

PARTITIONING FOR GRAPH ANALYTICS

Partitioning large-scale real-world graphs for parallel analysis is challenging. We ideally want a partition that satisfies the following:

- Balanced number of vertices and edges per partition to evenly distribute computation among tasks.
- Small maximal per-part edge cut to balance communication requirements among tasks.
- Small total edge cut to minimize total communication requirements.
- Fast partitioning with minimal memory and computational overhead.

PULP, PULP-M, PULP-MM

To satisfy the above objectives, we employ an efficient iterative label propagation-based [1] partitioning scheme to exploit the community structures inherent in most small-world graphs. More algorithmic detail is available in [4].

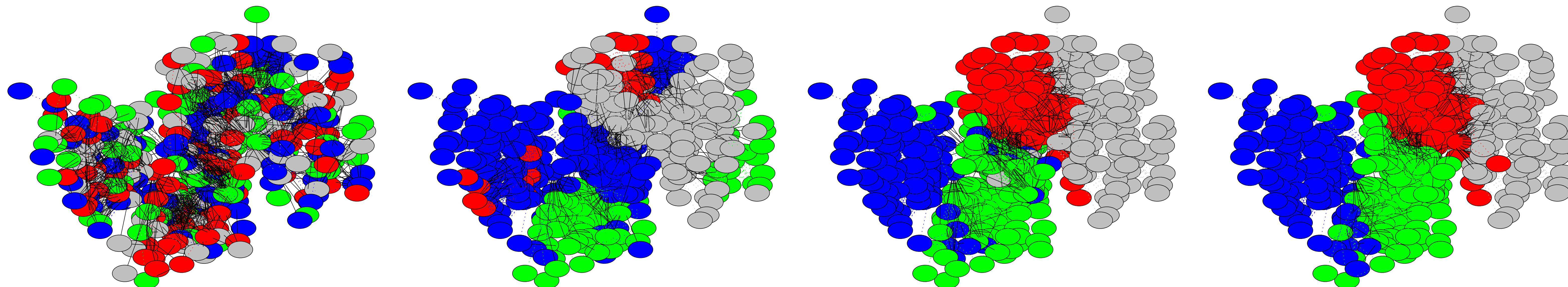
- 1: Initialize p random partitions.
- 2: Execute degree-weighted label propagation.
- 3: **for** k_1 iterations **do**
- 4: **for** k_2 iterations **do**
- 5: Balance partitions to satisfy constraint 1.
- 6: Refine partitions to minimize objective 1.
- 7: **for** k_3 iterations **do**
- 8: Balance partitions to satisfy constraint 2
- 9: and minimize objective 2.
- 10: Refine partitions to minimize objective 1.

We call the above algorithm **PULP-MM**. By running parts of the above we also have **PULP** (minimize edge cut and balance vertices) and **PULP-M** (minimize edge cut and balance vertices and edges).

REFERENCES

- [1] U. N. Raghavan, R. Albert, S. Kumara Near linear time algorithm to detect community structures in large-scale networks In *Physical Review E*, vol. 76, no. 3, 2007.
- [2] G. Karypis and V. Kumar METIS: A software package for partitioning unstructured graphs, partitioning meshes, and computing fill-reducing orderings of sparse matrices. version 5.1.0, March 2013.
- [3] H. Meyerhenke, P. Sanders, C. Schulz Partitioning complex networks via size-constrained clustering In *Proc. SEA*, 2014.
- [4] G. Slota, K. Madduri, S. Rajamanickam PULP: Scalable Multi-Objective Multi-Constraint Partitioning for Small-World Networks In *Proc. IEEE BigData Conf.*, 2014.

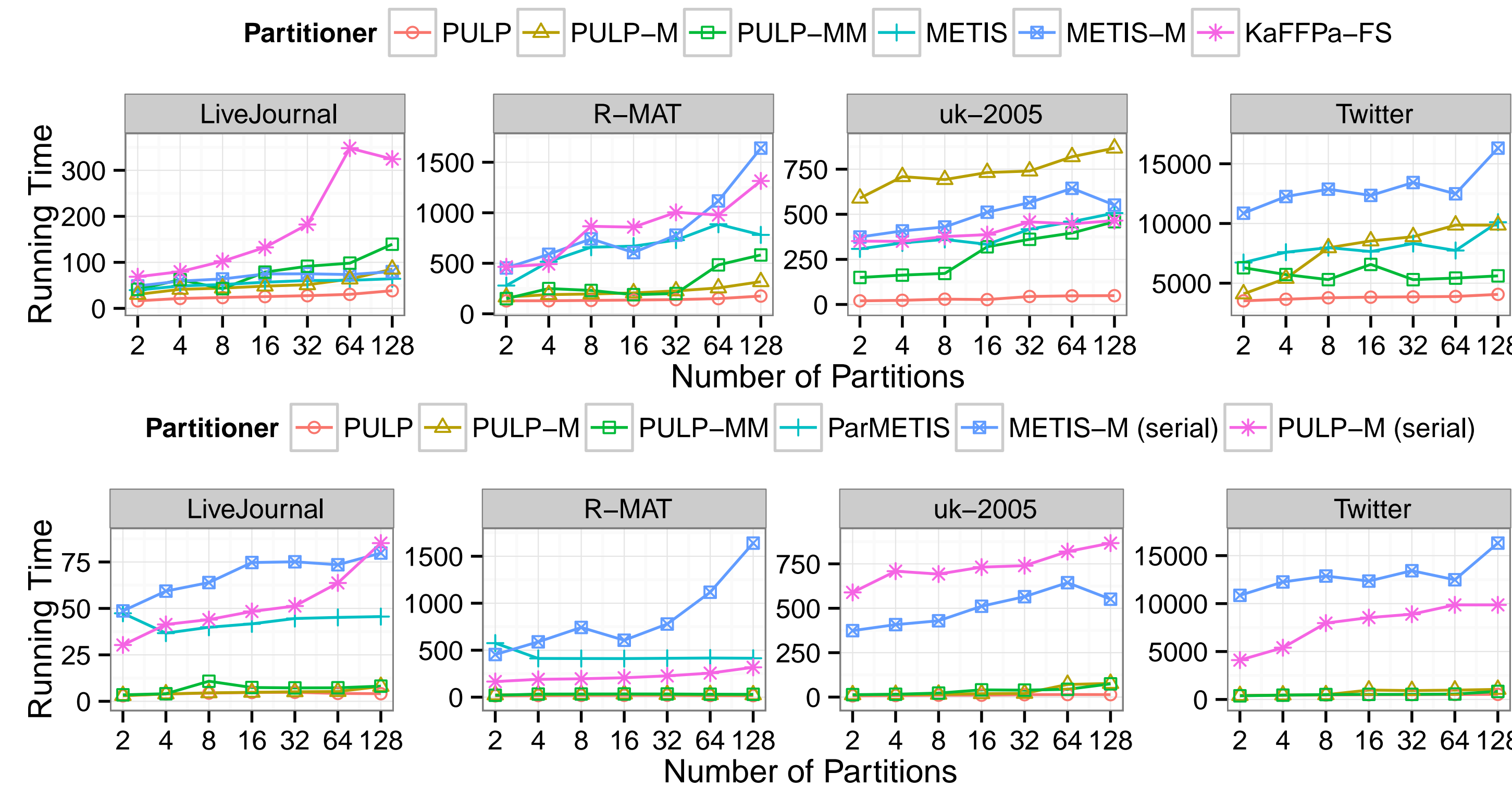
VISUALIZATION OF PULP: PARTITIONING USING LABEL PROPAGATION



- 1.) Randomly initialize the partition. Solid lines indicate cut edges and dotted lines indicate intra-part edges.
- 2.) Perform label propagation to create clusters and minimize edge cut.
- 3.) Balance the partition for vertices while additionally refining to minimize edge cut.
- 4.) Further balance the partition for edges and minimize maximal per-part edge cut.

Network shown is the Infectious network dataset from KONECT (<http://konect.uni-koblenz.de/>)

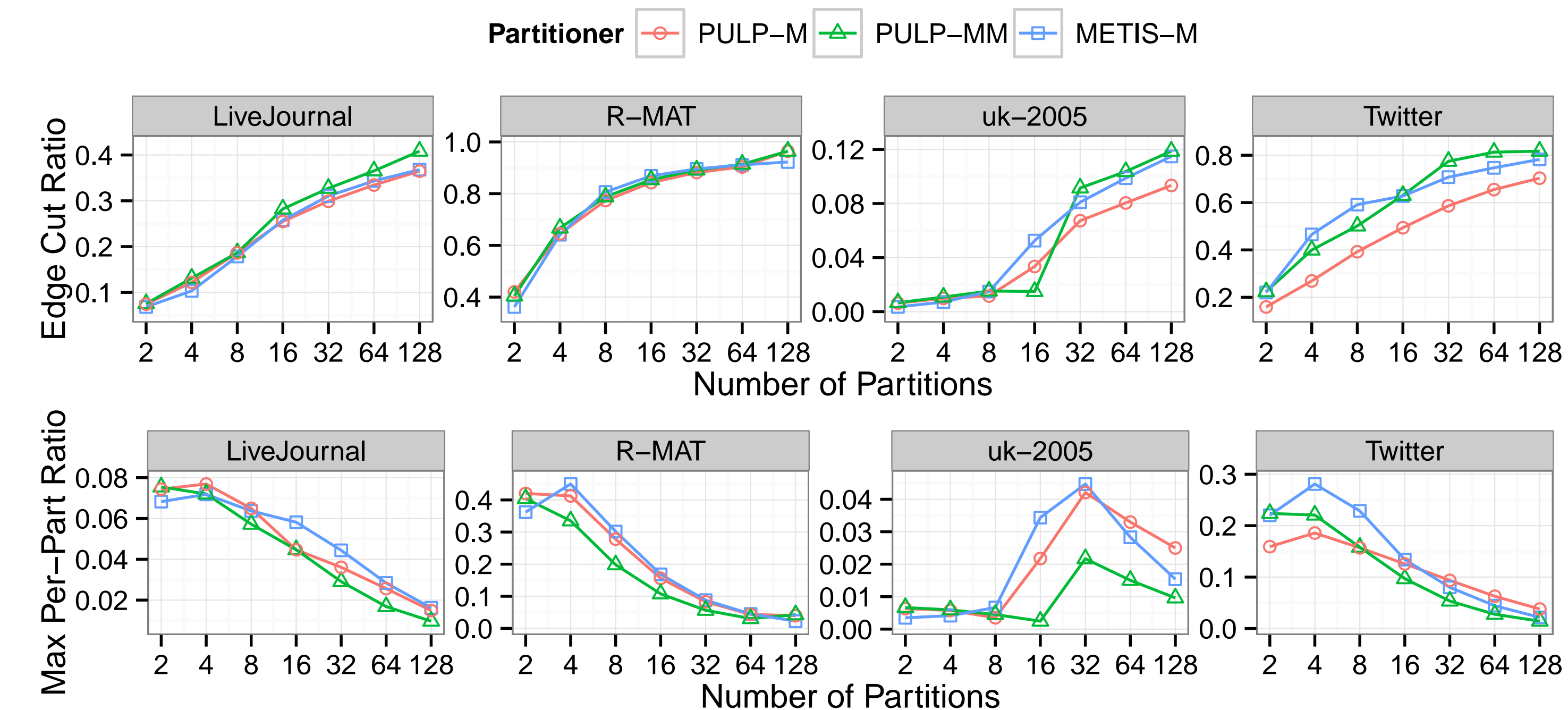
RESULTS: SUPERIOR SCALABILITY AND PERFORMANCE COMPARED TO MULTILEVEL PARTITIONERS



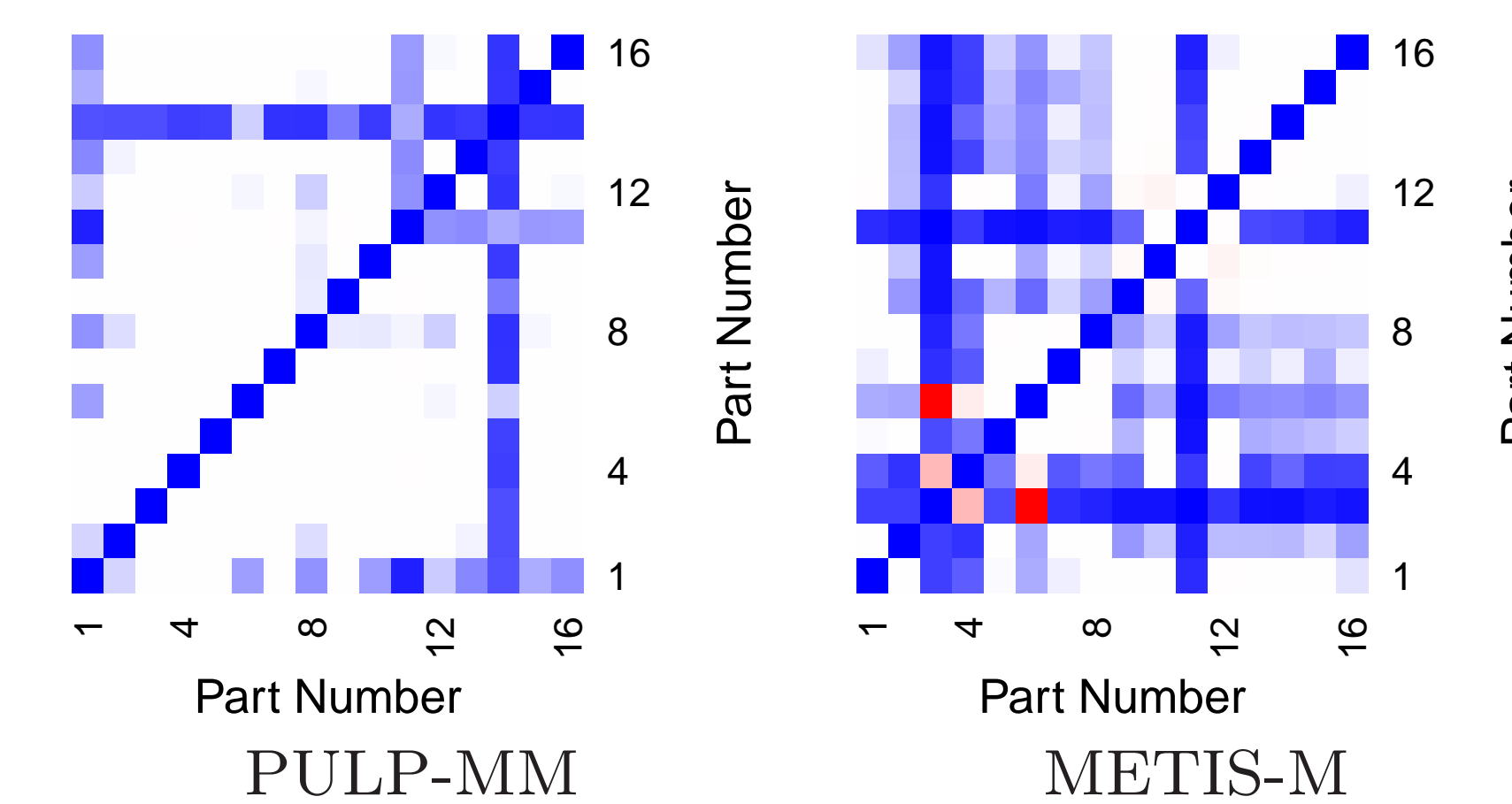
Execution Time: PULP gives up to an order of magnitude speedup in both serial and parallel partitioning relative to KaFFPa [3] and METIS/ParMETIS [2].

Network	Memory Utilization for 128 Parts				Decrease vs. Best
	METIS-M	KaFFPa	PULP-MM	Graph Size	
LiveJournal	7.2 GB	5.0 GB	0.44 GB	0.33 GB	11×
R-MAT	42 GB	64 GB	1.2 GB	1.02 GB	35×
uk-2005	41 GB	27 GB	7.9 GB	7.12 GB	3.4×
Twitter	487 GB	-	14 GB	12.2 GB	39×

Memory Savings: PULP's direct single-level approach avoids the considerable memory overheads of multi-level schemes.



Cut Quality: Our multi-constraint PULP-M demonstrates superior cut quality to multi-constraint METIS-M (top), while PULP-MM demonstrates superior performance in terms of cut balance or maximal per-part cut (bottom).



Balanced Communication: PULP-MM demonstrates a much more balanced cut than METIS-M in terms of the cut between all (p_i, p_j) pairs for 16 parts of uk-2005. Dark blue indicates few cuts, white is the average cut, and dark red is the maximal cut.

CONCLUSIONS

Utilizing an iterative label propagation-based approach to small-world graph partitioning can offer orders of magnitude improvement in both running time and memory utilization, while producing better cut quality under the complex objectives modern graph analytics requires.

ACKNOWLEDGEMENTS

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