# Introduction to computation

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## Today's schedule

#### ➤Computation

Linear programming: a useful and generic technic to solve optimization problems

Basic computational complexity theorem

- how can we formally measure computational efficiency?
- how can we say a problem is harder than another?



## The last battle

	Strength	minerals	🥪 gas	🔊 supply
Zealot	1	100	0	2
Stalker	2	125	50	2
Archon	10	100	300	4

> Available resource:

<b>M</b> ineral	🥌 gas	supply
2000	1500	30

How to maximize the total strength of your troop?

## Computing the optimal solution

#### ➤ Variables

- x<sub>z</sub>: number of Zealots
- *x*<sub>s</sub>: number of Stalkers
- x<sub>A</sub>: number of Archons
- Objective: maximize total strength
- $> \max 1x_{Z} + 2x_{S} + 10x_{A}$
- Constraints
  - $mineral: 100x_{Z} + 125x_{S} + 100x_{A} \le 2000$
  - $agas: 0x_{Z} + 50x_{S} + 300x_{A} \le 1500$
  - $supply: 2x_{Z} + 2x_{S} + 4x_{A} \le 30$
  - $x_{\mathbb{Z}}$ ,  $x_{\mathbb{S}}$ ,  $x_{\mathbb{A}} \ge 0$ , integers

	str	🕷 m	🧉 g	🔊 S
Z 🎇	1	100	0	2
S 🍂	2	125	50	2
A	10	100	300	4

2000

Resource

1500	30
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## Linear programming (LP)

➢ Given

- Variables x: a row vector of *m* positive real numbers
- Parameters (fixed)
  - c: a row vector of *m* real numbers
  - b: a column vector of *n* real numbers
  - A: an  $n \times m$  real matrix
- $\succ$  Solve max cx<sup>T</sup>

s.t.  $Ax^{T} \le b, x \ge 0$ 

Solutions

- x is a feasible solution, if it satisfies all constraints
- x is an optimal solution, if it maximizes the objective function among all feasible solutions

## **General tricks**

- $\succ$  Possibly negative variable x
  - x = y y'
- ➤ Minimizing cx<sup>T</sup>
  - max -cx<sup>T</sup>
- ≻ Greater equals to  $ax^T \ge b$ 
  - $-ax^{\mathsf{T}} \leq -b$
- $\succ$  Equation ax<sup>T</sup> = b
  - $ax^T \ge b$  and  $ax^T \le b$
- > Strict inequality  $ax^T < b$ 
  - no "theoretically perfect" solution
  - $ax^{\mathsf{T}} \leq b \varepsilon$

### Integrality constraints

Integer programming (IP): all variables are integers

Mixed integer programming (MIP): some variables are integers

### **Efficient solvers**

### >LP: can be solved efficiently

- if there are not too many variables and constraints
- IP/MIP: some instances might be hard to solve
  - practical solver: CPLEX free for academic use!

## Q & A time