

## 3.1 Decomposition and Special Graphs

The complement  $\overline{G}$  of a graph  $G$  has  $V(G)$  as its vertex set. Two vertices are adjacent in  $\overline{G}$  iff they are not adjacent in  $G$ . A graph  $G$  is called **self-complementary** if  $G$  is isomorphic to  $\overline{G}$ . A **decomposition** of a graph is a list of subgraphs such that each edge appears in only a single subgraph in the list.

There are a couple specific names for certain graphs that we might use repeatedly:

**Triangle:** A three vertex cycle  $C_3$  or clique  $K_3$

**Claw:** The complete bipartite graph  $K_{1,3}$

Note: the claw is also a **star graph**, which are the class of complete bipartite graphs  $K_{1,n}$

Also note: the book gives several other examples in 1.1.35; we probably won't be talking much specifically about the other ones.

## 3.2 Walks and Connectivity

A **walk** is a list of vertices and edges (e.g.,  $v_0, e_5, v_6, e_1, v_2$ ) such that each listed edge connects the preceding and proceeding listed vertices. The list begins and ends with vertices. A **trail** is a walk with no repeated edges. A **path** has no repeated edges or vertices. A  $u, v$ -walk and  $u, v$ -trail begin with vertex  $u$  and end with vertex  $v$ . A  $u, v$ -path is a path with endpoint vertices  $u$  and  $v$  having degree 1 and all other vertices being internal. The **length** of a walk/trail/path is the number of contained edges. A walk is **closed** if the start and end vertices are the same. *Random walks* performed by starting at a given vertex, moving to an adjacent vertex selected at random, then iteratively continuing this procedure from the newly selected vertex have a number of interesting uses and properties; we'll talk a little more about these later.

A graph  $G$  is **connected** if for every  $u, v \in V(G)$  there is a path connecting  $u$  and  $v$ . Otherwise  $G$  is disconnected. A **connected component** of  $G$  is a *maximal* connected subgraph. We say a component is **trivial** when it consists of a single vertex and no edges. Otherwise, the component is **nontrivial**. A **cut-edge** or **cut-vertex** are the edges or vertices that, when removed from  $G$ , increase the number of connected components.

We'll talk more about connectivity later in the course.

## 3.3 Induction

In this class, we'll often be proving properties about graphs using **induction** and **necessity and sufficiency**.

Review: **Weak Induction** as a proof method. Consider a natural number  $n$ , let  $P(n)$  be a mathematical statement. If properties 1 and 2 below hold, then  $P(n)$  is true for all  $n \in \mathbb{N}$ .

1.  $P(1)$  is true
2. for  $k \in \mathbb{N}$ , if  $P(k)$  is true, then  $P(n = k + 1)$  is true

1 is the **basis step** and 2 is the **inductive step**. The inductive step includes our **induction hypothesis**, which is the assumption that our current step of  $P(k)$  is true. The basis step might utilize  $P(0)$  or multiple  $k$  for  $P(k)$ .

Weak inductive proofs then work to show that if e.g.  $P(1)$  is true, and  $P(k) \implies P(k+1)$  is true, then  $P(1) \implies P(1+1)$ ,  $P(1+1) \implies P(1+1+1)$ , etc. So  $P(k)$  is true for all natural numbers.

Prove that:  $2^1 + 2^2 + \dots + 2^n = 2^{n+1} - 2$

**Basis Step:**  $P(n = 1) = 2^1 = 2^2 - 2 = 2 \checkmark$

**Induction Step:**  $P(n = k + 1) = 2^1 + 2^2 + \dots + 2^k + 2^{k+1}$   
 $= [2^1 + 2^2 + \dots + 2^k] + 2^{k+1}$   
 $= 2^{k+1} - 2 + 2^{k+1}$   
 $= [2^{k+1} + 2^{k+1}] - 2$   
 $= 2 \times 2^{k+1} - 2$   
 $= 2^{k+2} - 2$   
 $= 2^{(k+1)+1} - 2$   
 $= 2^{n+1} - 2 \checkmark$

However, a number of graph proofs require **Strong Induction**:

1.  $P(1)$  is true
2. for  $k > 1$ , if  $P(k)$  is true, then  $P(n)$  is true for  $1 \leq k < n$

Instead of limiting ourselves to  $P(n = k + 1)$  in our inductive step, we assume that all  $P(k)$  less than our  $n$  are true. When we're working with graphs, we often do induction on the number of vertices/edges in some graph  $G$ . With strong induction, we can establish a relation between  $G(k)$  and  $G(n)$  as the difference of a larger subgraph beyond just a single vertex or a single edge. This is often required, as a key aspect of induction is showing how  $P(k)$  being true implies  $P(n)$  is true.

By using only weak induction, we'd need to consider all possible "structural" ways that adding a single vertex/edge to get from  $P(k)$  to  $P(n)$  might impact the property we're trying to prove. With strong induction, we can often specifically select a vertex or edge

to remove from  $P(n)$  to get to  $P(k)$ ; we then only need to consider the impact of that specific structure within our proof. This might be confusing, but we'll be doing a number of proofs throughout the rest of the class to differentiate and emphasize this key difference.

**Necessity and sufficiency** is used to prove *equivalence relationships*, such as we'll soon show that *a graph is bipartite iff it has no odd cycle* (note: iff  $\rightarrow$  if and only if). To generally prove an equivalence relationship, we can show that the given conditions ( $A$  iff  $B$ ) are both necessary and sufficient; i.e., by proving that if condition  $A$  implies condition  $B$  and if conditions  $B$  implies condition  $A$ , we prove their equivalence. For any equivalence relationship, knowledge about one condition gives us knowledge about the other condition – so if we know a graph has no odd cycles, we also know that it therefore must be bipartite.

### 3.4 More on Walks and Cycles

An **even** walk/path/trail/cycle has an even length, or number of edges. Likewise, an **odd** walk/path/trail/cycle has an odd length, or number of edges. An **even graph** has all vertex degrees even. A vertex is even if it has an even degree or odd when it has an odd degree.

Prove with induction: Every closed odd walk contains an odd cycle.

**Basis Step:**  $P(l = 1)$ : a length 1 walk is a single loop, hence is an odd cycle of length 1  
**Induction Step:**  $P(l = n > 1)$ : We use the induction hypothesis to assume walks of length  $k < n$  have an odd cycle. Consider walk  $W$ . If  $W$  is odd and has no repeated vertices, then  $W$  is an odd cycle by itself. Otherwise, some vertex  $v$  is repeated. Consider breaking  $W$  into walks  $W_1$  and  $W_2$  originating from  $v$ . As the length of  $W$  is odd, then  $W_1$  must be odd and  $W_2$  even. We say that the length of  $W_1$  is  $k < n$ , which by our inductive hypothesis must have some odd cycle. As  $W_1$  is a subpath of  $W$ , then  $W$  must also contain an odd cycle. This is the power of strong induction in action!!!

Prove with necessity and sufficiency: A graph is bipartite iff it has no odd cycle.