

Last class: Two goals for social choice

GOAL1: democracy



GOAL2: truth

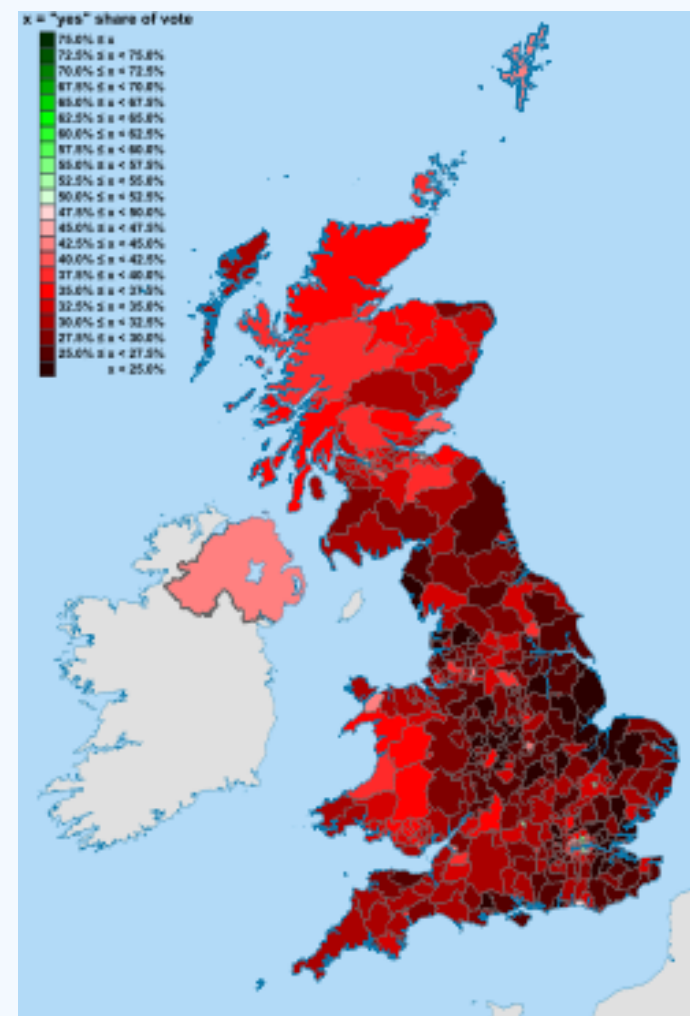


Summary of Piazza discussions

- More social choice problems
 - Ordering pizza, for democracy: Katie, Yu-li
 - tax code/school choice, for both: Onkar, Samta
 - Jury system, for truth: Onkar
 - Rating singers/dancers, for both: Samta
 - Selling goods, for both: John
 - related to supervised/unsupervised learning: Aaron
- John's questions: is sequential allocation (Pareto) optimal?
- Potential project: online teamwork matching system.

Change the world: 2011 UK Referendum

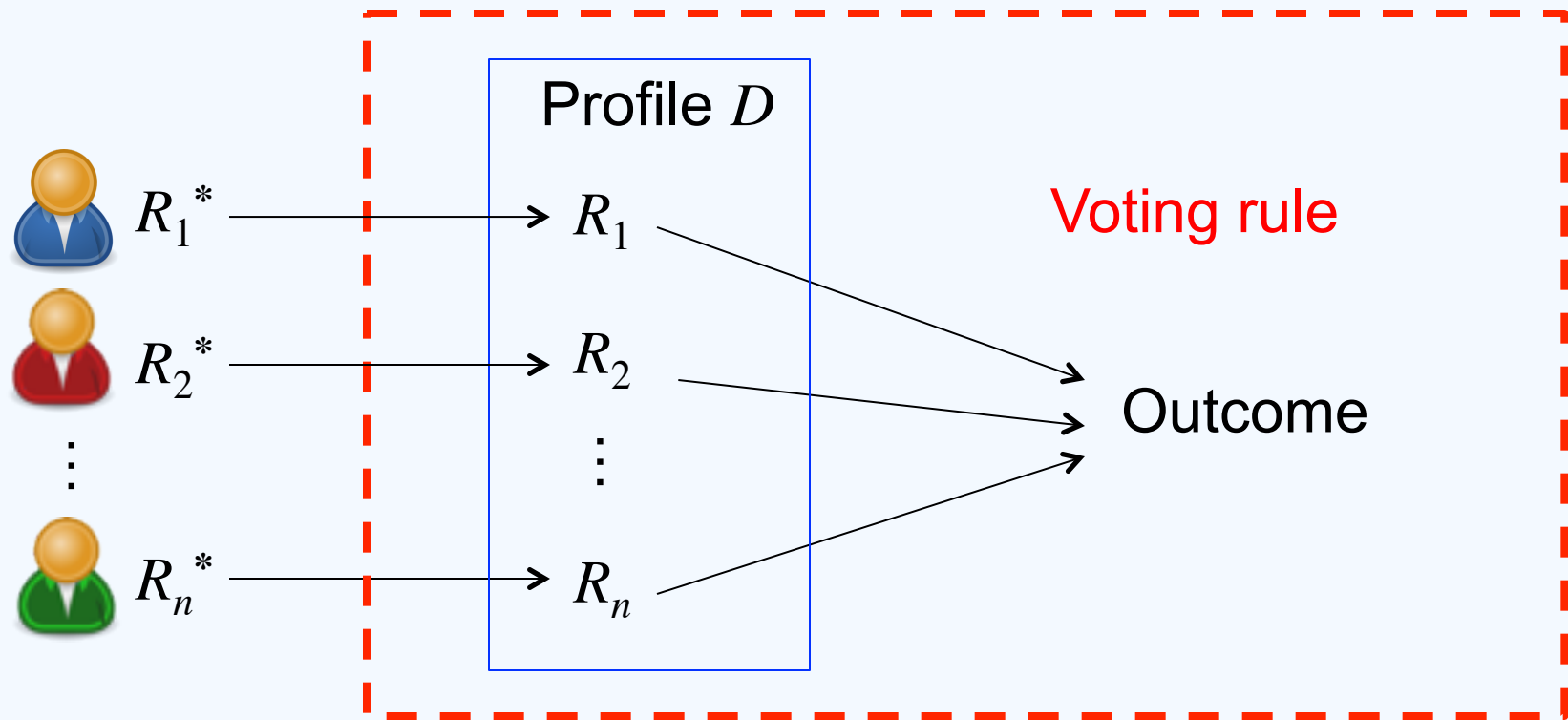
- The second nationwide referendum in UK history
 - The first was in 1975
- Member of Parliament election:
 - Plurality rule → Alternative vote rule
- 68% No vs. 32% Yes
- In 10/440 districts more voters said yes
 - 6 in London, Oxford, Cambridge, Edinburgh Central, and Glasgow Kelvin
- Why change?
- Why failed?
- Which voting rule is the best?



Today's schedule: memory challenge

- Topic: Voting
- We will learn
 - How to aggregate preferences?
 - A large variety of voting rules
 - How to evaluate these voting rules?
 - Democracy: A large variety of criteria (axioms)
 - Truth: an axiom related to the Condorcet Jury theorem
 - Characterize voting rules by axioms
 - impossibility theorems
- Home 1 out

Social choice: Voting



- Agents: n voters, $N=\{1,\dots,n\}$
- Alternatives: m candidates, $A=\{a_1,\dots,a_m\}$ or $\{a, b, c, d,\dots\}$
- Outcomes:
 - winners (alternatives): $O=A$. **Social choice function**
 - rankings over alternatives: $O=\text{Rankings}(A)$. **Social welfare function**
- Preferences: R_j^* and R_j are **full rankings** over A
- Voting rule: a **function** that maps each profile to an outcome

Popular voting rules


(a.k.a. what people have done in the past two centuries)

The Borda rule

$$P = \left\{ \begin{array}{l} \left[\text{Obama} > \text{Romney} > \text{McCain} \right] \times 4, \quad \left[\text{McCain} > \text{Romney} > \text{Obama} \right] \times 3 \\ \left[\text{Romney} > \text{Obama} > \text{McCain} \right] \times 2, \quad \left[\text{McCain} > \text{Obama} > \text{Romney} \right] \times 2 \end{array} \right\}$$

$$\text{Borda}(P) = \text{Obama}$$

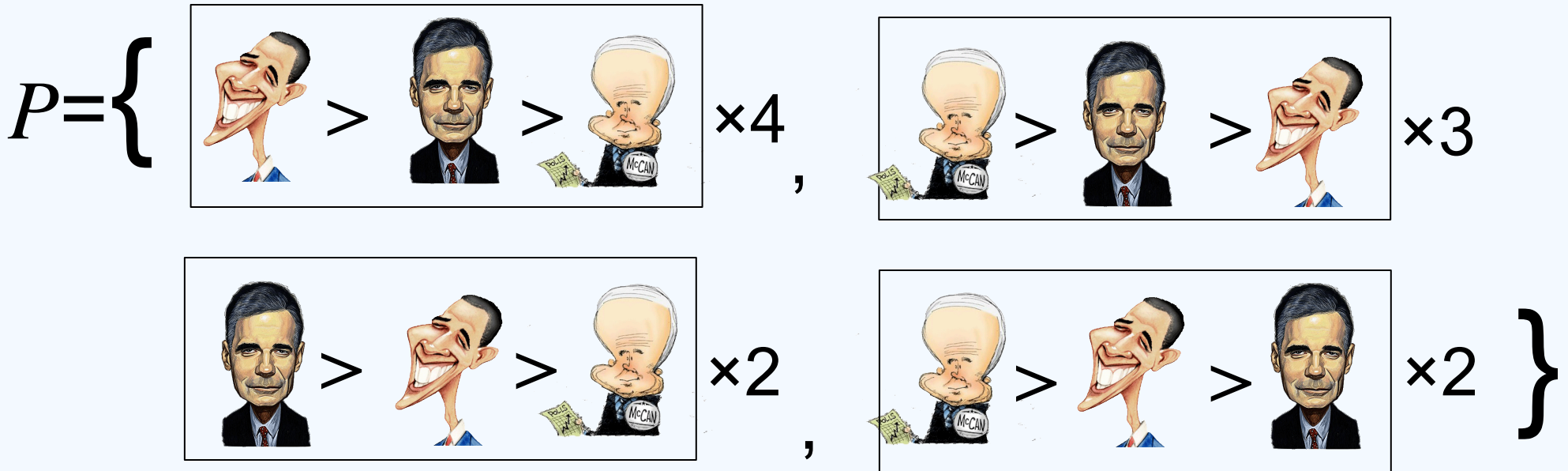
Borda scores

	:	$2 \times 4 + 4 = 12$		:	$2 \times 2 + 7 = 11$		:	$2 \times 5 = 10$
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Positional scoring rules

- Characterized by a **score vector** s_1, \dots, s_m in non-increasing order
- For each vote R , the alternative ranked in the i -th position gets s_i points
- The alternative with the most total points is the winner
- Special cases
 - Borda: score vector $(m-1, m-2, \dots, 0)$ [French academy of science 1784-1800, Slovenia, Naru]
 - k -approval: score vector $(\underbrace{1 \dots 1}_k, 0 \dots 0)$
 - Plurality: score vector $(1, 0 \dots 0)$ [UK, US]
 - Veto: score vector $(1 \dots 1, 0)$

Example



Borda



**Plurality
(1- approval)**



**Veto
(2-approval)**



Off topic: different winners for
the same profile?

Research 101

- Lesson 1: generalization
- Conjecture: for any $m \geq 3$, there exists a profile P such that
 - for different $k \leq m-1$, k -approval chooses a different winner

Research 102

- Lesson 2: open-mindedness

- *“If we knew what we were doing, it wouldn't be called research, would it?”*

---Albert Einstein

- Homework: Prove or disprove the conjecture

Research 103

- Lesson 3: inspiration in simple cases
- Hint: look at the following example for $m=3$
 - 3 voters: $a_1 > a_2 > a_3$
 - 2 voters: $a_2 > a_3 > a_1$
 - 1 voter: $a_3 > a_1 > a_2$

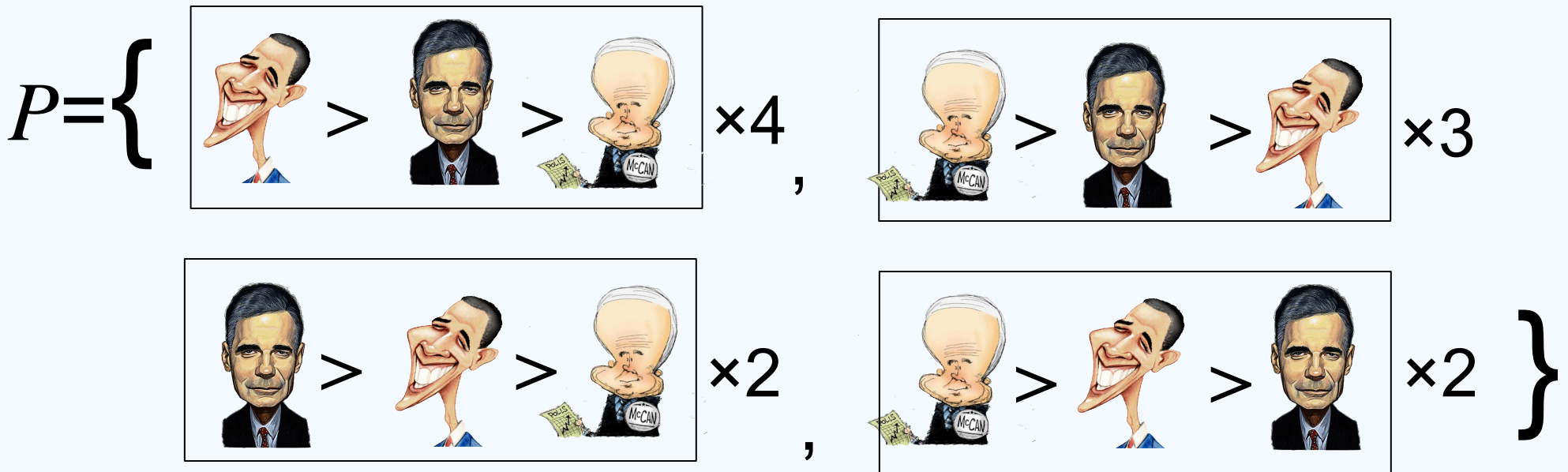
It never ends!



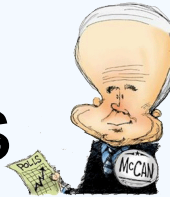
- You can apply Lesson 1 again to generalize your observation, e.g.
 - If the conjecture is true, then can you characterize the smallest number of votes in P ? How about adding Borda? How about any combination of voting rules?
 - If the conjecture is false, then can you characterize the set of k -approvals to make it true?

Plurality with runoff

- The election has two rounds
 - First round, all alternatives except the two with the highest plurality scores drop out
 - Second round, the alternative preferred by more voters wins
- [used in France, Iran, North Carolina State]

Example: Plurality with runoff



- First round:  drops out
- Second round:  defeats 



Different from Plurality!

Single transferable vote (STV)

- Also called **instant run-off voting** or **alternative vote**
- The election has $m-1$ rounds, in each round,
 - The alternative with the **lowest** plurality score drops out, and is **removed** from all votes
 - The last-remaining alternative is the winner
- **[used in Australia and Ireland]**

$a > b > c \gg d$	$d > a > b > c$	$c > d > a > b$	$b > c > d > a$
10	7	6	3

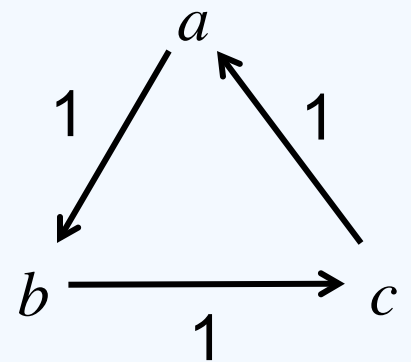


Other multi-round voting rules

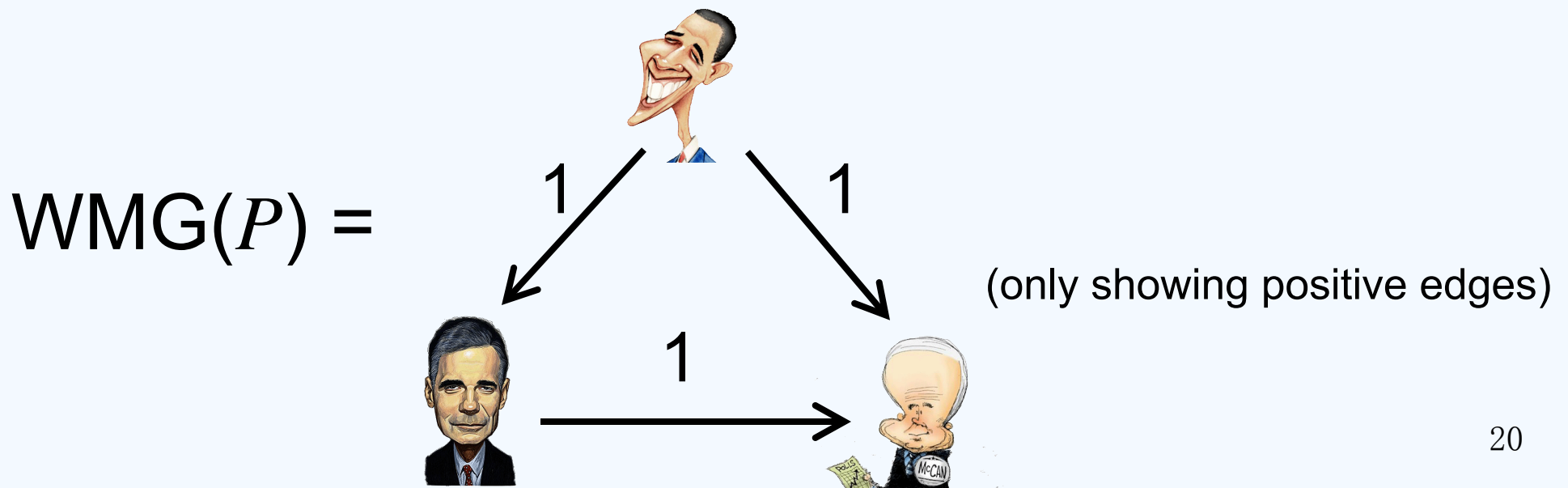
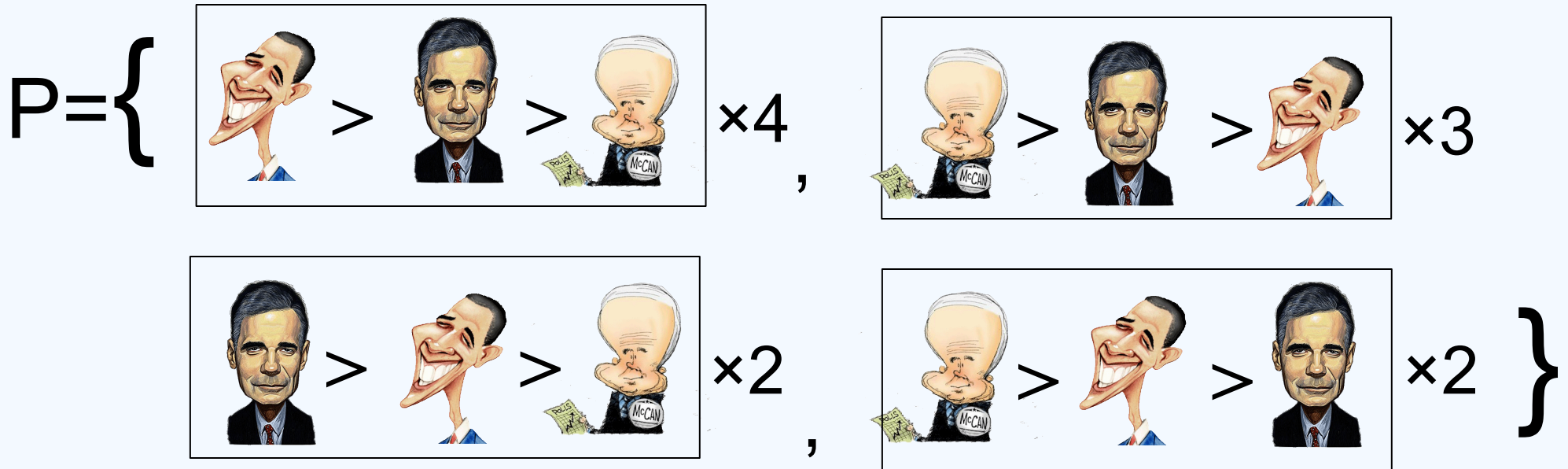
- Baldwin's rule
 - Borda+STV: in each round we eliminate **one** alternative with the lowest Borda score
 - break ties when necessary
- Nanson's rule
 - Borda with multiple runoff: in each round we eliminate **all** alternatives whose Borda scores are below the average
 - [Marquette, Michigan, U. of Melbourne, U. of Adelaide]

Weighted majority graph

- Given a profile P , the **weighted majority graph** $WMG(P)$ is a weighted directed complete graph (V, E, w) where
 - $V = A$
 - for every pair of alternatives (a, b)
 $w(a \rightarrow b) = \#\{a > b \text{ in } P\} - \#\{b > a \text{ in } P\}$
 - $w(a \rightarrow b) = -w(b \rightarrow a)$
- WMG (only showing positive edges) might be cyclic
 - Condorcet cycle: $\{a > b > c, b > c > a, c > a > b\}$



Example: WMG



WGM-based voting rules

- A voting rule r is based on weighted majority graph, if for any profiles P_1, P_2 ,

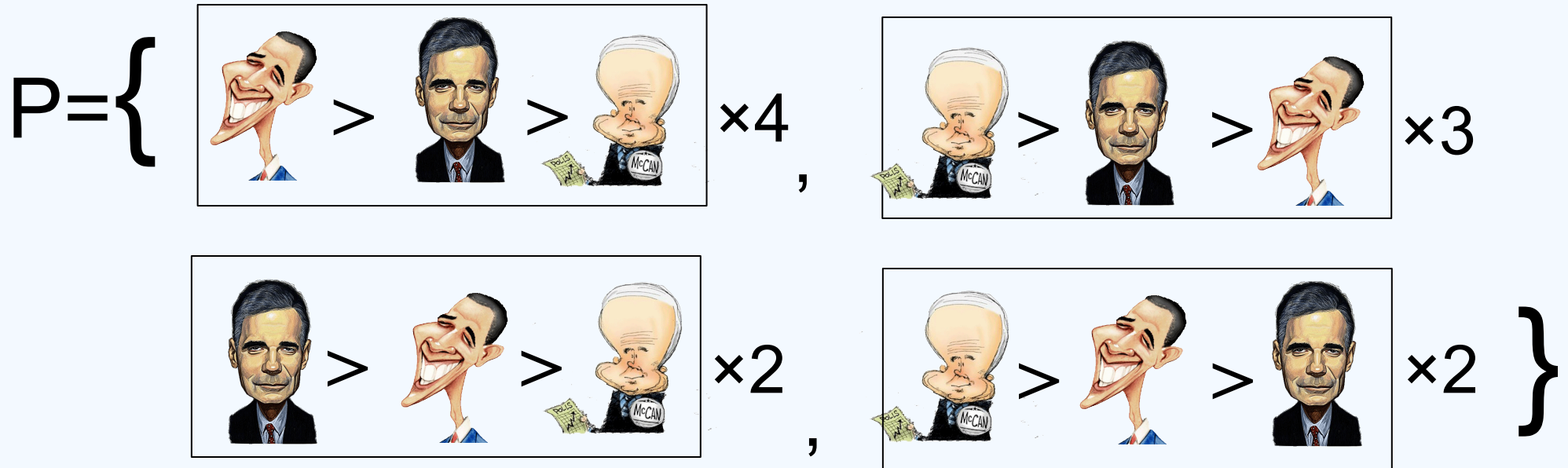
$$[\text{WMG}(P_1)=\text{WMG}(P_2)] \Rightarrow [r(P_1)=r(P_2)]$$

- WMG-based rules can be redefined as a function that maps {WMGs} to {outcomes}
- **Example:** Borda is WMG-based
 - Proof: the Borda winner is the alternative with the highest sum over outgoing edges.

The Copeland rule

- The **Copeland score** of an alternative is its total “pairwise wins”
 - the number of positive outgoing edges in the WMG
- The winner is the alternative with the highest Copeland score
- WMG-based

Example: Copeland



Copeland score:



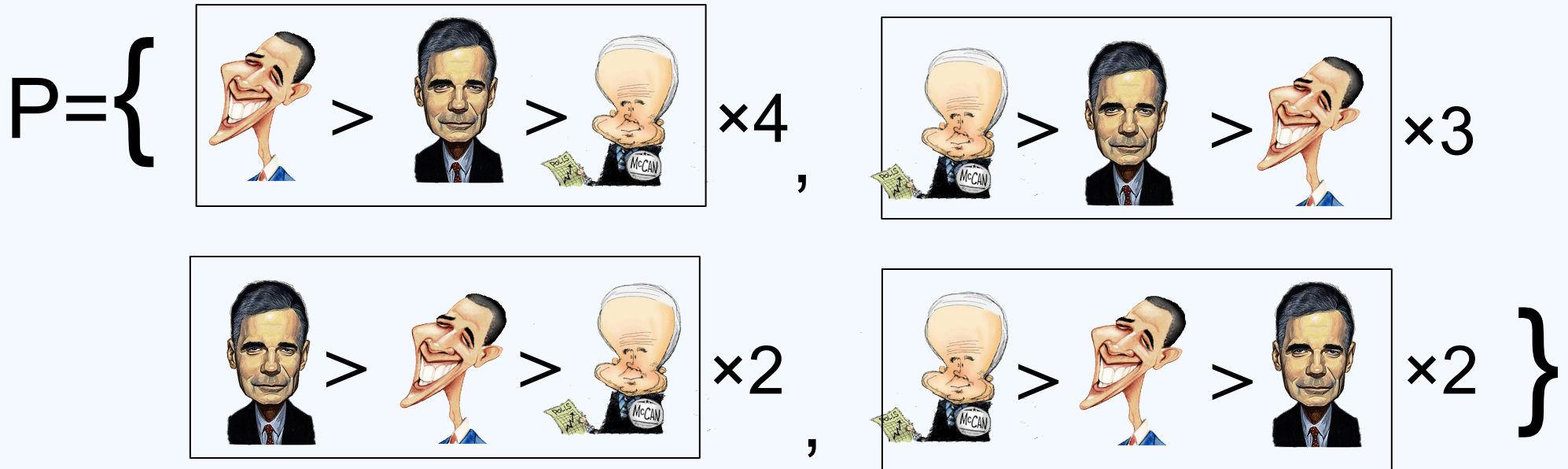
The maximin rule

- A.k.a. **Simpson** or **minimax**
- The **maximin score** of an alternative a is

$$MS_P(a) = \min_b \#\{a > b \text{ in } P\}$$

- the smallest pairwise defeats
- The winner is the alternative with the highest maximin score
- WMG-based

Example: maximin



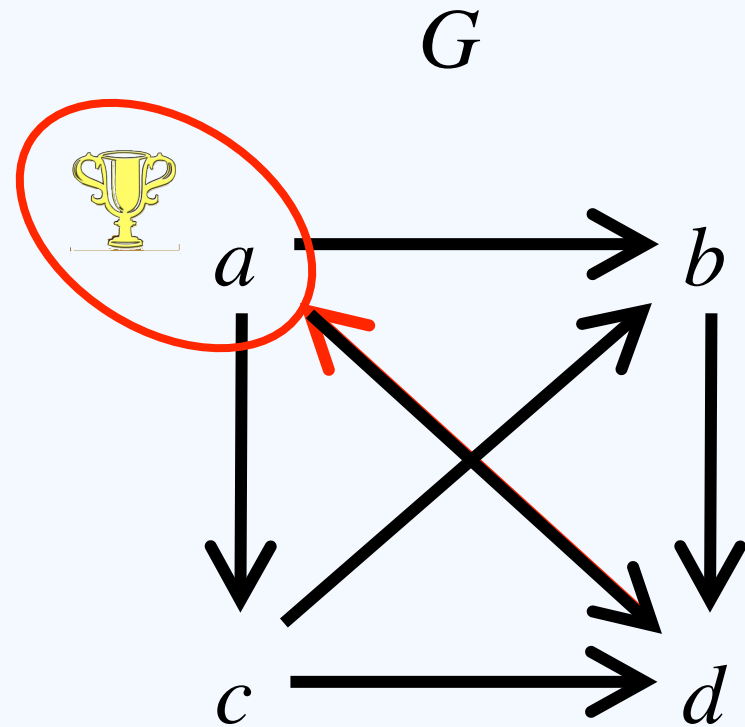
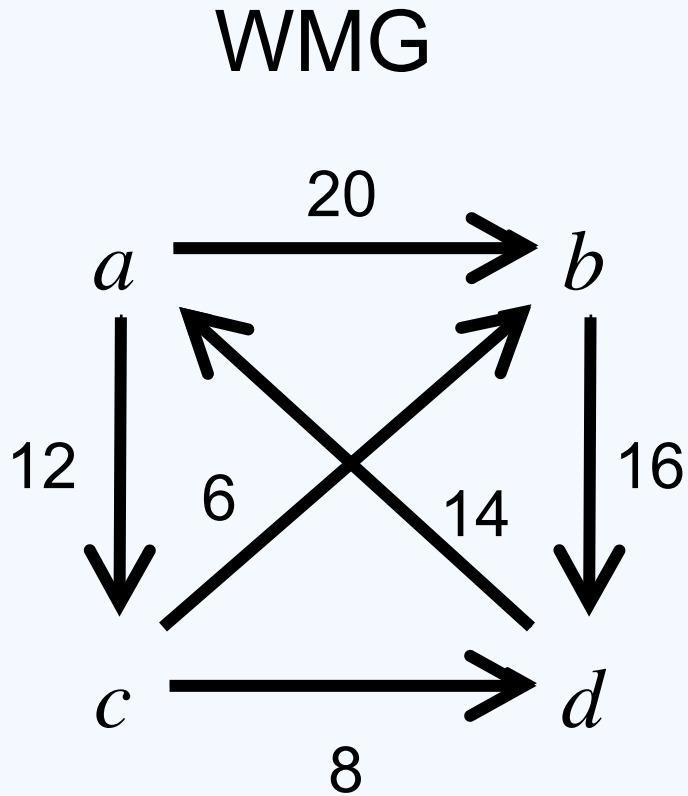
Maximin score:



Ranked pairs

- Given the WMG
- Starting with an empty graph G , adding edges to G in multiple rounds
 - In each round, choose the remaining edge with the highest weight
 - Add it to G if this does not introduce cycles
 - Otherwise discard it
- The alternative at the top of G is the winner

Example: ranked pairs

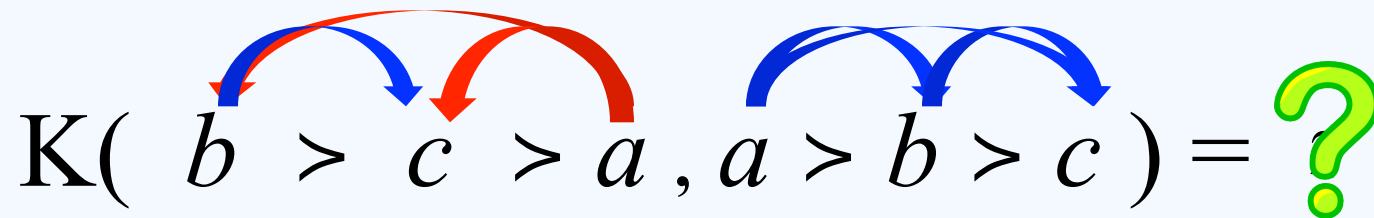


Q1: Is there always an alternative at the “top” of G ? **piazza poll**

Q2: Does it suffice to only consider positive edges?

Kemeny's rule

- Kendall tau distance
 - $K(R,W) = \# \{ \text{different pairwise comparisons} \}$

$$K(b > c > a , a > b > c) = ?$$


- $\text{Kemeny}(D) = \text{argmin}_W K(D,W) = \text{argmin}_W \sum_{R \in D} K(R,W)$
- For single winner, choose the top-ranked alternative in $\text{Kemeny}(D)$
- [reveals the truth]

Popular criteria for voting rules

(a.k.a. what people have done in the past 60 years)

How to evaluate and compare voting rules?

- No single numerical criteria
 - **Utilitarian**: the joint decision should maximize the **total** happiness of the agents
 - **Egalitarian**: the joint decision should maximize the **worst** agent's happiness
- **Axioms**: properties that a “good” voting rules should satisfy
 - measures various aspects of preference aggregation

Fairness axioms

- **Anonymity:** names of the voters do not matter
 - Fairness for the voters
- **Non-dictatorship:** there is no dictator, whose top-ranked alternative is always the winner, no matter what the other votes are
 - Fairness for the voters
- **Neutrality:** names of the alternatives do not matter
 - Fairness for the alternatives

A truth-revealing axiom

- **Condorcet consistency:** Given a profile, if there exists a **Condorcet winner**, then it must win
 - The Condorcet winner beats all other alternatives in pairwise comparisons
 - The Condorcet winner only has positive outgoing edges in the WMG
- Why this is truth-revealing?
 - why Condorcet winner is the truth?

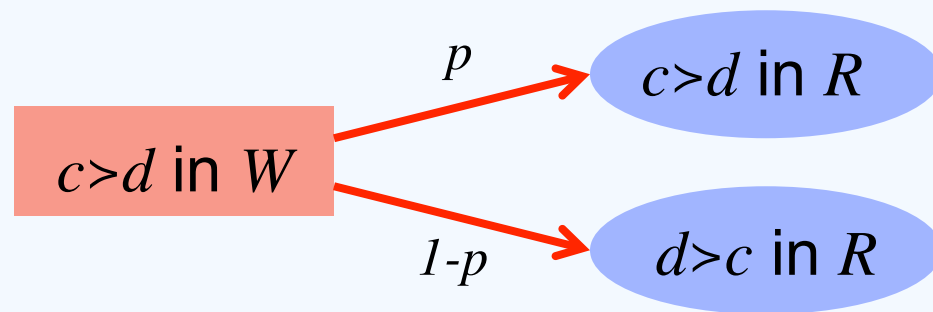
The Condorcet Jury theorem [Condorcet 1785]

- Given
 - two alternatives $\{a,b\}$. a : liable, b : not liable
 - $0.5 < p < 1$,
- Suppose
 - given the ground truth (a or b), each voter's preference is generated i.i.d., such that
 - w/p p , the same as the ground truth
 - w/p $1-p$, different from the ground truth
- Then, as $n \rightarrow \infty$, the probability for the majority of agents' preferences is the ground truth goes to 1

Condorcet's model

[Condorcet 1785]

- Given a “ground truth” ranking W and $p > 1/2$, generate each pairwise comparison in R independently as follows (suppose $c > d$ in W)



$$\Pr(b > c > a \mid a > b > c) = ? (1-p)^2$$

- Its MLE is Kemeny's rule [Young JEP-95]

Truth revealing

Extended Condorcet Jury theorem

- Given
 - A ground truth ranking W
 - $0.5 < p < 1$,
- Suppose
 - each agent's preferences are generated i.i.d. according to Condorcet's model
- Then, as $n \rightarrow \infty$, with probability that $\rightarrow 1$
 - the randomly generated profile has a Condorcet winner
 - The Condorcet winner is ranked at the top of W
- If r satisfies Condorcet criterion, then as $n \rightarrow \infty$, r will reveal the “correct” winner with probability that $\rightarrow 1$.

Other axioms

- **Pareto optimality:** For any profile D , there is no alternative c such that every voter prefers c to $r(D)$
- **Consistency:** For any profiles D_1 and D_2 , if $r(D_1)=r(D_2)$, then $r(D_1 \cup D_2)=r(D_1)$
- **Monotonicity:** For any profile D_1 ,
 - if we obtain D_2 by only raising the position of $r(D_1)$ in one vote,
 - then $r(D_1)=r(D_2)$
 - In other words, raising the position of the winner won't hurt it

Which axiom is more important?

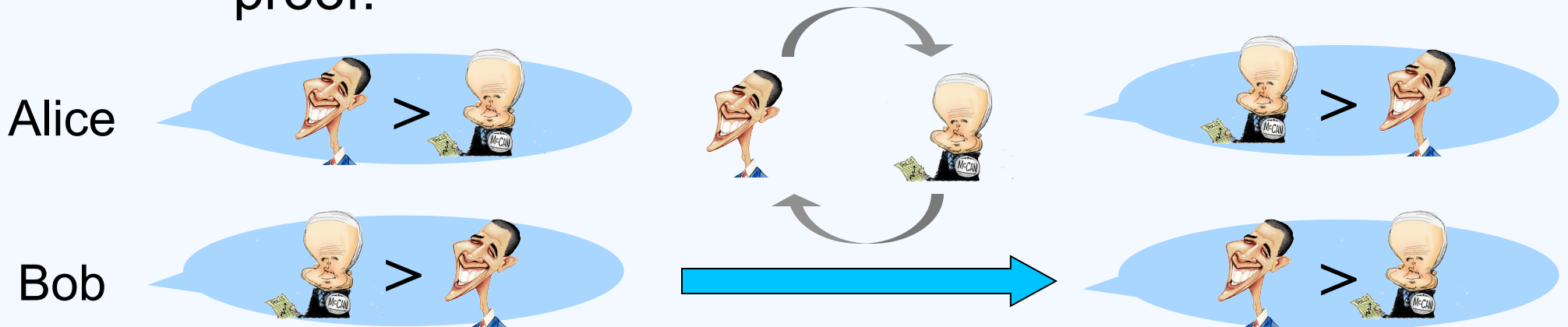
	Condorcet criterion	Consistency	Anonymity/neutrality, non-dictatorship, monotonicity
Plurality	N	Y	Y
STV (alternative vote)	Y	N	Y

- Some axioms are not compatible with others
- Which rule do you prefer?

An easy fact

- **Theorem.** For voting rules that selects a single winner, anonymity is not compatible with neutrality

– proof:



W.O.L.G.



≠




Anonymity

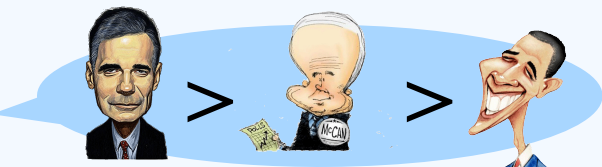
Neutrality


Another easy fact [Fishburn APSR-74]


- **Theorem.** No positional scoring rule satisfies Condorcet criterion:


– suppose $s_1 > s_2 > s_3$

3 Voters 


2 Voters 

1 Voter 


1 Voter 

 is the Condorcet winner

CONTRADICTION

 : $3s_1 + 2s_2 + 2s_3$

\wedge

 : $3s_1 + 3s_2 + 1s_3$

Arrow's impossibility theorem

- Recall: a social welfare function outputs a **ranking** over alternatives
- **Arrow's impossibility theorem.** No social welfare function satisfies the following four axioms
 - Non-dictatorship
 - **Universal domain:** agents can report any ranking
 - **Unanimity:** if $a > b$ in all votes in D , then $a > b$ in $r(D)$
 - **Independence of irrelevant alternatives (IIA):** for two profiles $D_1 = (R_1, \dots, R_n)$ and $D_2 = (R_1', \dots, R_n')$ and any pair of alternatives a and b
 - if for all voter j , the pairwise comparison between a and b in R_j is the same as that in R_j'
 - then the pairwise comparison between a and b are the same in $r(D_1)$ as in $r(D_2)$

Other Not-So-Easy facts

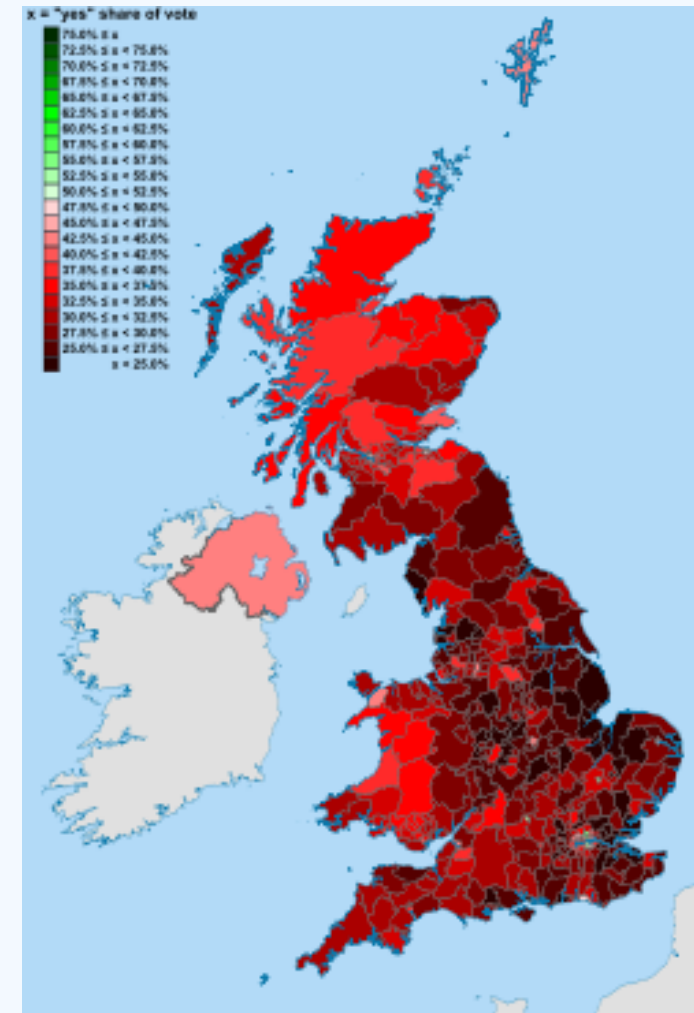
- Gibbard-Satterthwaite theorem
 - Later in the “hard to manipulate” class
- Axiomatic characterization
 - Template: A voting rule satisfies axioms $A_1, A_2, A_3 \Leftrightarrow$ if it is rule X
 - If you believe in A_1, A_2, A_3 are the most desirable properties then X is optimal
 - (unrestricted domain+unanimity+IIA) \Leftrightarrow dictatorships [Arrow]
 - (anonymity+neutrality+consistency+continuity) \Leftrightarrow positional scoring rules [Young SIAMAM-75]
 - (neutrality+consistency+Condorcet consistency) \Leftrightarrow Kemeny [Young&Levenglick SIAMAM-78]

Remembered all of these?

- Impressive! Now try a slightly larger tip of the iceberg at [wiki](#)

Change the world: 2011 UK Referendum

- The second nationwide referendum in UK history
 - The first was in 1975
- Member of Parliament election:
Plurality rule → Alternative vote rule
- 68% No vs. 32% Yes
- Why people want to change?
- Why it was not successful?
- Which voting rule is the best?



Wrap up

- Voting rules
 - positional scoring rules
 - multi-round elimination rules
 - WMG-based rules
 - A Ground-truth revealing rule (Kemeny's rule)
- Criteria (axioms) for “good” rules
 - Fairness axioms
 - A ground-truth-revealing axiom (Condorcet consistency)
 - Other axioms
- Evaluation
 - impossibility theorems
 - Axiomatic characterization

The reading questions

- **What** is the problem?
 - social choice
- **Why** we want to study this problem? How general it is?
 - It is very general and important
- **How** was problem addressed?
 - by designing voting rules for aggregation and axioms for evaluation and comparisons
- **Appreciate the work**: what makes the paper nontrivial?
 - No single numerical criterion for evaluation
- **Critical thinking**: anything you are not very satisfied with?
 - evaluation of axioms, computation, incentives

Looking forward

- How to apply these rules?
 - never use without justification: democracy or truth?
- Preview of future classes
 - Strategic behavior of the voters
 - Game theory and mechanism design
 - Computational social choice
 - Basics of computation
 - Easy-to-compute axiom
 - Hard-to-manipulate axiom
- You can start to work on the first homework!