strongly connected.

~~yes~~ • If the answer is yes (strongly connected), then you can go from any intersection to any other intersection.

(b) ~~can~~ From the above graph constructed, starting from town hall, consider all the vertices X reachable from the town hall vertex (do a BFS on G , with town hall as start node).

Find the Strongly Connected Component of G . If the Strongly Connected Component containing town hall also includes X , then the answer is yes. Else the answer is NO.

For both problems: Find the strongly connected component of G .

(a) G has to have only one strongly connected component.

(b) The strongly component containing town hall should include X .

3.17

(a) If u and v belonging to two different strongly connected components and if u and v are in $f(P)$ implies that there is a path from u to v and v to u a contradiction.

(b) Check whether there is a strongly connected component of size greater than 1. Then it will have an infinite trace.

(c) Check if there is a strongly connected component of size greater than 1, containing the good vertex.

(d) If G has an infinite trace containing some good vertex, there is a path from (Bad vertex to good vertex), it means that there is a strongly connected component containing the good vertex.

3.22. Find the strongly connected components, and the corresponding Strongly Connected Component graph. That Strongly Connected Component graph is a simple path, then the source vertex is the vertex s , from which all vertices are reachable.

3.24

Do a topological sort of the given DAG.

From the resulting sequence

a_1, a_2, \dots, a_n , check whether there is an

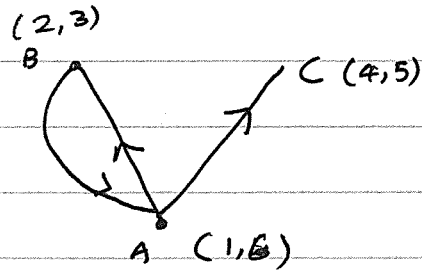
edge from a_i to a_{i+1} .

~~The reason why it works is~~

Or calculate longest path from the source vertex to the sink vertex [There has to be one source vertex and one sink vertex - otherwise no such path exists].

If the path length is $n-1$, such a path exists, otherwise no such path exists.

5 22.3.8



A.pre = 1 B.pre = 2 C.pre = 4
A.post = 6 B.post = 3 C.post = 5

B.pre < C.pre Edge (B, A) is the back edge

But C is not a descent of B in the DFS traversal.

4.3.

Let A be the adjacency matrix. ($n \times n$)

for $i = 1$ to n

for $j = i+1$ to n

~~if $A[i][j]$~~ sum = 0

for $k = 1$ to n

if $(A[i][k] == A[j][k]) \text{ and } (A[i][j] == 1)$

sum = sum + 1

if (sum == 2), { there is

a cycle of length 4.

exit }

there is no cycle of length 4.

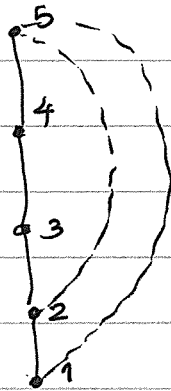
exit.

				k_1	k_2	
i	1	0	0	1	0	0
j	0	1	0	1	0	1

$$A[i, k_1] = A[j, k_1] = 1 \quad (i, k_1, j, k_2)$$

$$A[i, k_2] = A[j, k_2] = 1 \quad \text{form a four cycle.}$$

4.4.



Shortest cycle is of length 3, containing edge $(1,2), (1,5), (2,5)$.

The reason ~~is~~ the method suggested does not work is the shortest cycle may contain more than one back edge.

4.7. Let T be the shortest path tree.

Compute $D(s, v)$ in T

$D(s, v)$ is the shortest distance from s to v .

For each (u, v) in G ,

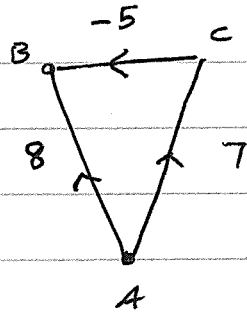
compute $D(s, u) + w(u, v)$ ~~and~~

If this is ~~less~~ greater than or equal

$D(s, v)$, the given tree T is the

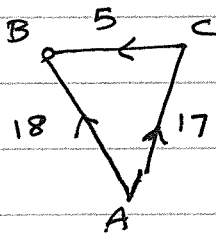
shortest path tree.

4.8.



~~If~~ The shortest path from A to B is 2.

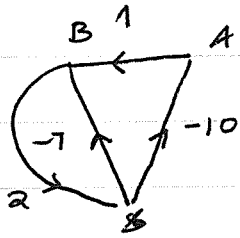
If we add 10 to each edge,



Compute the shortest path from A to B

$18 - 10 = 8$ which is not correct.

4.9.



There is a negative weight cycle involving S .

Hence shortest path algorithm will not work.

If there is no negative weight cycles, then the algorithm will work - because a node when popped from the priority queue will never enter (as the distance of those vertices will be strictly nondecreasing).