

Q: What is a random graph?

- How many $|V|, |E|$
- How are edges configured

↳ assumed random

Big idea:

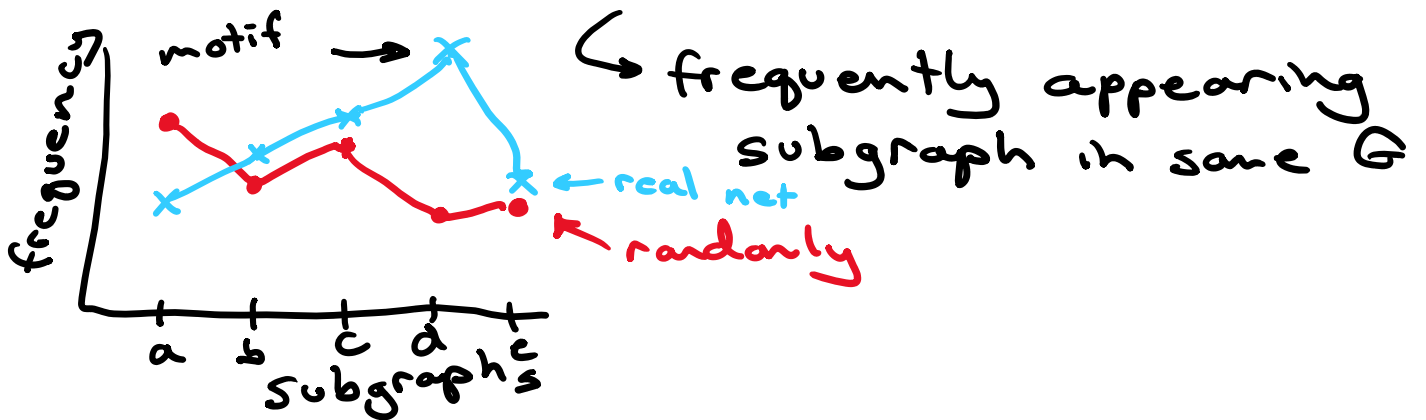
- Edges are configured randomly
- Random graphs as a whole are considered implicit / explicitly
 - ↳ modularity calculation
↳ theoretical study
 - ↳ actually generating graphs to study

Q2: why do we care?

- Mirror properties of real networks
- Use random graphs as "null models" for hypothesis testing or otherwise
- E.g., modularity, we compare

- e.g., modularity, we compare our observation relative to a randomly configured graph
 $\left(\frac{d_i d_j}{2m}\right)$ ← attachment probabilities

→ E.g. 2: motif finding



One last thing

↪ we can study random graphs to get a better understanding of real graphs

Random Graph Models

classic model: Erdős-Rényi

$$O.G.: G(n, m) \quad \langle k \rangle = \frac{2m}{n}$$

$\uparrow \quad \uparrow \quad \uparrow$

$$U.G.: G(n, m) \quad \langle k \rangle = \frac{m}{n}$$

\uparrow \uparrow \uparrow
 $|V|$ $|E|$ avg. degree

We have n vertices and m edges
 → we randomly select 2 endpoints
 for each edge

Issue: generates loopy multigraphs

"Newer" model: $G(n, p)$ $\langle k \rangle = p(n-1)$

\uparrow
 attachment probability

↳ we define edges by flipping
 a weighted coin for all
 u, v vertex pairs

Note: we can generate simple graphs

Note 2: This is a Bernoulli process

↳ Hence, we end up with a
 binomial distribution for degrees

Our degree distribution:

For our E-R model

...

For our E-R model

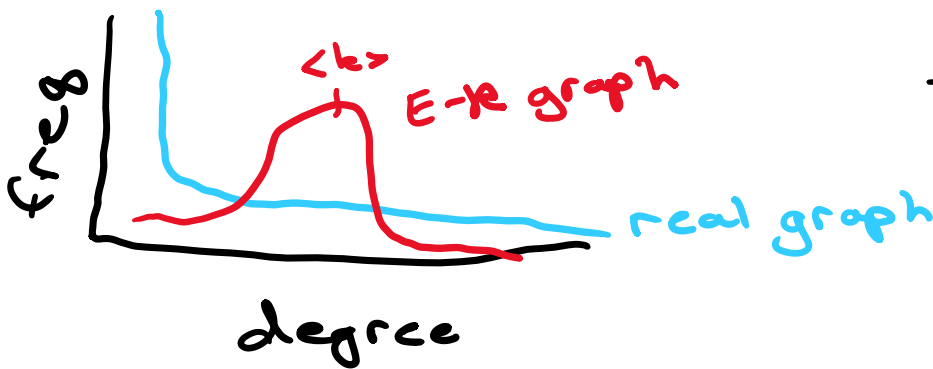
$$p(k) = \binom{n-1}{k} p^k (1-p)^{(n-1)-k}$$

↑
prob. of degree

as $n \rightarrow \infty$ and
 k is fixed

$$p(k) = e^{-\langle k \rangle} \frac{\langle k \rangle^k}{k!}$$

Binomial \rightarrow poisson
↑ mean value



Issue: not
representative
of real ODs

Let's Analyze E-R graphs
in terms of connectivity
and a GIANT component

Q: What $\langle k \rangle$ for a giant component?

$\langle k \rangle = 0 \rightarrow$ fully disconnected

$\langle k \rangle = n-1 \rightarrow$ fully connected

Q2: Where do we switch from
mostly disconnected \rightarrow connected?

"critical point"

"critical point"

↳ we can observe around
 $\langle k \rangle = 1$, a giant component
quickly appear

⇒ This mirrors real networks ✓
AKA why we study RGs

what about other real-world properties:

- * small-world
- * low diameter
- * existence of hubs
- * skewed degree distributions
- * large component

→ Can we theoretically
quantify/understand these?

- consider vertex v
- v has degree $\langle k \rangle$

- Each $u \in N(v)$ has $d(u) \approx \langle k \rangle$
- Each $w \in N(N(v))$ has $d(w) \approx \langle k \rangle^2$

- 1-hop neighborhood: $\langle k \rangle$
 2-hop neighborhood: $\langle k \rangle^2$
 3-hop: $\langle k \rangle^3$

$$|N_d(v)| \approx \langle k \rangle + \langle k \rangle^2 + \dots + \langle k \rangle^d$$

↑
d-hop neighborhood

$$\approx \frac{\langle k \rangle^{d+1} - 1}{\langle k \rangle - 1}$$

To get our diameter:

set $|N_d(v)| = n$, solve for d

$$\frac{\langle k \rangle^{d+1} - 1}{\langle k \rangle - 1} = n$$

$$\langle k \rangle^d \approx n$$

$$d \approx \frac{\ln(n)}{\ln(\langle k \rangle)}$$

assume $n \gg \langle k \rangle$

$$d \approx \ln(n)$$

\uparrow \uparrow
 diameter log of # vertices

SO: our diameter grows logarithmically with n

↳ AKA small-world ◻

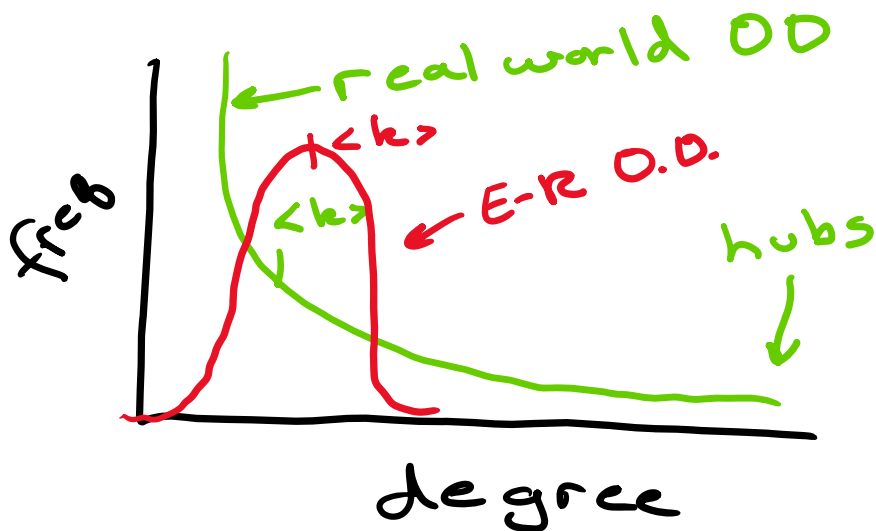
One big issue with E-R graphs

↳ degree distribution is flat

↳ there are no hubs

↓
close to

$\langle k \rangle$ -regular



In reality: $\langle k \rangle \ll k_{max}$

↳ E-R doesn't capture this

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Introducing:

The configuration model

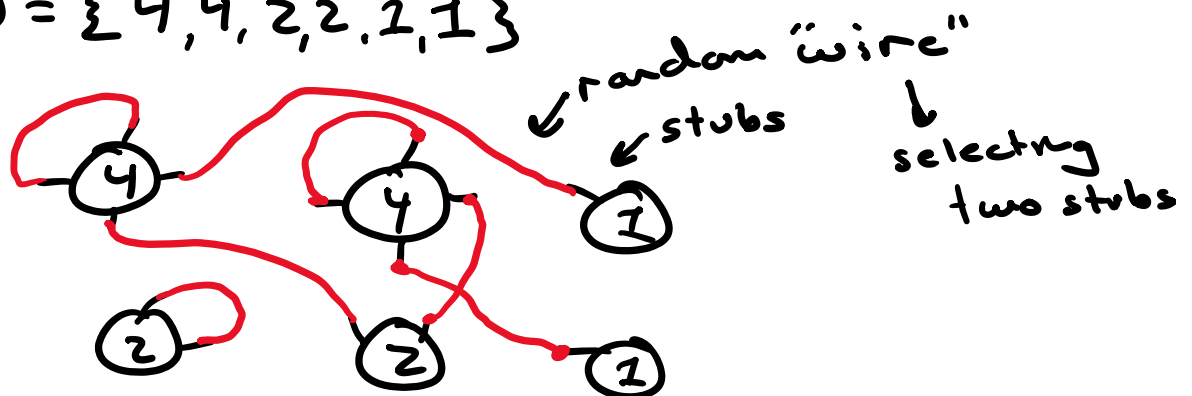
(Chung-Lu model)

↳ A random graph with an assumed degree distribution

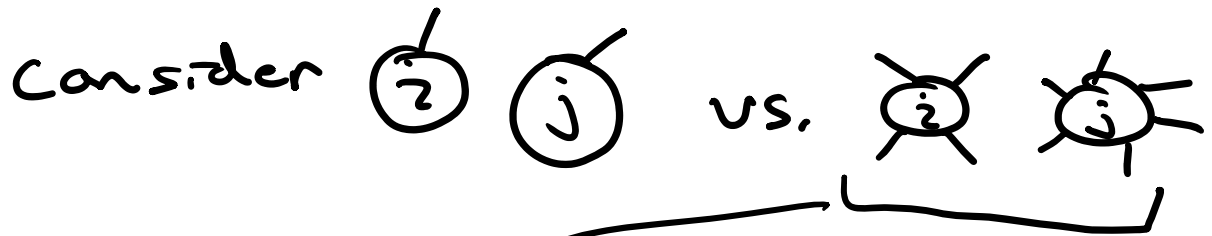
Basic Idea:

- We have n vertices each with d_i "stubs", where d_i is a value in the D.O.
- We randomly select stubs and attach them

$$DD = \{4, 4, 2, 2, 1, 1\}$$



What is the p_{ij} attachment probabilities



Note: more likely to select a stub from a higher degree vertex

AKA: attachment probabilities are a function of d_i, d_j and the overall degree sum

Probability of edge (i, j)

$$\begin{aligned} &= (\text{prob. of selecting } i\text{'s stub}) \\ &\quad * (\text{prob. of selecting } j\text{'s stub}) \\ &\quad * 2 \quad [(i, j), (j, i)] \\ &\quad * m \quad [\text{total attempts}] \end{aligned}$$

$$= \frac{d_i}{2m} \frac{d_j}{2m} 2m$$

$$= \frac{d_i d_j}{2m} \leftarrow \text{we've seen this with modularity}$$

Note: A lot of the same properties of E-R graphs still hold
 → small-world, low diameter, giant component
 (a function of $\langle k \rangle$ instead of D.D.)

Final Model: Chung-Lu

$G(n, m) \rightarrow$ Configuration Model

$G(n, p) \rightarrow$ Chung-Lu Model

Chung-Lu model

- Input degree distribution
- we have pairwise probabilities for attachment for all i, j pairs
- we flip a biased coin with

- We flip a biased coin with $\left(\frac{d_i d_j}{2m}\right)$ probability to create edge (i, j)

→ Constructs a simple graph

Another issue still remains:

→ No clustering (as with E-R)

Prob. of a triangle (and clustering)

$$P(\text{triangle}) = (P_{ij})(P_{jk})(P_{ik})$$

$$\text{For E-R} \Rightarrow p(\text{triangle}) = p^3$$

$$\text{For C-L} = p(\text{triangle}) = \frac{(d_i d_j d_k)^2}{(2m)^3}$$

⇒ Triangle probabilities are very very low relative to reality

Recall: clustering coefficient
is often $\frac{1}{3}$ or greater

Next class: we'll be
going more detail
of null models