

Let's prove:

G has at most 1 nontrivial comp
 and $\forall v \in V(G): d(v) = \text{even}$
 $\Rightarrow G$ is Eulerian

We'll do strong induction on $|E|$

Basis $P(0): 0 \rightarrow$ trivial tour $\{\}$

Assume we have some $P(n) \in \mathcal{C}$

\uparrow
 specified
 graph class

Note: minimum degree
 must be at least 2

\rightarrow from last class: $\exists C_n \in G$

\uparrow
 exists some
 cycle of
 length n

$$P(k) = P(n) - C_n$$

Note: deleting a cycle subtracts
 exactly 2 degrees from
 each vertex $u \in V(C_n)$

Note x2: $P(k)$ might be

Note x2: $P(k)$ might be disconnected

- we can still use our I.H. on all of $P(k)$'s components
- we have same Euler tour on each component of $P(k)$

Q: How do we use that to prove Eulerianness of $P(n)$?

PROOF BY ALGORITHM

↳ we construct an algorithm that proves or guarantees some property

To complete our proof:
combine sub-tours on $P(k)$ with C_n to get a tour on $P(n)$

Our algorithm:

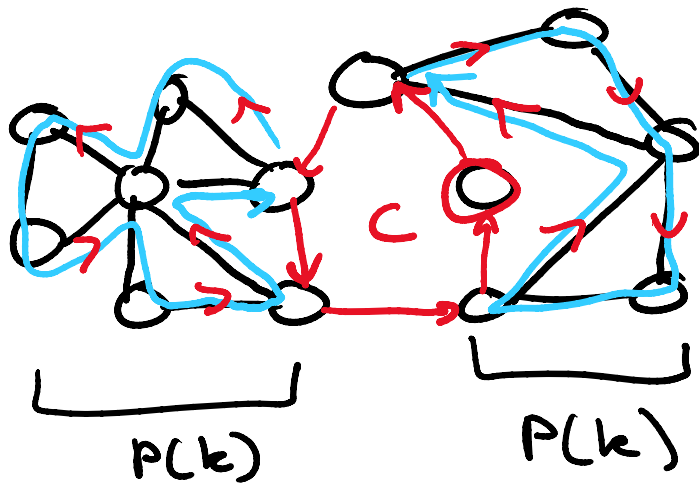
start at some $v \in C_n$

if $d(v) = 2$ traverse on C_n

else 1 ...

\rightarrow if $d(v) = 2$ traverse on C_n
 else \exists a tour from v into
 a component of $P(k)$
 \rightarrow follow that tour to completion
 continue along C_n repeating
 the above, but only traversing
 edges on tours we have not
 already taken

Output: Euler tour on $P(n)$ \square



Degrees

recall: $n = |V(G)|$

$m = |E(G)|$

degree of $v \rightarrow d(v)$, d_v

for simple graphs: $d(v) = |N(v)|$

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For some G :

maximum degree $\rightarrow \Delta(G)$

minimum degree $\rightarrow \delta(G)$

G is k -regular if

$$\delta(G) = k = \Delta(G)$$

$$\forall v \in V(G): d(v) = k$$

Examples: all C_n are 2-regular

all K_n are $(n-1)$ -regular

Degree sum formula:

$$\sum_{v \in V(G)} d(v) = 2m = 2|E(G)|$$

Why: each edge adds +1 degree
to each endpoint

Q: what are the possible valid
degrees for some G ?

Degree Sequence: list of all

Degree Sequence: list of all degrees for vertices in same G



Graphic sequence: a list of degrees that can realize a simple undirected graph

Realize: construct a graph with a given degree sequence

$$S = \{1, 3, 2, 2\}$$



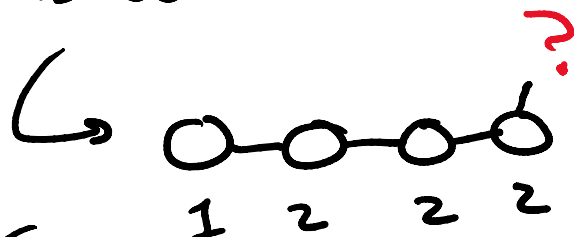
↳ S is graphic

Q: What sequences are graphic?

$$S' = \{1, 2, 2, 2\}$$

note: $\sum S'$ is odd

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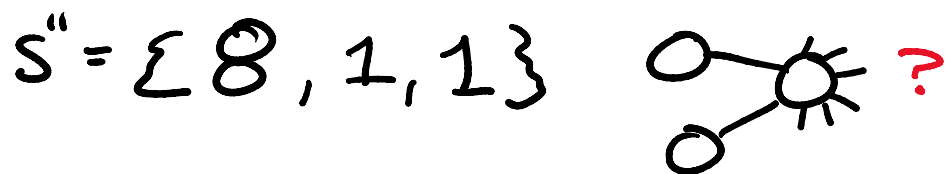
↳ Can't realize S'

↳ S' is not graphic

Takeaway: an even degree sum
is a necessary condition
for a graphic sequence

Q: is it sufficient?

Proof by **counter-example**



How can we tell if a
sequence is graphic?



Havel-Hakimi



Big dog of GT

Havel-Hakimi Theorem (/algorithm)

→ Given a non-increasing
sequence $S = \{d_1, d_2, \dots, d_n\}$
 $d_1 \geq d_2 \geq \dots \geq d_n$

S is graphic iff

$S' = \{(d_2 - 1), (d_3 - 1), \dots, (d_{(d_1 + 1)} - 1), \dots, (d_n)\}$
 \exists graphic

Example:

$$S = \{ \overset{-1}{3}, \underset{-1}{2}, \underset{-1}{2}, \underset{-1}{1} \}$$

$$S' = \{ \overset{-1}{1}, \underset{-1}{1}, 0 \} \quad 0 \quad 0 \quad 0$$

$$S'' = \{ 0, 0 \}$$

Ways we can tell same S is

Ways we can tell some S is not graphic via this process:

1. We end up with only a single nonzero value
2. We end up with negative values
3. We have some d_1 that is larger than the number of other nonzeros in the sequence

$$S = \{ \cancel{3}, 2, 2, 1, 1, 1 \}$$

$$S' = \{ \underset{-1}{1} \underset{-1}{1} \underset{-1}{0} 1 1 \}$$

$$S' = \{ \cancel{1} \underset{-1}{2} 1 1 0 3 \}$$

$$S'' = \{ 0 1 1 0 3 \}$$

$$S'' = \{ \cancel{1} \underset{-1}{1} 0 0 3 \}$$

$$S''' = \{ 0 0 0 \}$$

Havel-Hakimi Algorithm

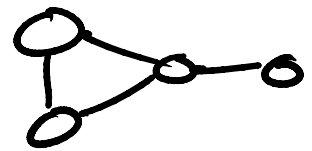
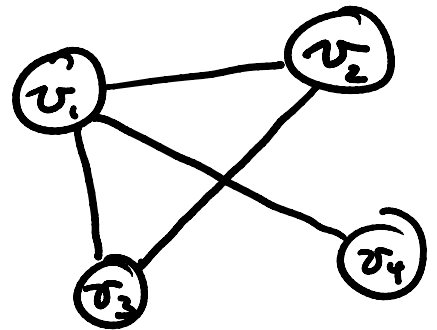
1. Map each value in S to some vertex

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2. We draw an edge (d_i, d_j) when some d_j is decremented by the removal of d_i
3. Iterate until S^* is all zeros

$$S = \{ \overset{v_1}{3}, \overset{v_2}{2}, \overset{v_3}{2}, \overset{v_4}{1} \}$$

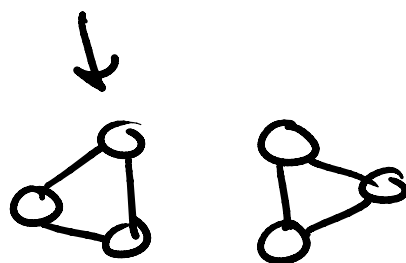
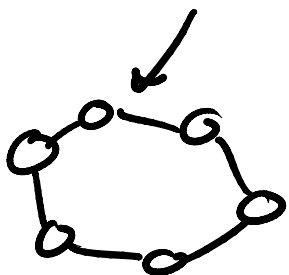
$$S' = \{ \overset{v_2}{\cancel{1}}, \overset{v_3}{\overset{-1}{1}}, \overset{v_4}{\overset{-1}{0}} \}$$

$$S'' = \{ 0, 0 \}$$

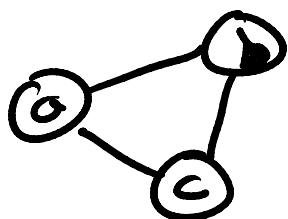


Note 1: a graphic sequence does not necessarily have a unique realization

$$S = \{ 2, 2, 2, 2, 2, 2 \}$$



Note 2: it is necessary to sort



$$S = \{ \overset{a}{2} \overset{b}{2} \overset{c}{2} \overset{d}{2} \overset{e}{2} \overset{f}{2} \overset{g}{2} \}$$

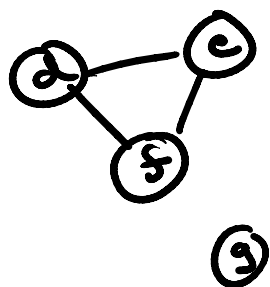
$$S' = \{ \overset{a}{1} \overset{b}{1} \overset{c}{2} \overset{d}{2} \overset{e}{2} \overset{f}{2} \overset{g}{2} \}$$

$$S'' = \{ \overset{d}{2} \overset{e}{2} \overset{g}{2} \overset{f}{2} \}$$

$$S''' = \{ \overset{e}{1} \overset{f}{1} \overset{g}{2} \}$$

$$S'''' = \{ \overset{g}{2} \}$$

swap order



Brain exercise: Can all possible realizations for a given graphic sequence be constructed via Havel-Hakimi?

Via swapping order, we can construct multiple realizations

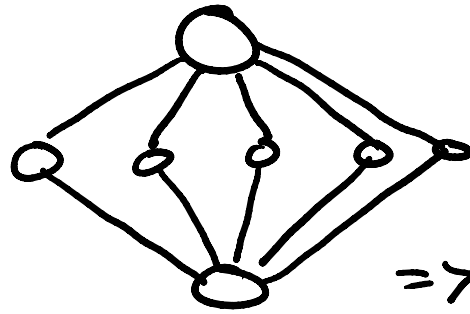
Proof by counter-
example

a b c d e f a

$$S = \{ \overset{a}{5}, \overset{b}{5}, \overset{c}{2}, \overset{d}{2}, \overset{e}{2}, \overset{f}{2}, \overset{g}{2} \}$$

via H-H, we will always connect the two largest degree vertices

However:



\Rightarrow NO