

Hypothesis testing and statistical decision theory

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Schedule

- Hypothesis testing (definitions)
- Statistical decision theory
 - a more general framework for statistical inference
 - try to explain the scene behind tests

An example

- The average GRE quantitative score of
 - RPI graduate students vs.
 - national average: 558(139)
- Method 1: compute the average score of all RPI graduate students and compare to national average
- End of class

Another example

- Two heuristic algorithms: which one runs faster in general?
- Method 1: compare them on all instances
- Method 2: compare them on a few “randomly” generated instances

Simplified problem: one sample location test

- You have a random variable X
 - you know
 - the shape of X : normal
 - the standard deviation of X : 1
 - you don't know
 - the mean of X
- After observing one sample of X (with value x), what can you say when comparing the mean to 0?
 - what if you see 10?
 - what if you see 2?
 - what if you see 1?

Some quick answers

- Method 1
 - if $x > 1.645$ then say the mean is strictly positive
- Method 2
 - if $x < -1.645$ then say the mean is strictly negative
- Method 3
 - if $x < -1.96$ or $x > 1.96$ then say the mean is non-zero
- How should we evaluate these methods?

The null and alternative hypothesis

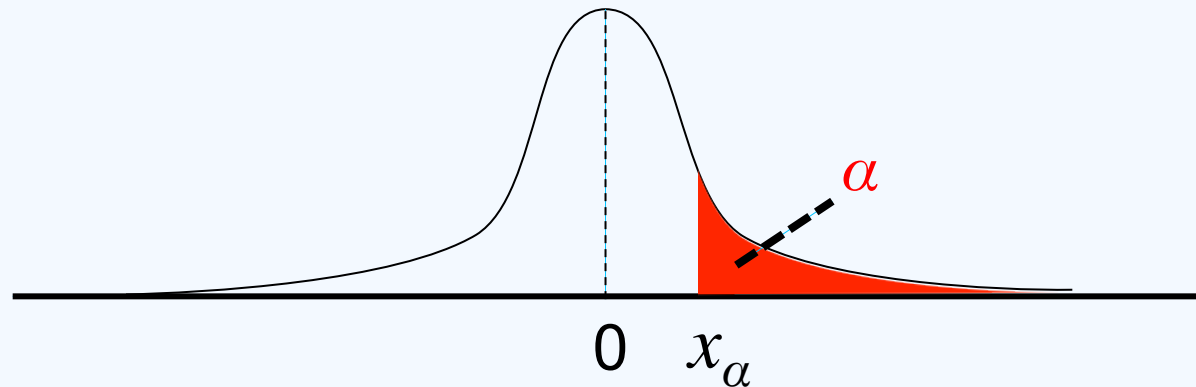
- Given a statistical model
 - parameter space: Θ
 - sample space: S
 - $\Pr(s|\theta)$
- H_1 : the **alternative** hypothesis
 - $H_1 \subseteq \Theta$
 - the set of parameters you think contain the ground truth
- H_0 : the **null** hypothesis
 - $H_0 \subseteq \Theta$
 - $H_0 \cap H_1 = \emptyset$
 - the set of parameters you want to test (and ideally reject)
- Output of the test
 - **reject** the null: suppose the ground truth is in H_0 , it is unlikely that we see what we observe in the data
 - **retain** the null: we don't have enough evidence to reject the null

One sample location test

- Combination 1 (one-sided, **right** tail)
 - $H_1: \text{mean} > 0$
 - $H_0: \text{mean} = 0$ (why not $\text{mean} < 0$?)
- Combination 2 (one-sided, **left** tail)
 - $H_1: \text{mean} < 0$
 - $H_0: \text{mean} = 0$
- Combination 3 (two-sided)
 - $H_1: \text{mean} \neq 0$
 - $H_0: \text{mean} = 0$
- A **hypothesis test** is a mapping $f: S \rightarrow \{\text{reject}, \text{retain}\}$

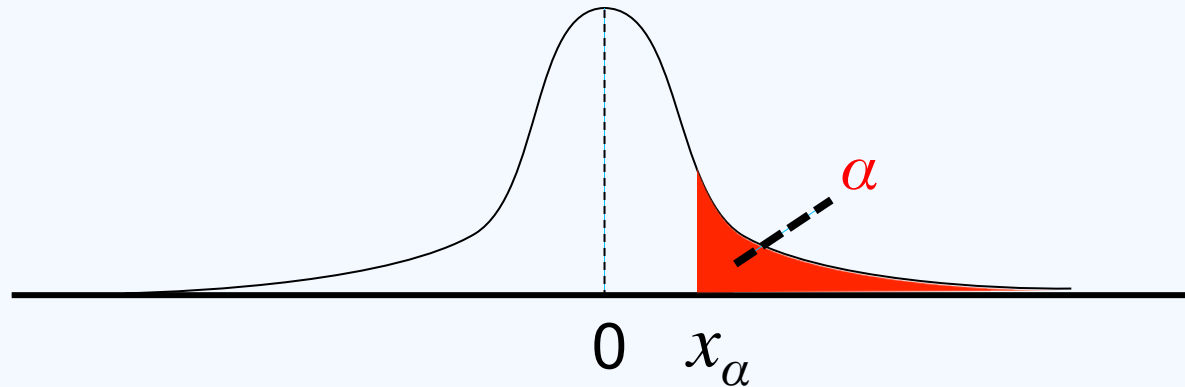
One-sided Z-test

- H_1 : mean > 0
- H_0 : mean $= 0$
- Parameterized by a number $0 < \alpha < 1$
 - is called the **level of significance**
- Let x_α be such that $\Pr(X > x_\alpha | H_0) = \alpha$
 - x_α is called the **critical value**



- Output **reject**, if
 - $x > x_\alpha$, or $\Pr(X > x | H_0) < \alpha$
 - $\Pr(X > x | H_0)$ is called the **p-value**
- Output **retain**, if
 - $x \leq x_\alpha$, or $\text{p-value} \geq \alpha$

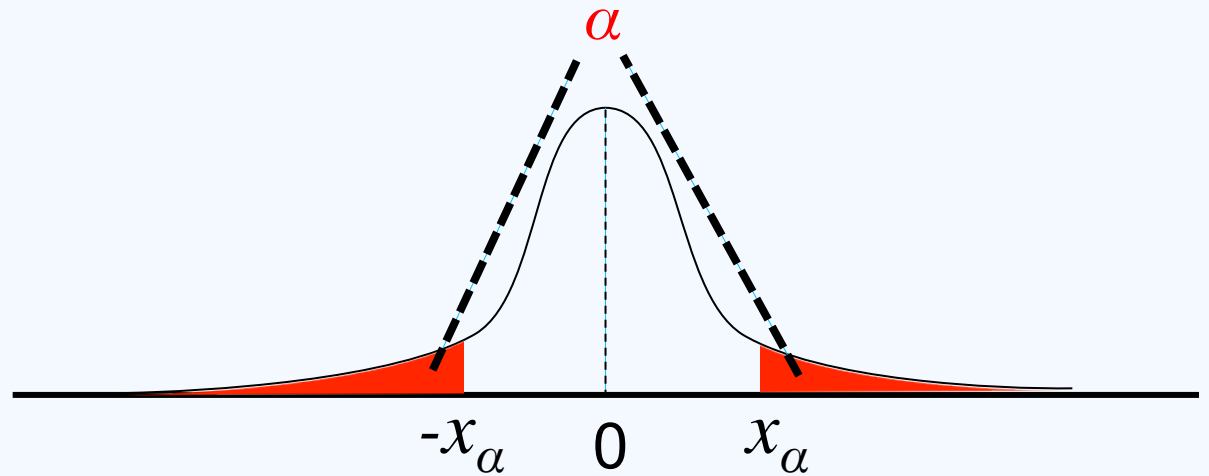
Interpreting level of significance



- Popular values of α :
 - 5%: $x_\alpha = 1.645$ std (somewhat confident)
 - 1%: $x_\alpha = 2.33$ std (very confident)
- α is the probability that **given mean=0**, a randomly generated data will leads to “reject”
 - Type I error

Two-sided Z-test

- H_1 : mean $\neq 0$
- H_0 : mean = 0
- Parameterized by a number $0 < \alpha < 1$
- Let x_α be such that $2\Pr(X > x_\alpha | H_0) = \alpha$



- Output **reject**, if
 - $x > x_\alpha$, or $x < -x_\alpha$
- Output **retain**, if
 - $-x_\alpha \leq x \leq x_\alpha$

What we have learned so far...

- One/two-sided Z test: hypothesis tests for one sample location test (for different H_1 's)
- Outputs either to “reject” or “retain” the null hypothesis
- And defined a lot of seemingly fancy terms on the way
 - null/alternative hypothesis
 - level of significance
 - critical value
 - p-value
 - Type I error

Questions that haunted me when I first learned these

- What the heck are you doing by using different H_1 ?
 - the description of the tests does not depend on the selection of H_1
 - if we reject H_0 using one-sided test (mean > 0), shouldn't we already be able to say mean $\neq 0$? Why need two-sided test?
- What the heck are you doing by saying “reject” and “retain”
 - Can't you just predict whether the ground truth is in H_0 or H_1 ?

Evaluation of hypothesis tests

- What is a “correct” answer given by a test?
 - when the ground truth is in H_0 , retain the null (\approx saying that the ground truth is in H_0)
 - when the ground truth is in H_1 , reject the null (\approx saying that the ground truth is in H_1)
 - **only consider cases where $\theta \in H_0 \cup H_1$**
- Two types of errors
 - **Type I**: wrongly reject H_0 , **false alarm**
 - **Type II**: wrongly retain H_0 , **fail to raise the alarm**
 - Which is more serious?

Type I and Type II errors

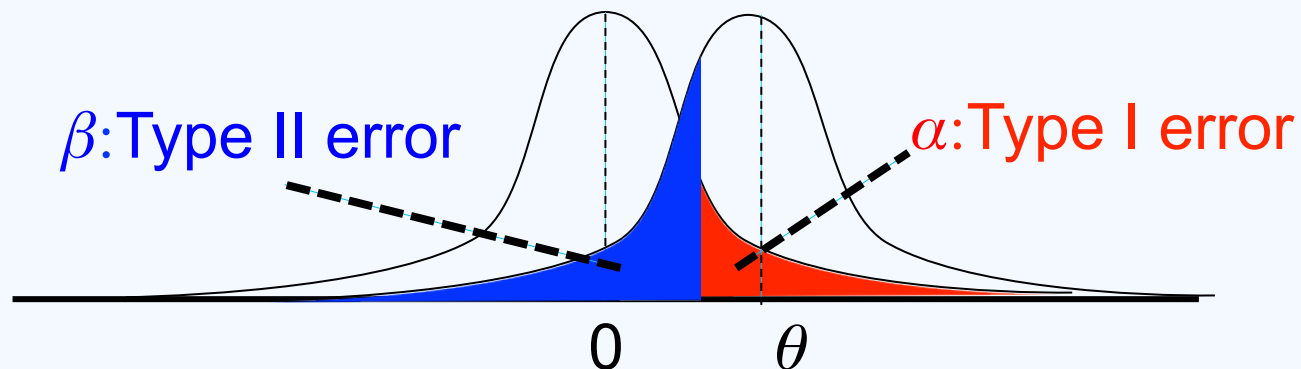
		Output	
		Retain	Reject
Ground truth in	H_0	size: $1-\alpha$	Type I: α
	H_1	Type II: β	power: $1-\beta$

- Type I: the max error rate for all $\theta \in H_0$
$$\alpha = \sup_{\theta \in H_0} \Pr(\text{false alarm} | \theta)$$
- Type II: the error rate given $\theta \in H_1$
- Is it possible to design a test where $\alpha = \beta = 0$?
 - usually impossible, needs a tradeoff

Illustration

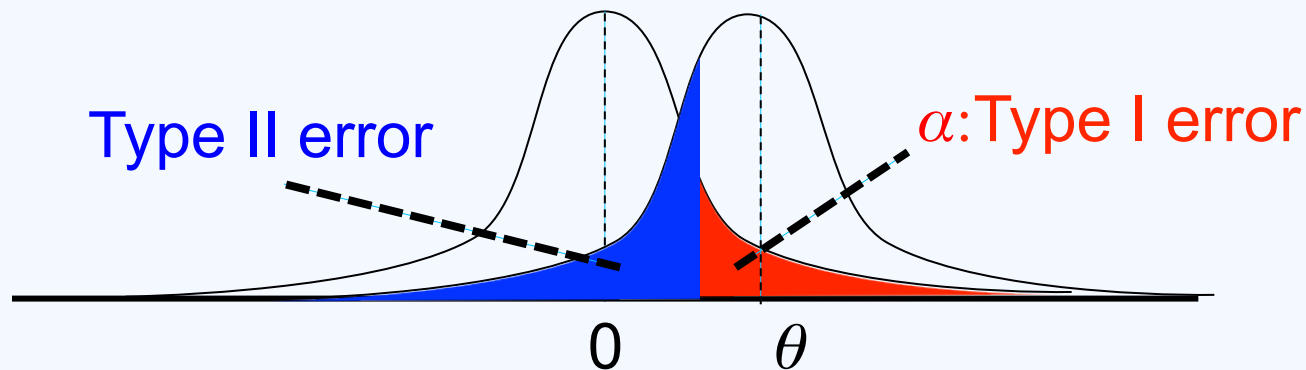
- One-sided Z-test
 - we can freely control Type I error
 - for Type II, fix some $\theta \in H_1$

		Output	
		Retain	Reject
Ground truth in	H_0	size: $1-\alpha$	Type I: α
	H_1	Type II: β	power: $1-\beta$

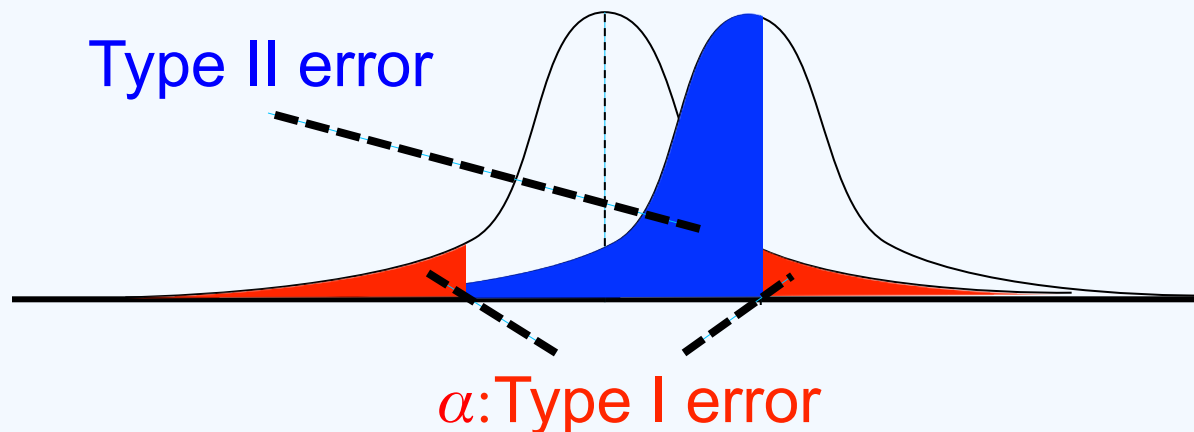


Using two-sided Z-test for one-sided hypothesis

- Errors for one-sided Z-test



- Errors for two-sided Z-test, same α



Using one-sided Z-test for a set-valued null hypothesis

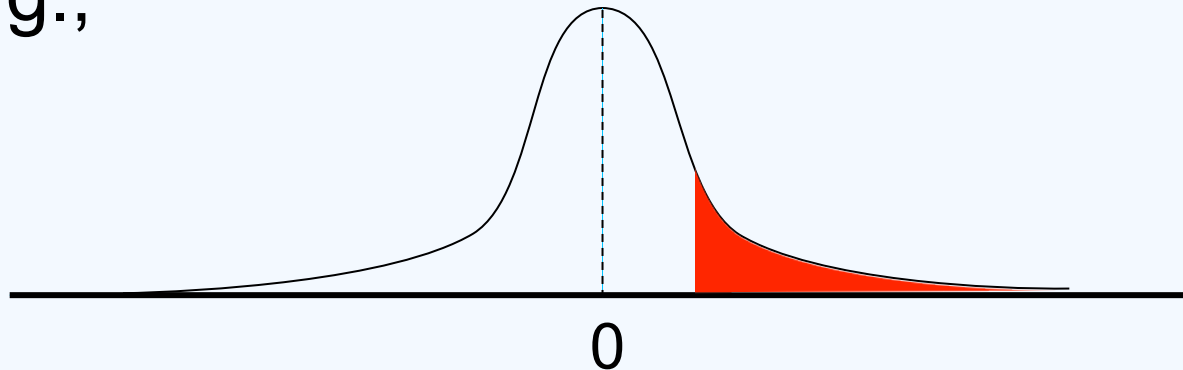
- H_1 : mean > 0
- H_0 : mean ≤ 0 (vs. mean $= 0$)
- $\text{Sup}_{\theta \leq 0} \text{Pr}(\text{false alarm} | \theta) = \text{Pr}(\text{false alarm} | \theta = 0)$
 - Type I error is the same
- Type II error is also the same for any $\theta > 0$
- Any better tests?

Optimal hypothesis tests

- A hypothesis test f is **uniformly most powerful (UMP)**, if
 - for any other test f' with the same Type I error
 - for any $\theta \in H_1$, we have
Type II error of $f <$ Type II error of f'
- **Corollary of Karlin-Rubin theorem:** One-sided Z-test is a UMP for $H_0: \leq 0$ and $H_1: > 0$
 - generally no UMP for two-sided tests

Template of other tests

- Tell you the H_0 and H_1 used in the test
 - e.g., $H_0:\text{mean}\leq 0$ and $H_1:\text{mean}>0$
- Tell you the **test statistic**, which is a function from data to a scalar
 - e.g., compute the mean of the data
- For any given α , specify a region of test statistic that will lead to the rejection of H_0
 - e.g.,



How to do test for your problem?

- Step 1: look for a type of test that fits your problem (from e.g. wiki)
- Step 2: choose H_0 and H_1
- Step 3: choose level of significance α
- Step 4: run the test

Statistical decision theory

- Given
 - statistical model: $\Theta, \mathcal{S}, \Pr(s|\theta)$
 - decision space: D
 - loss function: $L(\theta, d) \in \mathbb{R}$
- We want to make a decision based on observed generated data
 - decision function $f: \text{data} \rightarrow D$

Hypothesis testing as a decision problem

- $D = \{\text{reject}, \text{retain}\}$
- $L(\theta, \text{reject}) =$
 - 1, if $\theta \in H_1$
 - 0, if $\theta \in H_0$ (type I error)
- $L(\theta, \text{retain}) =$
 - 1, if $\theta \in H_0$
 - 0, if $\theta \in H_1$ (type II error)

Bayesian expected loss

- Given data and the decision d
 - $EL_B(\text{data}, d) = E_{\theta|\text{data}}L(\theta, d)$
- Compute a **decision** that minimized EL for a given the data

Frequentist expected loss

- Given the ground truth θ and the decision function f
 - $EL_F(\theta, f) = E_{\text{data}|\theta}L(\theta, f(\theta))$
- Compute a **decision function** with small EL for all possible ground truth
 - c.f. uniformly most powerful test: for all $\theta \in H_1$, the UMP test always has the lowest expected loss (Type II error)

Recap

- Problem: make a decision based on randomly generated data
- Z-test
 - null/alternative hypothesis
 - level of significance
 - reject/retain
- Statistical decision theory framework
 - Bayesian expected loss
 - Frequentist expected loss