## 14.1 Network Flow

Consider a directed graph G where each edge  $e \in E(G)$  has a given **capacity** c(e). We also have a distinguished **source vertex** s and **sink vertex** t. Such a graph is called a **flow network**.

A flow f(e) on a flow network G assigns a value to each  $e \in E(G)$ . For each  $v \in V(G)$  we have  $f^-(v)$  as the sum of flows from incoming edges on v and  $f^+(v)$  as the sum of flows on outgoing edges. For non-source and non-sink vertices, a flow is **feasible** if is satisfies constraints  $\forall e \in E(G) : 0 \le f(e) \le c(e)$  and  $\forall v \in V(G), v \ne s, t : f^+(v) = f^-(v)$ . The **value** val(f) of a flow f is the net flow into the sink,  $f^-(t) - f^+(t)$ . A **maximum flow** is a feasible flow where val(f) is maximum.

When f is a feasible flow in a network, a f-augmenting path is a source-to-sink path P where for each  $e \in P$ :

- 1. if P follows e in a forward direction, then f(e) < c(e)
- 2. if P follows e in a backward direction, then f(e) > 0

Define  $\epsilon(e) = c(e) - f(e)$  when e is forward on P and  $\epsilon(e) = f(e)$  when e is backward on P. The **tolerance** of P is  $\min_{e \in E(P)} \epsilon(e)$ .

If P is an f-augmenting path with tolerance z, then changing flow by +z on forward edges in P and -z on backward edges in P produces a new feasible flow val(f') = val(f) + z.

In a flow network, a **source-sink cut** [S,T] consists of the edges between a **source set** S and **sink set** T, where S and T partition the nodes and  $s \in S, t \in T$ . The **capacity** of the cut [S,T], cap(S,T) is the total capacities of the edges of [S,T], with the net flow from S to T equal to val(f) and val $(f) \le \text{cap}(S,T)$ . Among all possible [S,T] cuts, the one with the lowest cap(S,T) gives us a bound on our maximum flow. The **Max-flow Min-cut Theorem** states the duality between the maximum flow and **minimum cut** problems; specifically, the maximum value of a feasible flow equals the minimum capacity of a source-sink cut.

## 14.2 Max Flow – Edmonds-Karp Algorithm

At a high level, the iterative algorithm for identifying f-augmenting paths to incrementally increase the flow in a network is called the **Ford-Fulkerson Algorithm**. When we explicitly use BFS to find the shortest of such paths, we have the **Edmonds-Karp Algorithm**. We define this algorithm above for max flow. Should we wish to find a min cut instead, we can use the set of vertices visited by our BFS before termination as our S

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procedure EDMONDS-KARP(Flow Network G(V, E^+, E^-C, s, t))
                                         \triangleright C = \text{edge capacities}, s = \text{source vertex}, t = \text{sink vertex}
for all e \in E(G) do
     F(e) \leftarrow 0
                                                                                      ▶ Initialize flows to zero
do
                                                \triangleright Do iterative BFS searches for f-augmenting paths
     for all v \in V(G) do
         parent(v) \leftarrow -1
     Q \leftarrow s, Q_n \leftarrow \emptyset
     while Q \neq \emptyset do
         for all v \in Q do
              for all u \in N^+(v) \cup N^-(v): parent(u) = -1 do
                   e \leftarrow (v, u)
                   if (F(e) < C(e) and u \in N^+(v)) or (F(e) > 0 and u \in N^-(v)) then
                       parent(u) = v, Q_n \leftarrow u
         \operatorname{swap}(Q, Q_n), \, Q_n \leftarrow \emptyset
     if parent(t) = -1 then
                                                                                 \triangleright Did we find path to sink?
         foundpath \leftarrow \mathbf{false}
     else
         foundpath \leftarrow \mathbf{true}, \ tol \leftarrow \infty, \ v \leftarrow t
         while v \neq s do
                                                                             \triangleright First determine tolerance tol
              u \leftarrow parent(v), e \leftarrow (u, v)
              if e \in E^+(G) then
                   tol \leftarrow \min(tol, C(e) - F(e))
              else
                   tol \leftarrow \min(tol, F(e))
         v \leftarrow t
         while v \neq s do
                                                                     ▶ Now use tolerance to update flows
              u \leftarrow parent(v), e \leftarrow (u, v)
              if e \in E^+(G) then
                   F(e) \leftarrow F(e) + tol
              else
                   F(e) \leftarrow F(e) - tol
while foundPath = true
return (F^{-}(t) - F^{+}(t))
```

source set, unvisited vertices as the T sink set, and therefore the edges cut between them [S, T] is our minimum cut.