

## Proof Technique Bag O' Tricks

### 1. Structural Arguments

- (a) Arguments that consider the way in which a graph or subgraph must be configured in terms of the topological “structure” of vertices and edges
- (b) Consider  $v$  of degree  $x$  that is configured in some way
- (c) Consider some  $v$  and  $G' = G - v$
- (d) These types are arguments generally form the basis for most of our proofs on graphs

### 2. Extremal Arguments

- (a) Extremal Principle: within a well-ordered set, there is some maximum/minimum value within that set
- (b) Consider maximum path  $P$
- (c) Consider  $v$  of maximum degree in  $G$

### 3. Parity Arguments

- (a) We can often use parity on the countable properties of graphs
- (b) even + even = even; odd + odd = even; even + odd = odd

### 4. Weak Induction

- (a)  $P(1), \dots, P(k), P(k+1)$
- (b) Demonstrate our basis  $P(1)$  – and/or  $P(0)$  and/or  $P(2)$ , etc.
- (c) Assume what we're trying to prove for our  $P(k)$  case via inductive hypothesis
- (d) Construct our  $P(k+1)$  case
- (e) Show that what we're trying to prove still holds on  $P(k+1)$

### 5. Strong Induction

- (a)  $P(1), \dots, P(k), \dots, P(n)$
- (b) Demonstrate our basis
- (c) Consider our  $P(n)$  case, where original assumptions hold
- (d) Construct our  $P(k)$  case by removing some part of  $P(n) - P(k)$  construction must still fit our original assumptions of  $P(n)$
- (e) Assume what we're trying to prove for our  $P(k)$  case via inductive hypothesis
- (f) Show that what we're trying to prove still holds on  $P(n)$

### 6. Construction Methods for Strong Induction

- (a) There are many ways we can get from  $P(n)$  to  $P(k)$  in a strong inductive proof
- (b) *Edge Deletion*:  $P(k) = P(n) - e : e \in E(P(n))$
- (c) *Vertex Deletion*:  $P(k) = P(n) - v : v \in V(P(n))$
- (d) *Edge Contraction*:  $P(k) = P(n) \cdot e : e = (u, v) \in E(P(n))$
- (e) *Subgraph Deletion*:  $P(k) = P(n) - S : S \subseteq P(n)$

## 7. Necessity and Sufficiency

- (a) To prove an equivalence, prove necessity and sufficiency
- (b) To show: A is equivalent to B
- (c) First show: A implies B
- (d) Then show: B implies A

## 8. Contrapositive

- (a) “A implies B” is equivalent to saying “not B implies not A”
- (b) “A is equivalent to B” is equivalent to saying “not A is equivalent to not B”

## 9. Proof by Contradiction

- (a) Assume what we’re trying to prove doesn’t hold, then show that the consequences of this assumption leads to a contradiction
- (b) Assume we have a tree  $T$  with  $|E(T)| \geq |V(T)|$ , we can show that such a  $T$  will always have a cycle, hence we have a contradiction against our assumption that  $T$  is a tree

## 10. Proof by Algorithm

- (a) Construct an algorithm to demonstrate a property holds
- (b) Here’s an algorithm that shows any graph with property A can be processed in a way that definitively shows it has property B

## 11. Proof by Counter-Example

- (a) Demonstrating some property doesn’t hold via an explicit construction
- (b) Here’s a counter-example that shows how A does not imply B

## 12. Consider the Cases

- (a) For many of the above techniques, we may also need to consider multiple possibilities as part of our proof
- (b) Consider connected graph  $G$ , vertex  $v \in V(G)$ , and  $G - v$
- (c) Case 1:  $G - v$  is still connected
- (d) Case 2:  $G - v$  has exactly two components
- (e) Case 3:  $G - v$  has three or more components