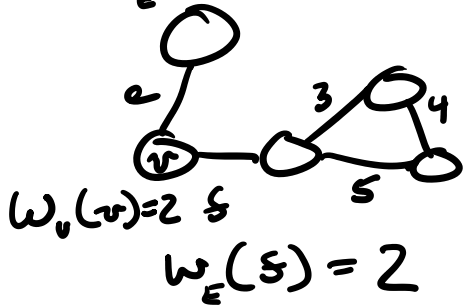


Irony: babbling incoherently for 10 minutes on the importance of clear and effective communication.

Weighted graphs

$$\text{weighted } G = \{V, E, W\}$$

$$w_e(e) = 1$$



$$w_v(v) = 2$$

$$w_e(5) = 2$$

$w = w_v$ vertex weights

$w = w_e$ edge weights

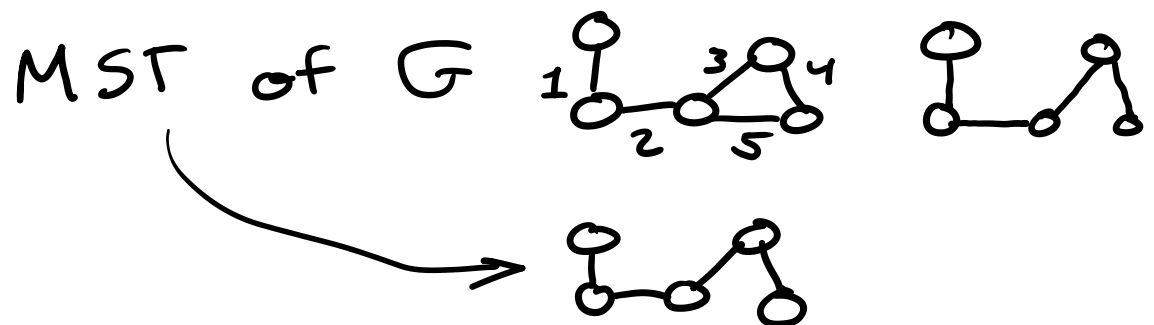
$w = \{w_v, w_e\}$ both

Note: weighted graphs can have vertex and/or edge weights

- Can be inter/real/imaginary
- Can be positive/negative
- weights for vertices/edges are defined for all vertices/edges in the graph
- $|W_v| = |V|, |W_e| = |E|$
- Can have multiple weights per edge or vertex

Minimum spanning tree (MST)

→ a spanning tree on an edge-weighted graph that has the minimum sum of weights



To get an MST: Kruskal's Algorithm

$V(T) \leftarrow V(G)$ (input)

$E(T) = \emptyset$ (output)

sort W, E in nondecreasing order

for all $w, e \in W, E$

if $\text{numComps}(T+e) < \text{numComps}(T)$:

↑ calculates number of comps.

$E(T) \leftarrow e$

if $\text{numComps}(T) = 1$:

break

Principle Construction of Kruskal's

Prove Correctness of Kruskal's

To show: prove M, S, T

T: any edge we add decrease the number of components

→ every edge is a cut edge

→ no edge is on a cycle

→ we end with a connected T

S: Assuming G is connected, we go until T is a single component

→ T contains all $v \in V(G)$

→ T is a spanning subgraph

M: pseudo-algorithmic argument

Consider: Kruskal outputs a ST that is not minimum

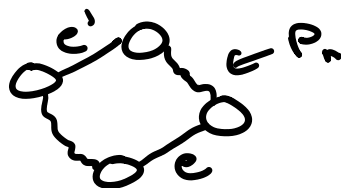
define: T^* = actual MST

$T =$ ^(hypothetical) output of Kruskal

spanning
tree
↓

Consider some $e \in E(T)$ s.t. $e \notin E(T^*)$
where e is the first such edge
chosen by the algorithm

Adding e to T^* creates cycle C
 \rightarrow consider $e' \in C$, $e' \notin E(T)$



Note: T^* has all edges in T that
were selected before e

\rightarrow both e and e' were available
for selection by T : $w(e) \leq w(e')$

define $T' = T^* + e - e'$

Note: $w(T') \leq w(T^*)$

\rightarrow T' has more edges in common
with T than T^*

\Rightarrow repeat this process for all
differing edges then $T' \rightarrow T$

differing edges then $T' \rightarrow T$
and therefore $T^* \rightarrow T \square$

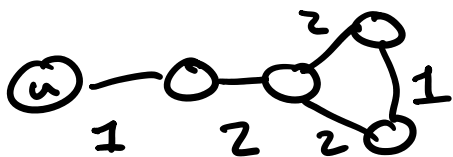
To prove Prim's (from notes)
 \rightarrow do the same as above

Single source shortest paths (SSSP)

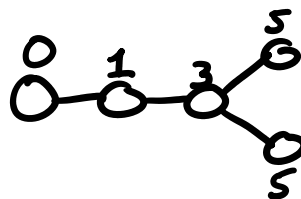
From same root $u \in V(G)$, we want
to identify all $d(u, v)$ for all $v \in V(G)$

AND

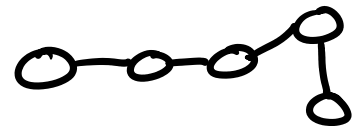
Consider all u, v paths as a
shortest paths tree



G



SSSP
tree



MST

Note: SSSP tree \neq MST

Dijkstra's Algorithm

Dijkstra's Algorithm

for the SSSP problem

$$\forall v \in V(G) : \underbrace{D_u(v)}_{\text{output distances}} = \infty$$

input
↓
root

$$D(u) = 0$$

$$S = V(G)$$

← unvisited set

while $S \neq \emptyset$:

$$w = \min_{v \in S} D(v)$$

← vertex in S with smallest current distance

$\forall x \in N(w)$ s.t. $x \in S$:

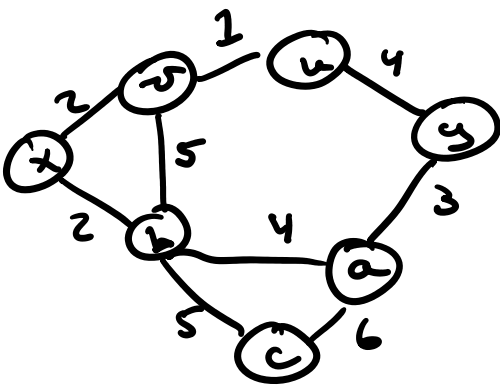
$$t = w(x, w) \leftarrow \text{weight of edge}$$

if $D(w) + t < D(x)$

$$D(x) = D(w) + t$$

$$S = S - w$$

Dijkstra in action



	D_0	D_1	D_2	D_3	D_4
u	0	0	0	0	
z	∞	1	1	1	
x	∞	∞	3	3	
y	∞	4	4	4	
a	∞	∞	∞	∞	
b	∞	∞	6	5	
c	∞	∞	∞	∞	

...
exercise
4
reader

Dijkstra Correctness Proof

what to show:

At every iteration:

X 's visited set of vertices

1 - $\forall v \in X \quad D(v) = d(u, v)$

2 - $\forall v \notin X \quad D(v)$ is shortest path to v through X

We'll do weak induction on $|X|$

Base $P(1)$: $X = \{u\}$ and $D(u) = d(u, u) = 0$
all $v \in N(u)$ take the weight of edge (u, v) as $D(v)$

$P(k) \Rightarrow |X| = k$

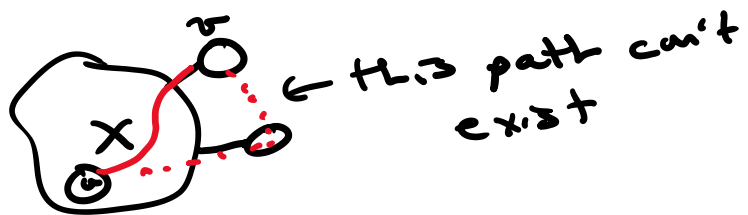
assume via I.H. that the two conditions hold

$P(k+1) \Rightarrow X' = X + v$

v is selected s.t. $D(v)$ is least for all $v \notin X$

First show: $D(v) = d(u, v)$

Via I.H. \rightarrow shortest path directly from X to v is $D(v)$, so any other possible path that exits X and reaches v is bounded by $D(v)$



Secondly show: $D(w)$ is correct for $X' = X + v, w \notin X'$

By I.H. $\rightarrow D(w)$ is shortest u, w -path distance directly from X

We update $D(w) = \min \left(\underbrace{D(w)}_{\text{distance from } X}, \underbrace{D(v) + w(v, w)}_{\text{distance from } X'} \right)$

\Rightarrow Shortest possible path to w through X' , as v is the only way to get to w through a vertex not originally in X \square

\implies a vertex not originally in X \square