Foundations of Computer Science Lecture 2

Discrete Objects and Proof

The Cast of Discrete Objects Some Basic Proofs



Today: Discrete Objects and Proof

Discrete Objects

- $\bullet~{\rm Sets}$
- $\bullet~$ Sequences
- $\bullet~{\rm Graphs}$

Proof

• In 4 rounds of the speed-dating app, no one meets more than 12 people.

- x^2 is even "is the same as" x is even
- $\bullet\,$ Among any 6 people is a 3-clique or 3-war.
- Axioms. The Well Ordering Principle.
- $\sqrt{2}$ is not rational.

Last Time

A taste of discrete math and computing (ebola, speed dating, friendship networks)

\$100	\$1,000	\$10
$Distinct {\rm subsets}$ with the same sum.	Domino Program	Create the best 'math'-cartoon.
THE SECRET STORE THE SECRET STORE STORE STORE STOR	$\begin{array}{cccc} d_1 & d_2 & d_3 \\ \hline 0 & 01 & 110 \\ \hline 100 & 00 & 11 \\ \end{array}$ $d_3d_1d_3 &= \begin{array}{c} 110 & 0 & 110 \\ \hline 11 & 100 & 11 \\ \hline 11 & 100 & 11 \\ \end{array}$ $\begin{array}{c} \hline \\ \hline $	Create a cartoon to illustrate/make fun of some discrete math you learned in this class
tor: Malik Magdon-Ismail	Discrete Objects and Proof: 2/14	

Sets

• Collection of objects, order does not matter: $F = \{f, o, x\}; V = \{a, e, i, o, u\}$. $F \cap V = \{o\} \qquad F \cup V = \{a, e, f, i, o, u, x\} \qquad \overline{F} = ?$ **2** natural numbers $\mathbb{N} = \{1, 2, 3, 4, 5, \ldots\}$ What is "...?" integers $\mathbb{Z} = \{0, \pm 1, \pm 2, \pm 3, \pm 4, \pm 5, \ldots\}$ $E = \{2, 4, 6, 8, 10, 12, \ldots\}$ $E' = \{2, 4, 6, 8, 10, 13, \ldots\}$ What is " \dots ?" $E = \{ n \mid n = 2k; k \in \mathbb{N} \} \quad \leftarrow \text{ no "..."}$ **Pop Quiz:** Define $O = \{ \text{odd numbers} \}$. • Rational numbers $\mathbb{Q} = \{r \mid r = \frac{a}{b}; a \in \mathbb{Z}, b \in \mathbb{N}\}$ Subset $A \subseteq B$ (every element of A is in B). $\emptyset \subseteq A$ for any A. Power set $\mathcal{P}(A) = \{ \text{all subsets of } A \}$ **Pop Quiz:** $A = \{a, b\}$. What is $\mathcal{P}(A)$? • Set equality, A = B means $A \subseteq B$ and $B \subseteq A$. Set operations: Intersection, $A \cap B$ Lives in Troy, NY Union. $A \cup B$ Complement. \overline{A} • Venn Diagrams are a convenient way to represent sets.

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Sequences

• List of objects: order and repetition matter.

 $tap \neq taap \neq atp$

• We are mostly concerned with *binary sequences* composed of *bits* (ASCII code).

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Conflict graphs

Graphs and Different Types of Relationships

Affiliation graphs



Courses with students in common conflict. (Why?)

Students and their courses.

Graphs





A Proof Must Convince

A proof strings together "truths" to *convince* the reader of something *new*.

Our proof that $\sqrt{2}$ is irrational strung together several "truths":

- The well ordering principle.
- High-school algebra for manipulating equalities.
- Our Theorem on when a square is even.

A proof's goal is always, always, ALWAYS to convince a reader of something.

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Making and Proving Claim

Three Steps for Making and Proving a Claim

Step 1: Precisely state the right thing to prove. Often, creativity and imagination are needed. The claim should be non-trivial, i.e. useful, but also "provable" given the tools you have. Most importantly, the claim should be true (and how do you know that).

Step 2: Prove the claim. Sometimes a simple "genius" idea may be needed. Again, creativity and imagination play a role. Sometimes standard proof techniques can be used; you can become proficient in these techniques through training and practice.

Step 3: Check the proof for correctness. No creativity is needed to look a proof in the eye and determine if it is correct; to determine if you are convinced. Become an expert at this task. Don't allow anyone to claim bogus things and "convince" you with invalid proofs.

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Next. How to make precise claims.