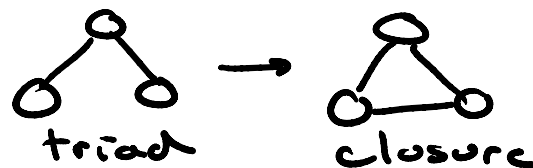


Last class:

- Triadic closure



Social network growth
(link prediction)

- Homophily → selection
"like attracts like" influence
(vertex classification)

- Temporal networks
→ changes over time

Today: strength of ties
diffusion

strong vs. weak ties

↳ strength of links
or edge weights

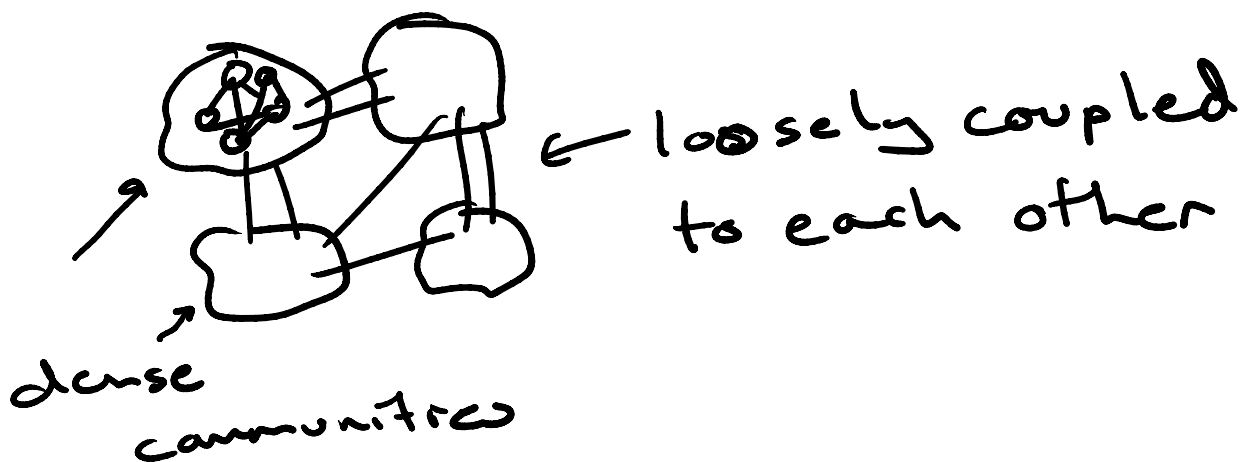
- # of communications
- Time spent together

- Time spent together
- etc.

Example:  
story o'clock

Empirically: job seekers
found more open positions
through acquaintances than
close friends

Why: consider the structure
of a social network



From this: Information spreads
(diffusion) very quickly within
a community
but, more slowly from

but, more slowly from
one community to
another

For our story:

within a job seeker's community,
they already have information
of available positions

However, over time, info from
other communities reach them
↳ via "weak ties"

strong tie: strong connection,
usually internal to a cluster

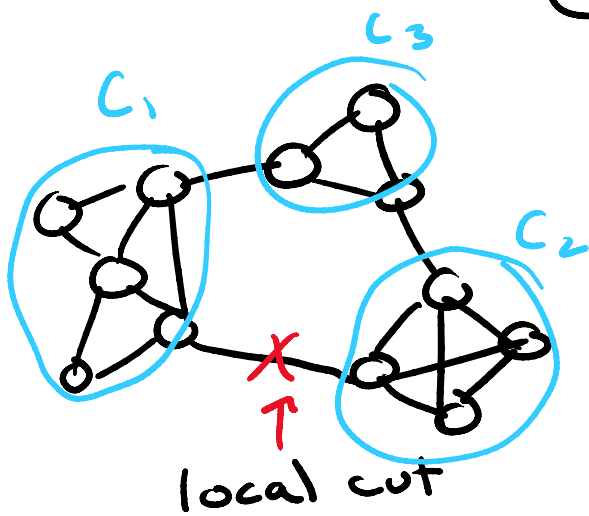
weak tie: weaker connection,
often external to a cluster

In terms of connectivity

→ weak ties \approx cut edges
↑
not exactly

However, we have the notion of
a local cut or local bridge

a community structure



↳ removing an edge increases shortest path lengths for some pairs of vertices

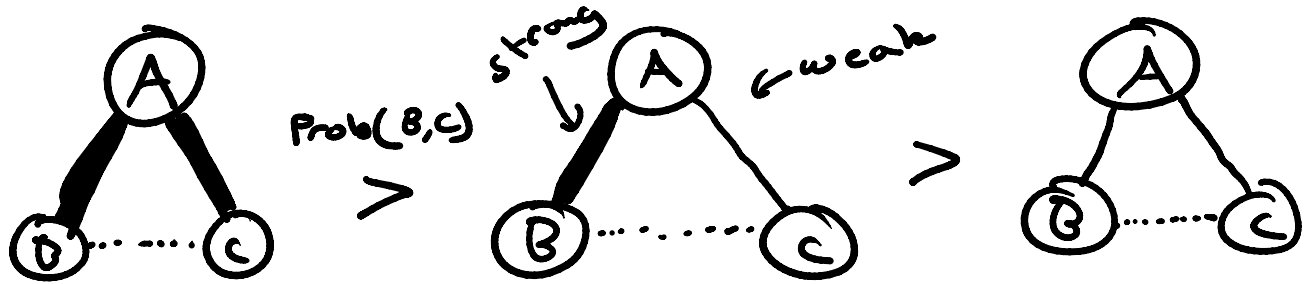
We'll observe how weak ties, local cuts, and diffusion are all related

How does strength of ties relate to our triad closure?

↳ strong triadic closure

If A is connected to B, C via strong ties, and B, C are not connected, there's a higher likelihood that B eventually connects to C than if A 's connection were weak

connections were weak



Think of

weak ties \longleftrightarrow local bridges ^{more likely}



Over time, a strong tie connecting two communities is more likely to influence those communities to eventually merge

Let's experiment and observe:

- consider a weighted network

First: correlate neighborhood overlaps with tie strength

Second: remove ties from

Second: remove ties from
strong \rightarrow weak

and weak \rightarrow strong

and observe impact on
connectivity of the remaining
graph

Diffusion processes

Generally: we've considered how
information, data, etc. spread
through a network

Basic models:

vertex-centric behavior

$\rightarrow v$ updates its state based
on the states of its neighbors

Complexity of this behavior is
driven by how the diffusive
process spreads across edges

\rightarrow updates could be heuristic,
random probabilities,
reductions over neighbors

random probabilities,
reductions over neighbors

→ small changes locally can
influence global dynamics

Simple Algorithm: label propagation

For $v \in V(G)$: ← vertex id label
State[v] = vid(v)

while updates occur:

For $v \in V(G)$:

counts = {}

For $u \in N(v)$:

counts[state[u]] += 1

state[v] = argmax(counts)
(ties broken randomly)

Q: How are diffusion and network
ties related?

→ cutting weak ties increase the
avg. shortest paths lengths and
decrease the speed of a
diffusive process

→ disconnecting a graph can
halt a diffusive process

Think: network resilience

* we can strategically cut a
network if that's our goal

(epidemiology)

Growth Models

Note: our observations depend
on some underlying growth
process and knowledge
of the network properties

(triadic closure)

Many networks also grow
via "preferential attachment"

↳ high degree vertices are
more likely to gain
new connections

"Rich get richer"

Sturm time:

Story time:

Slota won an award

→ RPI gave me another award

→ RPI gave me tenure

→ RPI gave me another award

→ basic explanation is that high degree vertices are high degree for same underlying reason

Barabasi-Albert model:

start with v_0 vertices

add a vertex and attach it to existing vertices u

with probability $P_{v,u} = \frac{d(u)}{\sum_{z \in V(G)} d(z)}$

→ explains degree skew and other "power-law-ish" measurements and properties