# Last class: linear programming and computation 

- Linear programming
- variables are positive real numbers
- all constraints are linear, the objective is linear
- in P
- (Mixed) Integer programming
- (Some) All variables are integer
- NP-hard
- Basic computation
- Big O
- Polynomial-time reduction


## Today's schedule

- A real proof of NP-hardness (completeness)
- Computational social choice: the easy-tocompute axiom
- voting rules that can be computed in P
- satisfies the axiom
- Kemeny: a(nother) real proof of NP-hardness
- IP formulation of Kemeny


## How a reduction works?

- Polynomial-time reduction: convert an instance of A to an instance of another decision problem $B$ in polynomial-time
- so that answer to A is "yes" if and only if the answer to B is "yes"

- If you can do this for all instances of $A$, then it proves that $B$ is HARDER than A w.r.t. polynomial-time reduction
- But it does not mean that $B$ is always harder than $A$


## NP-hard and NP-complete problems

- NP-hard problems
- the decision problems "harder" than any problem in NP
- for any problem A in NP there exits a P-time reduction from A
- NP-complete problems
- the decision problems in NP that are NP-hard
- the "hardest" problems in NP



## How to prove a problem is NP-hard

- How to put an elephant in a fridge
- Step 1. open the door
- Step 2. put the elephant in
- Step 3. close the door
- To prove a decision problem B is NP-hard
- Step 1. find a problem A
- Step 2. prove that A is NP-hard
- Step 3. find a p-time reduction from A to B
- To prove B is NP-complete
- prove B is NP-hard
- prove B is in NP (find a p-time verification for any correct answer)


## The first known NP-complete problem

- 3SAT
- Input: a logical formula $F$ in conjunction normal form (CNF) where each clause has exactly 3 literals
- $\mathrm{F}=\left(x_{1} \vee x_{2} \vee x_{3}\right) \wedge\left(\neg x_{1} \vee \neg x_{3} \vee x_{4}\right) \wedge\left(\neg x_{2} \vee x_{3} \vee \neg x_{4}\right)$
- Answer: Is F satisfiable?
- 3SAT is NP-complete (Cook-Levin theorem)


## Vertex cover (VC)

- Vertex cover (VC):
- Given a undirected graph and a natural number $k$.
- Does there exists a set $S$ of no more than $k$ vertices so that every edge has an endpoint in $S$
- Example: Does there exists a vertex cover of 4 ?



## VC is NP-complete

- Given $\mathrm{F}=\left(x_{1} \vee x_{2} \vee x_{3}\right) \wedge\left(\neg x_{1} \vee \neg x_{3} \vee x_{4}\right) \wedge\left(\neg x_{2} \vee x_{3} \vee \neg x_{4}\right)$
- Does there exist a vertex cover of $4+2 * 3$ ?



## Notes

- More details: http://cgm.cs.mcgill.ca/~athens/ cs507/Projects/2001/CW/npproof.html
- A yes to B must correspond to a yes to A
- if yes $\leftrightarrow$ no then this proves coNP-hardness
- The best source for NP-complete problems
- Computers and Intractability: A Guide to the Theory of NP-Completeness
- by M. R. Garey and D. S. Johnson
- cited for >46k times [Google Scholar]
- vs the "most cited book" The Structure of Scientific Revolutions 59K


## The easy-to-compute axiom

- A voting rule satisfies the easy-tocompute axiom if computing the winner can be done in polynomial time
- P: easy to compute
- NP-hard: hard to compute
- assuming $\mathrm{P} \neq \mathrm{NP}$


## The winner determination problem

- Given: a voting rule $r$
- Input: a preference profile $D$ and an alternative $c$
- input size: $n m \log m$
- Output: is $c$ the winner of $r$ under $D$ ?


## Computing positional scoring rules

- If following the description of $r$ the winner can be computed in $p$-time, then $r$ satisfies the easy-to-compute axiom
- Positional scoring rule
- For each alternative ( $m$ iter)
- for each vote in $D$ ( $n$ iter)
- find the position of $m$, find the score of this position
- Find the alternative with the largest score ( $m$ iter)
- Total time $O(m n+m)=O(m n)$


## Computing the weighted majority graph

- For each pair of alternatives $c, d(m(m-1)$ iter $)$
- let $k=0$
- for each vote $R$
- if $c>d$ add 1 to the counter $k$
- if $d>c$ subtract 1 from $k$
- the weight on the edge $c \rightarrow d$ is $k$


## Kemeny's rule

- Kendall tau distance
- $\mathrm{K}(R, W)=$ \# \{different pairwise comparisons\}

$$
\mathrm{K}(b>c>a, a>b>c)=2
$$

- Kemeny $(D)=\operatorname{argmin}_{W} \mathrm{~K}(D, W)$

$$
=\operatorname{argmin}_{W} \Sigma_{R \in D} \mathrm{~K}(R, W)
$$

- For single winner, choose the top-ranked alternative in Kemeny( $D$ )


## Computing the Kemeny winner

- For each linear order $W$ ( $m$ ! iter)
- for each vote $R$ in $D$ ( $n$ iter)
- compute $\mathrm{K}(R, W)$
- Find $W^{*}$ with the smallest total distance
$-W^{*}=\operatorname{argmin}_{W} \mathrm{~K}(D, W)=\operatorname{argmin}_{W} \Sigma_{R \in D} \mathrm{~K}(R, W)$
- top-ranked alternative at $W^{*}$ is the winner
- Takes exponential $O(m!n)$ time!


## Kemeny

- Ranking $R \rightarrow$ direct acyclic complete graph $G(R)$

- Given the WMG $G(D)$ of the input profile $D$
- $\mathrm{K}(D, W)=\Sigma_{a \rightarrow b \in G(W)}(n-w(a \rightarrow b)) / 2$
$=$ constant $-\Sigma_{a \rightarrow b \in G(W)} w(a \rightarrow b) / 2$
- $\operatorname{argmin}_{W} \mathrm{~K}(D, W)=\operatorname{argmax}_{W} \Sigma_{a \rightarrow b \in G(W)} w(a \rightarrow b)$


## Kemeny is NP-hard to compute

- Reduction from feedback arc set
- Given a directed graph and a number $k$
- does there exist a way to eliminate no more than $k$ edges to obtain an acyclic graph?



## Satisfiability of easy-to-compute

| Rule | Complexity |
| :---: | :---: |
| Positional scoring | P ${ }^{-0}$ |
| Plurality w/ runoff |  |
| STV |  |
| Copeland |  |
| Maximin |  |
| Ranked pairs |  |
| Kemeny | NP-hard 0 |
| Slater |  |
| Dodgson |  |

## Solving Kemeny in practice

- For each pair of alternatives $a, b$ there is a binary variable $x_{a b}$
$-x_{a b}=1$ if $a>b$ in $W$
$-x_{a b}=0$ if $b>a$ in $W$
- max $\sum_{a, b} w(a \rightarrow b) x_{a b}$
s.t. for all $a, b, x_{a b}+x_{b a}=1$

No edges in both directions for all $a, b, c, x_{a b}+x_{b c}+x_{c a} \leq 2 \quad$ No cycle of 3 vertices

- Do we need to worry about cycles of $>3$ vertices? Homework


## Advanced computational techniques

- Approximation
- Randomization
- Fixed-parameter analysis


## Next class: combinatorial voting

- In California, voters voted on 11 binary issues (
$-2^{11}=2048$ combinations in total
- 5/11 are about budget and taxes

- Prop. 30 Increase sales and some income tax for education
- Prop. 38 Increase income tax on almost everyone for education

