

Foundations of Computer Science

Lecture 17

Independent Events

Independence is a Powerful *Assumption*
The Fermi Method
Coincidence and the Birthday Paradox
Application to Hashing
Random Walks and Gambler's Ruin



Last Time

- 1 New information changes a probability.
- 2 Conditional probability.
- 3 Conditional probability traps.
 - ▶ Sampling bias, using $\mathbb{P}[A]$ instead of $\mathbb{P}[A | B]$.
 - ▶ Transposed conditional, using $\mathbb{P}[B | A]$ instead of $\mathbb{P}[A | B]$.
 - ▶ Medical testing.
- 4 Law of total probability.
 - ▶ Case by case probability analysis.

Today: Independent Events

- 1 Independence is an assumption
 - Fermi method
 - Multiway independence
- 2 Coincidence and the birthday paradox
 - Application to hashing
- 3 Random walk and gambler's ruin

Independence is a Simplifying Assumption

- Sex of first child has nothing to do with sex of second → independent.
- What about eye color? (Depends on genes of parent.) → not independent.
- Tosses of different coins have nothing to do with each other → independent.
- Cloudy and rainy days. When it rains, there must be clouds. → not independent.

Toss two coins.

$$\mathbb{P}[\text{Coin 1=H}] = \frac{1}{2} \quad \mathbb{P}[\text{Coin 2=H}] = \frac{1}{2} \quad \mathbb{P}[\text{Coin 1=H AND Coin 2=H}] = \frac{1}{4}$$

Toss 100 times: Coin 1 \approx 50H (of these) → Coin 2 \approx 25H (independent)

$$\mathbb{P}[\text{Coin 1=H AND Coin 2=H}] = \frac{1}{4} = \frac{1}{2} \times \frac{1}{2} = \mathbb{P}[\text{Coin 1=H}] \times \mathbb{P}[\text{Coin 2=H}].$$

$$\mathbb{P}[\text{rain AND clouds}] = \mathbb{P}[\text{rain}] = \frac{1}{7} \gg \frac{1}{35} = \mathbb{P}[\text{rain}] \times \mathbb{P}[\text{clouds}]. \quad (\text{not independent})$$

Definition of Independence

Events A and B are independent if “They have nothing to do with each other.”
Knowing the outcome is in B does not change the probability that the outcome is in A .

The events A and B are independent if

$$\mathbb{P}[A \text{ AND } B] = \mathbb{P}[A \cap B] = \mathbb{P}[A] \times \mathbb{P}[B].$$
 In general, $\mathbb{P}[A \cap B] = \mathbb{P}[A | B] \times \mathbb{P}[B]$. Independence means that

$$\mathbb{P}[A | B] = \mathbb{P}[A].$$

Independence is a non-trivial assumption, and you can't always assume it.

When you can assume independence

PROBABILITIES MULTIPLY

Fermi-Method: How Many Dateable Girls Are Out There?

A_1 = “Lives nearby”; A_2 = “Right sex”; A_3 = “Right age”; A_4 = “Single”;
 A_5 = “Educated”; A_6 = “Attractive”; A_7 = “Finds me attractive”; A_8 = “We get along”.

$$A = A_1 \cap A_2 \cap A_3 \cap A_4 \cap A_5 \cap A_6 \cap A_7 \cap A_8 \quad (\text{all criteria must be met})$$

Independence:

$$\mathbb{P}[A] = \mathbb{P}[A_1 \cap A_2 \cap A_3 \cap A_4 \cap A_5 \cap A_6 \cap A_7 \cap A_8].$$

P[“Lives nearby”]	$\frac{\text{number(nearby)}}{\text{number(world)}} \approx \frac{20 \text{ million}}{7 \text{ billion}} \approx \frac{3}{1000}$
P[“Right sex”]	$\frac{1}{2}$ (there are about 50% male and 50% female in the world)
P[“Right age”]	$\frac{15}{100}$ (about 15% of people between 20 and 30)
P[“Single”]	$\frac{1}{2}$ (about 50% of people are single)
P[“Educated”]	$\frac{1}{4}$ (about 25% in the US have a college degree)
P[“Attractive”]	$\frac{1}{5}$ (you find 1 in 5 people attractive)
P[“Finds me attractive”]	$\frac{1}{10}$ (you are modest)
P[“We get along”]	$\frac{1}{16}$ (you get along with 1 in 4 people and assume so for her)

$$\mathbb{P}[\text{“Dateable”}] = \frac{3}{1000} \times \frac{1}{2} \times \frac{15}{100} \times \frac{1}{2} \times \frac{1}{4} \times \frac{1}{5} \times \frac{1}{10} \times \frac{1}{16} \times \approx 3.5 \times 10^{-8},$$

1-in-30 million (or 250) dateable girls.

Multiway Independence

Ω	HHH HHT HTH HTT THH THT TTH TTT	$A_1 = \{\text{coins 1,2 match}\}$
$P(\omega)$	$\frac{1}{8} \quad \frac{1}{8} \quad \frac{1}{8} \quad \frac{1}{8} \quad \frac{1}{8} \quad \frac{1}{8} \quad \frac{1}{8} \quad \frac{1}{8}$	$A_2 = \{\text{coins 2,3 match}\}$
		$A_3 = \{\text{coins 1,3 match}\}$

- $\mathbb{P}[A_1] = \mathbb{P}[A_2] = \mathbb{P}[A_3] = \frac{1}{2}$.
- $\mathbb{P}[A_1 \cap A_2] = \mathbb{P}[A_2 \cap A_3] = \mathbb{P}[A_1 \cap A_3] = \frac{1}{4}$. (independent)
- $\mathbb{P}[A_1 \cap A_2 \cap A_3] = \frac{1}{4}$. (1,2) match AND (2,3) match \rightarrow (1,3) match.

2-way independent, not 3-way independent.

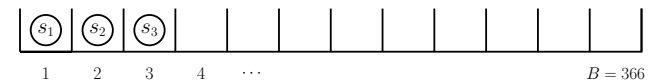
A_1, \dots, A_n are **independent** if the probability of *any intersection* of distinct events is the *product* of the event-probabilities of those events,

$$\mathbb{P}[A_{i_1} \cap A_{i_2} \cap \dots \cap A_{i_k}] = \mathbb{P}[A_{i_1}] \cdot \mathbb{P}[A_{i_2}] \cdot \dots \cdot \mathbb{P}[A_{i_k}].$$

Coincidence: Let's Try to Find a FOCS-Twin

Two hundred students $S = \{s_1, \dots, s_{200}\}$,

- Birthdays are *independent* (no twins, triplets, ...) and all birthdays are equally likely.



$$\begin{aligned} \mathbb{P}[s_1 \text{ has no FOCS-twin}] &= \left(\frac{B-1}{B}\right)^{N-1} = \left(\frac{365}{366}\right)^{199} \\ \mathbb{P}[s_2 \text{ has no FOCS-twin} \mid s_1 \text{ has no FOCS-twin}] &= \left(\frac{B-2}{B-1}\right)^{N-2} = \left(\frac{364}{365}\right)^{198} \\ \mathbb{P}[s_3 \text{ has no FOCS-twin} \mid s_1, s_2 \text{ have no FOCS-twin}] &= \left(\frac{B-3}{B-2}\right)^{N-3} = \left(\frac{363}{364}\right)^{197} \\ &\vdots \\ \mathbb{P}[s_k \text{ has no FOCS-twin} \mid s_1, \dots, s_{k-1} \text{ have no FOCS-twin}] &= \left(\frac{B-k}{B-k+1}\right)^{N-k} = \left(\frac{366-k}{366-k+1}\right)^{N-k} \\ \mathbb{P}[s_1, \dots, s_k \text{ have no FOCS-twin}] &= \left(\frac{365}{366}\right)^{199} \times \left(\frac{364}{365}\right)^{198} \times \left(\frac{363}{364}\right)^{197} \times \dots \times \left(\frac{366-k}{366-k+1}\right)^{N-k} \approx 0.58 \end{aligned}$$

Finding a FOCS-twin by the k th student with class size 200										
k	1	2	3	4	5	6	7	8	9	10
chances (%)	42.0	66.3	80.4	88.6	93.3	96.1	97.7	98.7	99.2	99.5
										99.999
										100

The Birthday Paradox

In a party of 50 people, what are the chances that two have the same birthday?

Same as asking for

$$\mathbb{P}[s_1, \dots, s_{50} \text{ have no FOCS-twin}].$$

Answer:

$$\mathbb{P}[\text{no social twins}] = \left(\frac{365}{366}\right)^{49} \times \left(\frac{364}{365}\right)^{48} \times \left(\frac{363}{364}\right)^{47} \times \dots \times \left(\frac{315}{316}\right)^0 \approx 0.03.$$

Chances are about 97% that two people share a birthday!

Moral: when *searching* for something among many options (1225 pairs of people), *do not be surprised* when you find it.

Search and Hashing

http://page.1 dirty apples hurt health	http://page.2 health freaks hate dirty apples	http://page.3 survey: people hate bananas
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Example Queries

search(apples) = {page.1, page.2}
 search(hate) = {page.2, page.3}
 search(bananas) = {page.3}

Web-address Directory

apples → {page.1, page.2}
 bananas → {page.3}
 dirty → {page.1, page.2}
 freaks → {page.2}
 hate → {page.2, page.3}
 health → {page.1, page.2}
 hurt → {page.1}
 people → {page.3}
 survey → {page.3}

☹ $O(\log N)$ search ☹

Hash words into a table (array) using a hash function $H(w)$, e.g.

$$H(\text{hate}) = 8^{17} + 1^{17} + 20^{17} + 5^{17} \pmod{11} = 7$$

search(w): GOTO hash-table row $H(w)$.

Collisions: (hate,freaks), (survey,apples)

Problem: What if you search for hate or survey?

Good hash function maps words independently and randomly.

No collisions → $O(1)$ search (constant time, not $\log N$).

0	bananas → {page.3}
1	
2	hurt → {page.1}
3	people → {page.3}
4	dirty → {page.1, page.2}
5	
6	
7	freaks → {page.2} hate → {page.2, page.3}
8	
9	apples → {page.1, page.2} survey → {page.3}
10	health → {page.1, page.2}

Hashing and FOCS-twins

Words w_1, w_2, \dots, w_N and Hashing	↔	Students s_1, s_2, \dots, s_N and Birthdays
w_1, \dots, w_N HASHED to rows $0, 1, \dots, B-1$	↔	s_1, \dots, s_N BORN on days $0, 1, \dots, B-1$
No collisions, or HASH-twins	↔	No FOCS-twins

Example: Suppose you have $N = 10$ words w_1, w_2, \dots, w_{10} .

$B = 10$ (hash table has as many rows as words).

$$\mathbb{P}[\text{no collisions}] = \left(\frac{9}{10}\right)^9 \times \left(\frac{8}{10}\right)^8 \times \left(\frac{7}{10}\right)^7 \times \left(\frac{6}{10}\right)^6 \times \left(\frac{5}{10}\right)^5 \times \left(\frac{4}{10}\right)^4 \times \left(\frac{3}{10}\right)^3 \times \left(\frac{2}{10}\right)^2 \times \left(\frac{1}{10}\right)^1 \times \left(\frac{0}{10}\right)^0 \approx 0.0004.$$

$B = 20$ (hash table has as twice many rows as words).

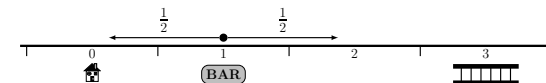
$$\mathbb{P}[\text{no collisions}] = \left(\frac{19}{20}\right)^9 \times \left(\frac{18}{20}\right)^8 \times \left(\frac{17}{20}\right)^7 \times \left(\frac{16}{20}\right)^6 \times \left(\frac{15}{20}\right)^5 \times \left(\frac{14}{20}\right)^4 \times \left(\frac{13}{20}\right)^3 \times \left(\frac{12}{20}\right)^2 \times \left(\frac{11}{20}\right)^1 \times \left(\frac{10}{20}\right)^0 \approx 0.07.$$

B	10	20	30	40	50	60	70	80	90	100	500	1000
$\mathbb{P}[\text{no collisions}]$	0.0004	0.07	0.18	0.29	0.38	0.45	0.51	0.56	0.60	0.63	0.91	0.96

B large enough → chances of no collisions are high (that's good). How large should B be?

Theorem. If $B \in \omega(N^2)$, then $\mathbb{P}[\text{no collisions}] \rightarrow 1$

Random Walk: What are the Chances the Drunk Gets Home?



Infinite Outcome Tree

Sequences leading to home:

L RLL RLRL RLRLRL RLRLRLRL ...
 $\frac{1}{2} \left(\frac{1}{2}\right)^3 \left(\frac{1}{2}\right)^5 \left(\frac{1}{2}\right)^7 \left(\frac{1}{2}\right)^9 \dots$

$$P((RL)^*L) = \left(\frac{1}{2}\right)^{2i+1}$$

$$\begin{aligned} \mathbb{P}[\text{home}] &= \frac{1}{2} + \left(\frac{1}{2}\right)^3 + \left(\frac{1}{2}\right)^5 + \left(\frac{1}{2}\right)^7 + \left(\frac{1}{2}\right)^9 + \dots \\ &= \frac{\frac{1}{2}}{1 - \frac{1}{4}} \\ &= \frac{2}{3}. \end{aligned}$$

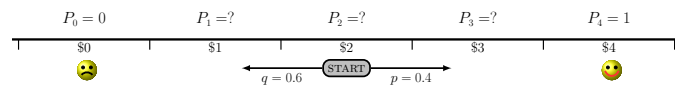
Total Probability

$$\begin{aligned} \mathbb{P}[\text{home}] &= \mathbb{P}[L] \cdot \mathbb{P}[\text{home} | L] \leftarrow \frac{1}{2} \times 1 \\ &\quad + \mathbb{P}[RR] \cdot \mathbb{P}[\text{home} | RR] \leftarrow \frac{1}{4} \times 0 \\ &\quad + \mathbb{P}[RL] \cdot \mathbb{P}[\text{home} | RL] \leftarrow \frac{1}{4} \times \mathbb{P}[\text{home}] \\ &= \frac{1}{2} + \frac{1}{4} \mathbb{P}[\text{home}]. \end{aligned}$$

That is, $(1 - \frac{1}{4}) \mathbb{P}[\text{home}] = \frac{1}{2}$. Solve for $\mathbb{P}[\text{home}]$:

$$\begin{aligned} \mathbb{P}[\text{home}] &= \frac{\frac{1}{2}}{1 - \frac{1}{4}} \\ &= \frac{2}{3}. \end{aligned}$$

Doubling Up: A Random Walk at the Casino



P_i is the probability to win in the game if you have \$ i .

$$P_1 = qP_0 + pP_2 = pP_2. \quad \leftarrow \text{total expectation}$$

$$P_2 = qP_1 + pP_3 = pqP_2 + pP_3 \rightarrow P_2 = \frac{pP_3}{1 - pq}.$$

$$P_3 = qP_2 + pP_4 = \frac{pqP_3}{1 - pq} + p \rightarrow P_3 = \frac{p(1 - pq)}{1 - 2pq}.$$

Conclusion:

$$P_2 = \frac{p^2}{1 - 2pq} \approx 0.31 \quad (69\% \text{ chances of RUIN})$$

Exercise.

- What if you are trying to double up from \$3?
- What if you are trying to double up from \$10?

(Answer: 77% chance of RUIN).

(Answer: 98% chance of RUIN).

The *richer* the Gambler, the greater the chances of RUIN!